

One Billion Rows Challenge in Elixir

From 12 minutes to 25 seconds

Raj Rajhans

Code Beam Europe 2024

Who am I?

Software Engineer at Invideo AI

Elixir, Rust & Javascript

Organizing RustMumbai



@_rajrajhans

rajrajhans.com

THE ONE BILLION ROWS CHALLENGE



...

Tokyo;16.8

Cape Town;22.3

Stockholm;7.1

Marrakech;29.6

Berlin;9.7

Auckland;17.5

Bangkok;32.7

Reykjavik;3.4

Vienna;14.6

Moscow;1.9

Berlin;6.3

Hanoi;30.2

Mexico City;20.8

Cairo;33.5

Oslo;5.7

Kyoto;18.1

Miami;27.6

Berlin;11.2

Prague;15.9

Istanbul;23.4

Edinburgh;10.8

Seattle;13.7

Dubai;36.8

Queenstown;9.9

...

...

Tokyo;16.8
Cape Town;22.3
Stockholm;7.1
Marrakech;29.6
Berlin;9.7
Auckland;17.5
Bangkok;32.7
Reykjavik;3.4
Vienna;14.6
Moscow;1.9
Berlin;6.3
Hanoi;30.2
Mexico City;20.8
Cairo;33.5
Oslo;5.7
Kyoto;18.1
Miami;27.6
Berlin;11.2
Prague;15.9
Istanbul;23.4
Edinburgh;10.8
Seattle;13.7
Dubai;36.8
Queenstown;9.9
...

City;Min;Mean;Max



Auckland;17.5;17.5;17.5
Bangkok;32.7;32.7;32.7
Berlin;6.3;9.1;11.2
Cairo;33.5;33.5;33.5
Cape Town;22.3;22.3;22.3
Dubai;36.8;36.8;36.8
Edinburgh;10.8;10.8;10.8
Hanoi;30.2;30.2;30.2
Istanbul;23.4;23.4;23.4
Kyoto;18.1;18.1;18.1
Marrakech;29.6;29.6;29.6
Mexico City;20.8;20.8;20.8
Miami;27.6;27.6;27.6
Moscow;1.9;1.9;1.9
Oslo;5.7;5.7;5.7
Prague;15.9;15.9;15.9
Queenstown;9.9;9.9;9.9
Reykjavik;3.4;3.4;3.4
Seattle;13.7;13.7;13.7
Stockholm;7.1;7.1;7.1
Tokyo;16.8;16.8;16.8
Vienna;14.6;14.6;14.6

... Nairobi;28.3	... Madrid;24.6	... Sydney;23.7	... Tokyo;16.8	... Rome;23.5	... Madrid;22.7	... Berlin;9.1
Tokyo;15.7	Hanoi;29.8	Helsinki;4.2	Cape Town;22.3	Lima;19.8	Bangkok;33.8	Barcelona;23.5
Berlin;7.9	Queenstown;11.3	Havana;29.5	Dubai;38.9	Oslo;7.2	Reykjavik;4.1	Tokyo;17.8
Lisbon;19.4	Cairo;33.5	Johannesburg;20.1	Stockholm;7.1	Tokyo;18.4	Mumbai;31.5	Dubai;38.6
Cairo;32.1	Berlin;8.7	Shanghai;18.6	Marrakech;29.6	Delhi;33.6	Cairo;34.2	Oslo;6.2
Vancouver;12.6	Kuala Lumpur;31.2	Vancouver;13.9	Berlin;9.7	Berlin;9.1	Vancouver;14.3	Cape Town;20.9
Mumbai;30.5	Stockholm;6.9	Berlin;7.4	Auckland;17.5	Miami;28.7	Helsinki;6.9	Bangkok;32.7
Stockholm;5.2	Brisbane;25.1	Cairo;32.8	Bangkok;32.7	Cairo;35.2	Rio de Janeiro;28.6	Reykjavik;3.8
Rio de Janeiro;27.8	Nairobi;22.7	Oslo;6.5	Reykjavik;3.4	Bern;12.5	Berlin;8.5	Mexico City;21.3
Moscow;-2.1	Mexico City;19.4	Rio de Janeiro;27.3	Vienna;14.6	Seoul;20.9	Dubai;39.1	Sydney;25.6
Berlin;11.3	Lisbon;20.8	Mumbai;31.6	Moscow;1.9	Riga;8.3	Prague;16.2	Marrakech;29.4
Cape Town;22.6	Anchorage;-1.5	Edinburgh;11.2	Berlin;6.3	Dubai;40.1	Sydney;24.8	Vancouver;13.5
Bangkok;33.9	Singapore;28.9	Bangkok;33.9	Hanoi;30.2	Paris;16.7	Wellington;15.7	Berlin;7.6
Dublin;13.0	Warsaw;13.6	Berlin;10.8	Mexico City;20.8	Berlin;6.8	Marrakech;30.3	Helsinki;5.7
Sydney;24.2	Marrakech;27.3	Reykjavik;2.7	Cairo;33.5	Accra;29.4	Anchorage;-2.1	Istanbul;25.1
Toronto;8.7	Berlin;11.9	Prague;16.3	Oslo;5.7	Quito;15.3	Seoul;19.5	Prague;15.4
Dubai;38.4	Seattle;14.2	San Francisco;17.8	Singapore;28.4	Sofia;14.8	Berlin;10.9	Singapore;30.2
Amsterdam;9.6	Athens;26.5	Wellington;15.4	Lisbon;19.3	Lagos;31.2	Istanbul;25.1	Edinburgh;11.8
Singapore;29.8	Reykjavik;3.8	Marrakech;28.2	Vancouver;12.5	Berlin;11.3	Singapore;29.7	Cairo;33.9
Berlin;6.5	Vienna;15.4	Taipei;25.9	Kyoto;18.1	Porto;19.5	Lisbon;20.6	Lisbon;19.7
Seoul;18.2	Cape Town;23.1	Berlin;5.1	Miami;27.6	Doha;36.8	Berlin;7.3	Kyoto;18.6
Vienna;14.9	Moscow;2.6	Montreal;8.3	Berlin;11.2	Hanoi;30.7	Toronto;11.8	Buenos Aires;24.8
Buenos Aires;26.3	Dubai;38.7	Rome;22.6	Prague;15.9	Minsk;9.6	Athens;26.9	Toronto;12.1
Helsinki;3.8	Kyoto;18.9	Seoul;19.7	Istanbul;23.4	Tunis;25.4	Oslo;5.4	Istanbul;26.5
San Francisco;17.5	Berlin;5.3	Lisbon;21.4	Edinburgh;10.8	Lyon;15.9	San Francisco;17.9	Auckland;16.9
Oslo;6.1	Amsterdam;12.1	Anchorage;-0.8	Seattle;13.7	Surat;32.1	Kyoto;18.3	Moscow;2.4
Mexico City;21.7	Buenos Aires;26.8	Singapore;30.1	Dubai;36.8	Boston;13.7	Buenos Aires;26.2	Vancouver;14.3
Athens;23.5	Toronto;9.5	Kyoto;17.5	Queenstown;9.9	Perth;22.8	Hanoi;30.8	Berlin;10.3
...

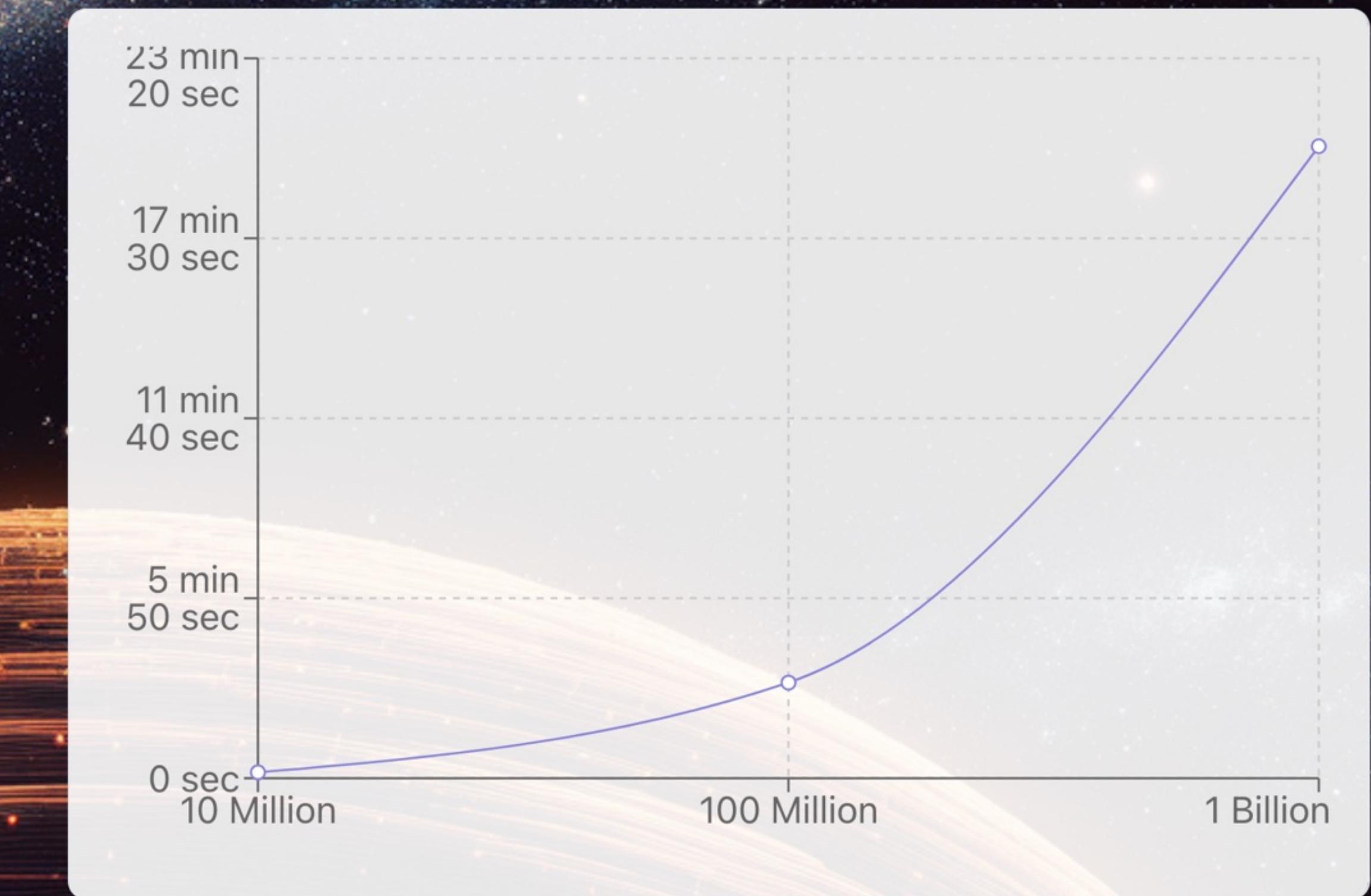
Version 1: Simple & Idiomatic Elixir

- Read the entire file into memory.
- Split it by newlines.
- Create a weather station to values map.
- Aggregate the result.

```
{:ok, content} = File.read(file_path)
acc =
  content
  ▷ String.split("\n")
  ▷ Enum.map(&String.split(&1, ";"))
  ▷ Enum.reject(fn value → value ▷ Enum.at(0) = "" end)
  ▷ Enum.reduce(%{}, fn [key, value], acc →
    {val, _} = Float.parse(value)
    Map.update(acc, key, [val], fn v → [val | v] end)
  end)
result =
  acc
  ▷ Enum.map(fn {key, values} →
    min = Enum.min(values) ▷ round_to_single_decimal()
    max = Enum.max(values) ▷ round_to_single_decimal()
    mean =
      (Enum.sum(values) / length(values))
      ▷ round_to_single_decimal()
    {key, %{min: min, max: max, mean: mean}}
  end)
```

1BRC in Elixir: Version 1

	10 Million Rows	11.5 sec
	100 Million Rows	3 min 6 sec
	1 Billion Rows	X



Version 2: Quick wins: Streaming, Incremental Processing

- `File.stream!/2` for efficient file reading
- Incremental processing: updating min, max, sum and count on-the-fly.
- Single pass over final map to calculate mean temperatures.
- Reduced memory usage by not storing all temperature values.

Version 2: Quick wins: Streaming, Incremental Processing

- `File.stream!/2` for efficient file reading
- Incremental processing: updating min, max, sum and count on-the-fly.
- Single pass over final map to calculate mean temperatures.
- Reduced memory usage by not storing all temperature values.

```
result =  
  File.stream!(file_path)  
  ▷ Stream.map(&String.split(&1, ";"))  
  ▷ Enum.reduce(%{}, fn [key, value], acc →  
    {val, _} = Float.parse(value)  
  
    default = %{  
      min: val,  
      max: val,  
      sum: val,  
      count: 1  
    }  
  
    Map.update(acc, key, default, fn record →  
      min = if val < record.min, do: val, else: record.min  
      max = if val > record.max, do: val, else: record.max  
      sum = record.sum + val  
      count = record.count + 1  
  
      %{  
        min: min,  
        max: max,  
        sum: sum,  
        count: count  
      }  
    end)  
  end)
```

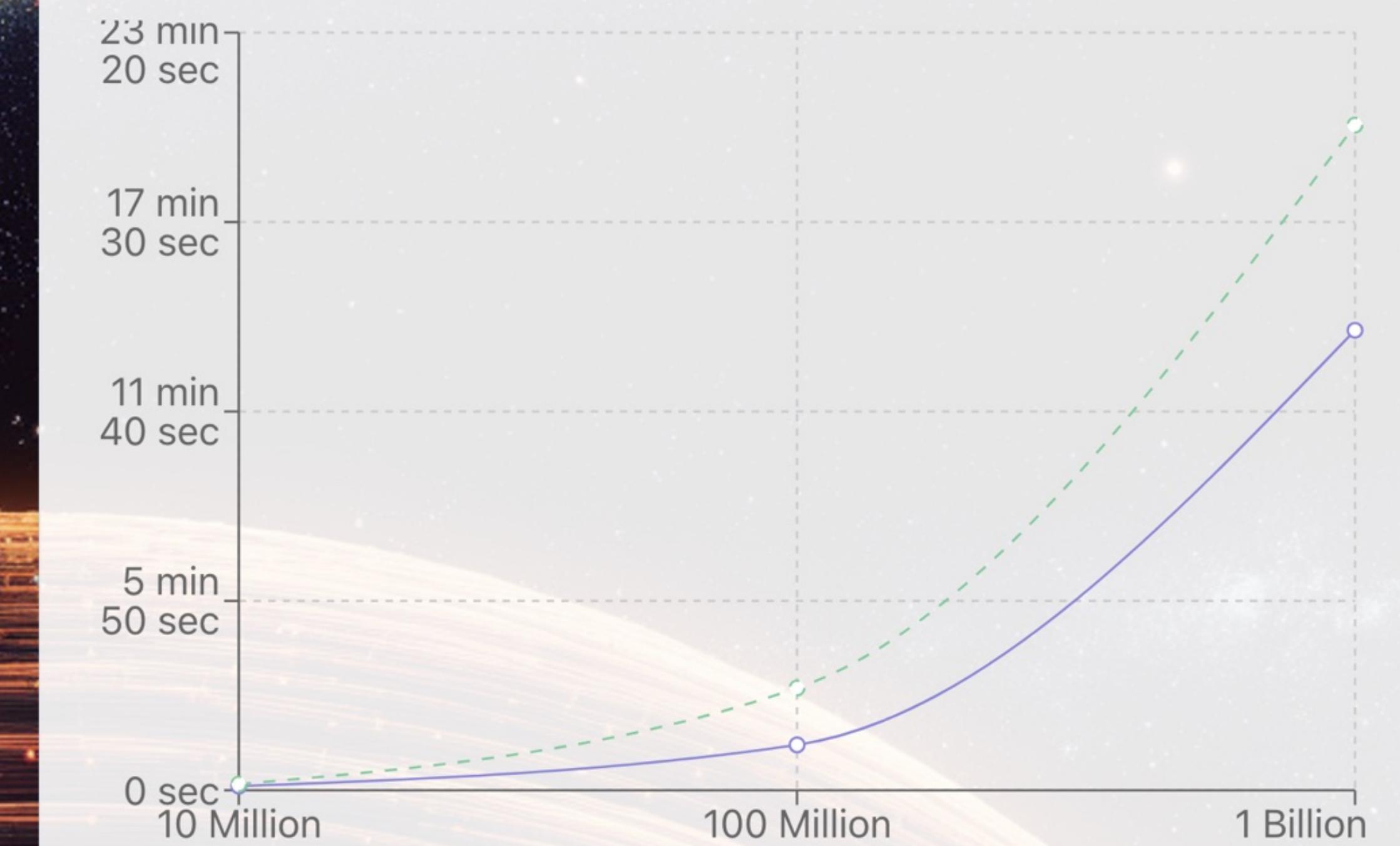
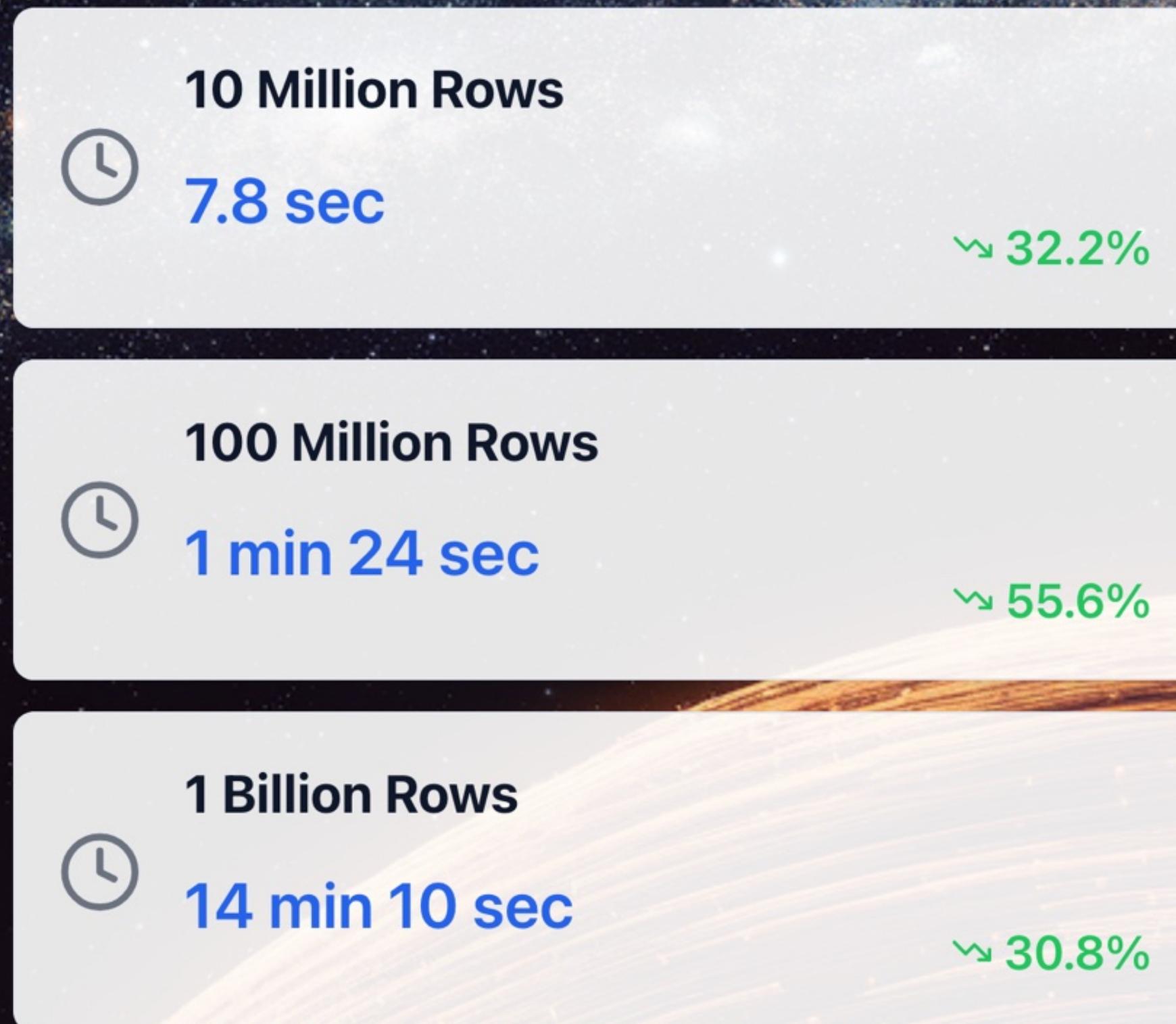
Version 2: Quick wins: Streaming, Incremental Processing

- `File.stream!/2` for efficient file reading
- Incremental processing: updating min, max, sum and count on-the-fly.
- Single pass over final map to calculate mean temperatures.
- Reduced memory usage by not storing all temperature values.

```
result =
  result
  ▷ Enum.map(fn {key,
  %{min: min, max: max, sum: sum, count: count}} →
    mean = (sum / count) ▷ round_to_single_decimal()
    {key, %{min: min, max: max, mean: mean}}
  end)

result_txt =
  result
  ▷ Enum.sort_by(fn {key, _} → key end)
  ▷ Enum.reduce("", fn {key,
  %{min: min, max: max, mean: mean}}, acc →
    acc ◇ "#{key};#{min};#{mean};#{max}\n"
  end)
```

1BRC in Elixir: Version 2

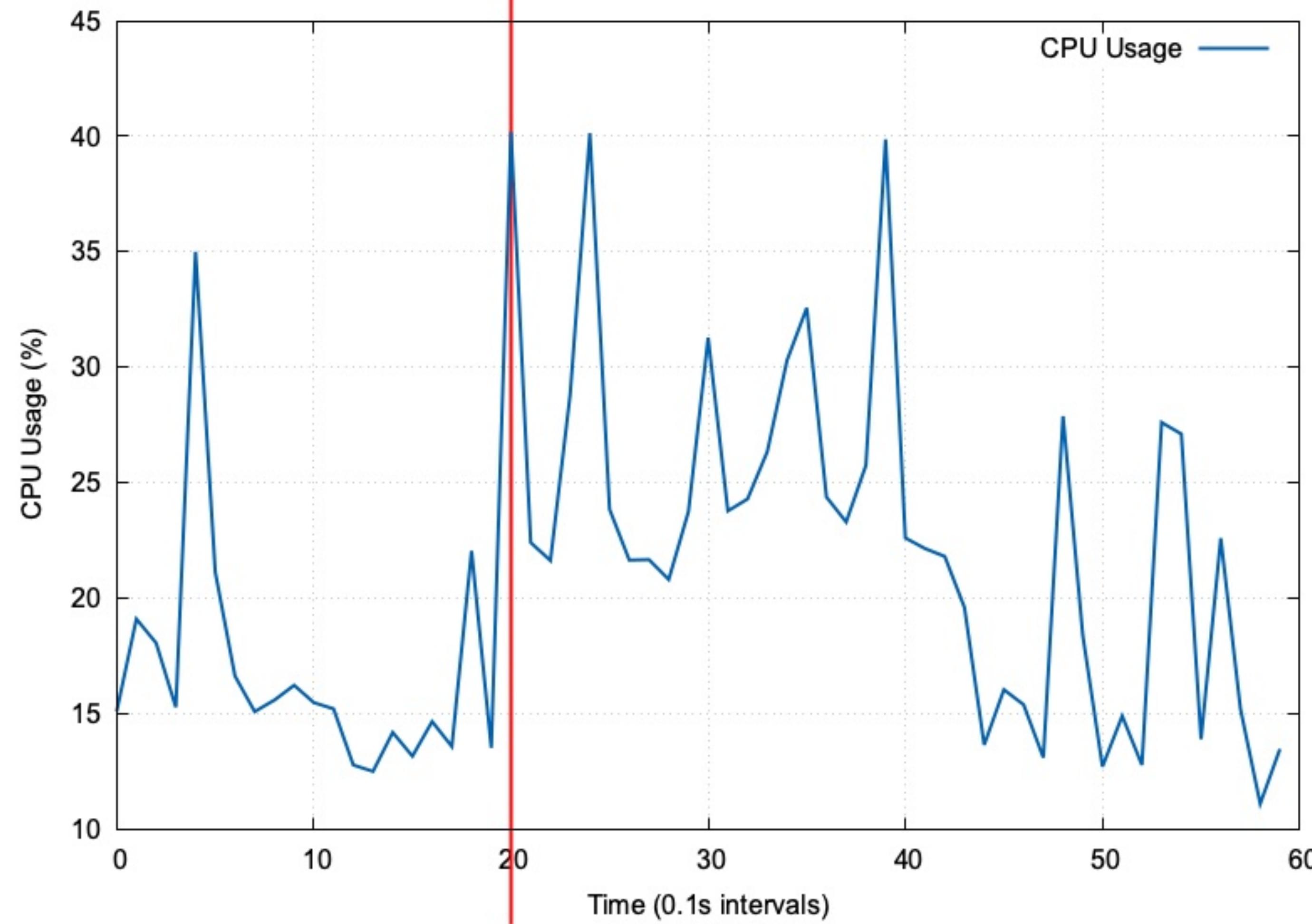


Version 2: Quick wins: Streaming, Incremental Processing

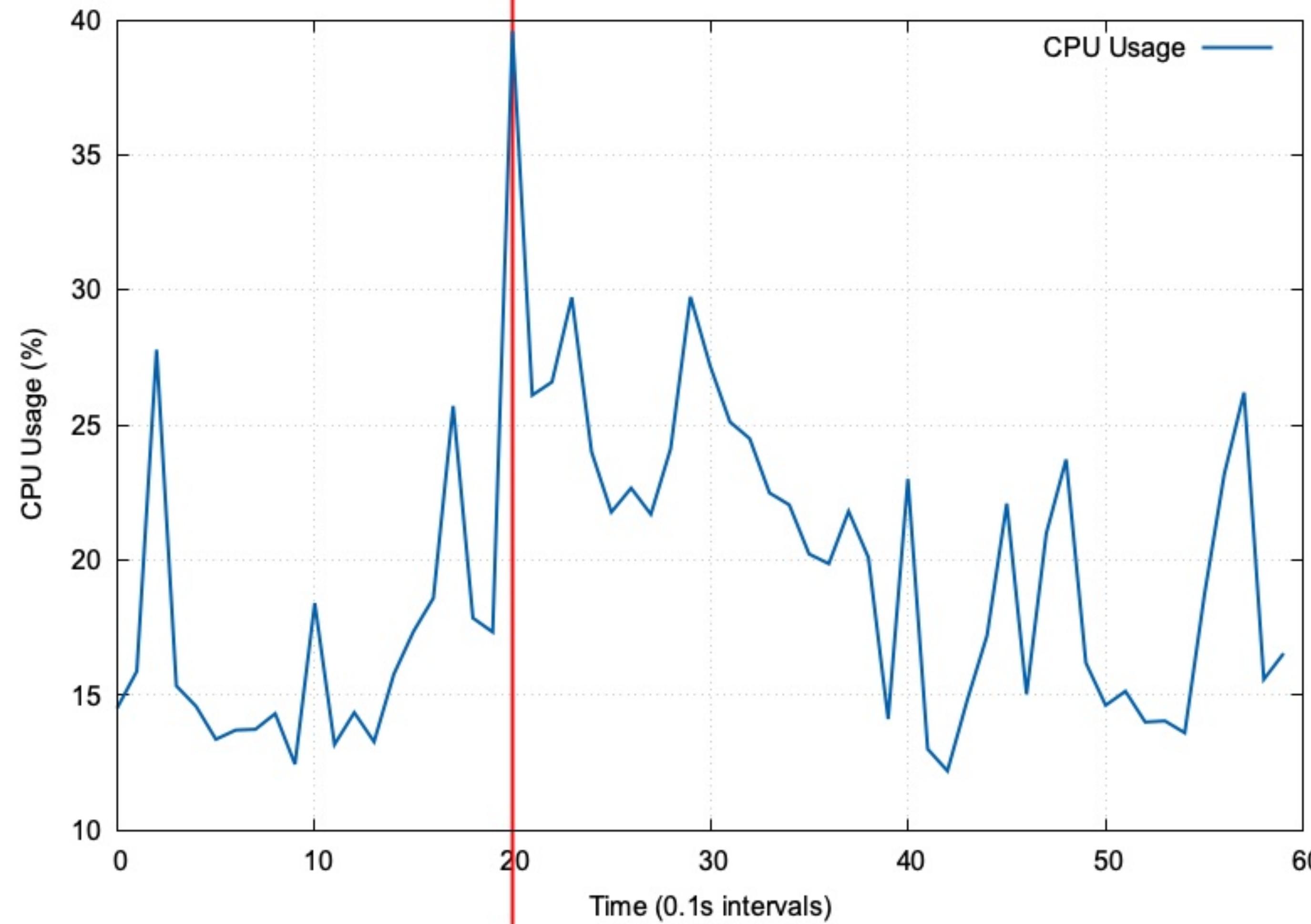
- File.stream!/2 for efficient file reading
- Incremental processing: updating min, max, sum and count on-the-fly.
- Reduced memory usage by not storing all temperature values.
- Single pass over final map to calculate mean temperatures.

```
result =  
  File.stream!(file_path)  
  ▷ Stream.map(&String.split(&1, ";"))  
  ▷ Enum.reduce(%{}, fn [key, value], acc →  
    {val, _} = Float.parse(value)  
  
    default = %{  
      min: val,  
      max: val,  
      sum: val,  
      count: 1  
    }  
  
    Map.update(acc, key, default, fn record →  
      min = if val < record.min, do: val, else: record.min  
      max = if val > record.max, do: val, else: record.max  
      sum = record.sum + val  
      count = record.count + 1  
  
      %{  
        min: min,  
        max: max,  
        sum: sum,  
        count: count  
      }  
    end)  
  end)
```

Overall CPU Usage Over Time (V1, 100M measurements)

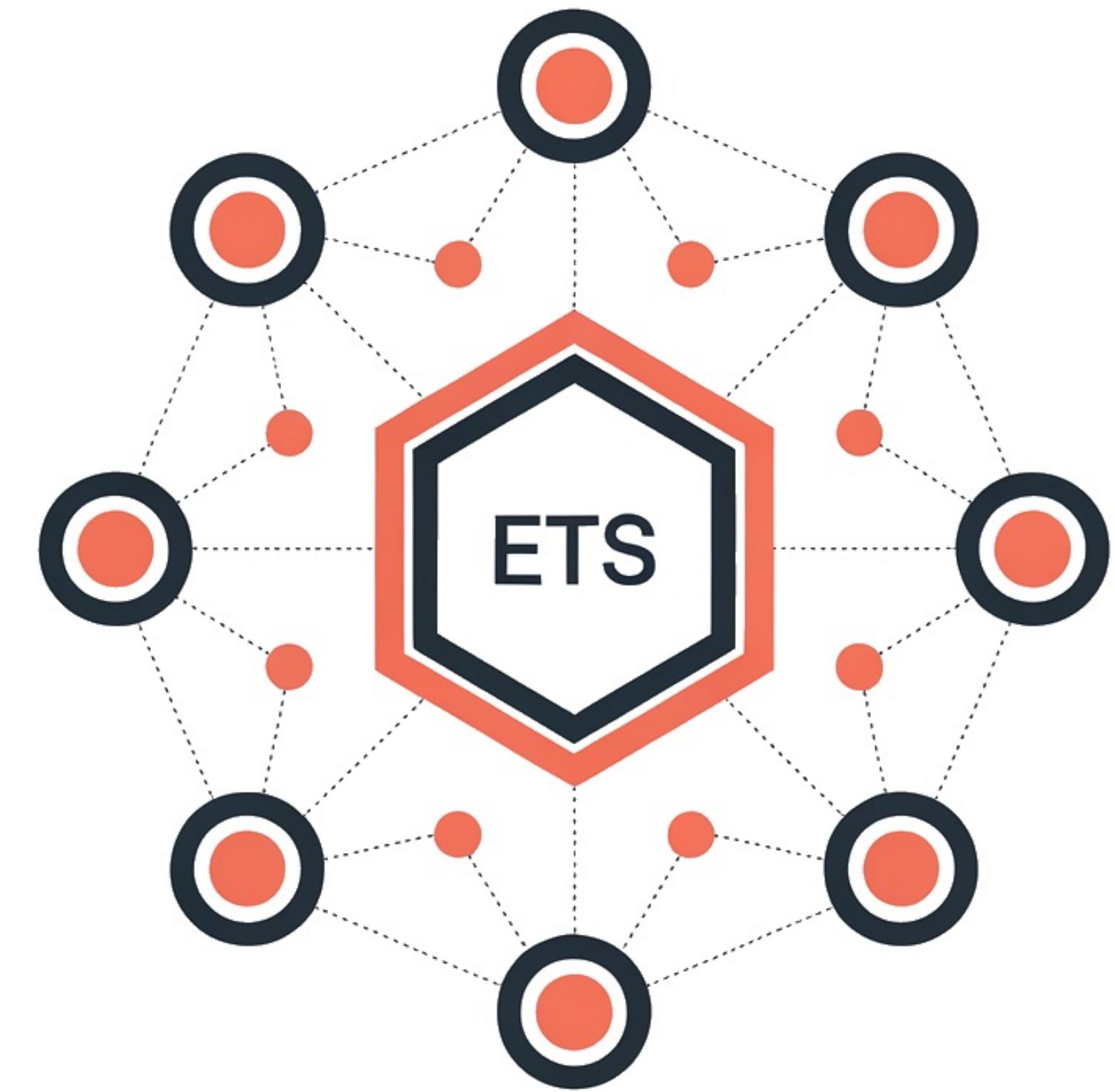


Overall CPU Usage Over Time (V2, 100M measurements)



Version 3: Introducing Concurrency

- Concurrency using Task.async_stream/3
- Using ETS table for storing intermediate results



```
defp process_row([key, value], ets_table) do
  {val, _} = Float.parse(value)
  existing_record = :ets.lookup(ets_table, key)
  new_record =
    case existing_record do
      [] →
        %{
          min: val,
          max: val,
          sum: val,
          count: 1
        }
      [{}^key, record] →
        min = if val < record.min, do: val, else: record.min
        max = if val > record.max, do: val, else: record.max
        sum = record.sum + val
        count = record.count + 1
        %{
          min: min,
          max: max,
          sum: sum,
          count: count
        }
    end
  :ets.insert(ets_table, {key, new_record})
end
```

lib/measurements_processor.ex

+9 -1

```
@@ -28,7 +28,15 @@ defmodule OneBRC.MeasurementsProcessor do
 28     fs
 29     |> Stream.map(&String.split(&1, ";"))
 30     |> Stream.reject(fn value -> value |> Enum.at(0) == "" end)
 31 -     |> Stream.map(fn val -> process_row(val, ets_table) end)
 32     |> Stream.run()
 33
 34     t2 = System.monotonic_time(:millisecond)
```

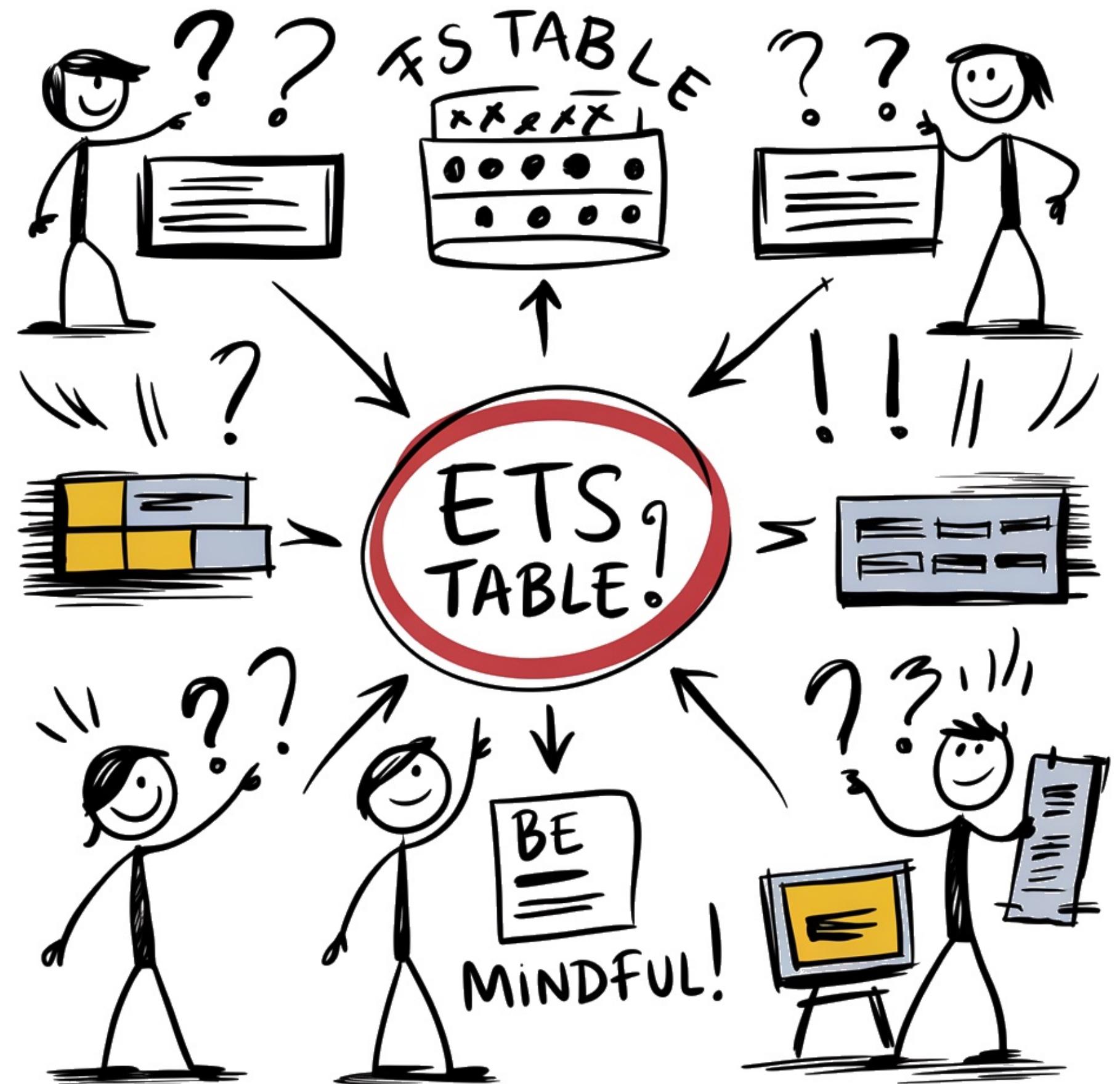
28 fs
 29 |> Stream.map(&String.split(&1, ";"))
 30 |> Stream.reject(fn value -> value |> Enum.at(0) == "" end)
 31 + |> Stream.chunk_every(10_000)
 32 + |> Task.async_stream(
 33 + fn val ->
 34 + Enum.map(val, fn row -> process_row(row, ets_table)
 35 end)
 36 + end,
 37 + max_concurrency: System.schedulers_online() * 5,
 38 + ordered: false,
 39 + timeout: :infinity
 40 |> Stream.run()
 41
 42 t2 = System.monotonic_time(:millisecond)

Replacing `Stream.map` with `Task.async_stream` to add concurrency 😊



Version 3: Introducing Concurrency

- Using ETS table for storing intermediate results
- Lesson learned: be mindful of shared state and potential race conditions with concurrent processes.



lib/measurements_processor.ex

+18 -8

```
56     end
57
58 -  defp process_row([key, value], ets_table) do
59 -      {val, _} = Float.parse(value)
60
61
62
63
64
65
66
67
68
69
70
71
72
```

Separating parsing from the actual calculation



lib/measurements_processor.ex

+18 -8

```
32      |> Task.async_stream(
33      - fn val ->
34      -     Enum.map(val, fn row -> process_row(row, ets_table)
35      -         end,
36      -         max_concurrency: System.schedulers_online() * 5,
37      -         ordered: false,
38      -         timeout: :infinity
39      )
40      |> Stream.run()
41
42      t2 = System.monotonic_time(:millisecond)
```

@@ -55,8 +53,20 @@ defmodule OneBRC.MeasurementsProcessor do

```
55      result
56      end
```

```
30      |> Task.async_stream(
31      +     fn val -> Enum.map(val, &parse_row/1) |>
32          Enum.reject(&is_nil/1) end,
33
34      max_concurrency: System.schedulers_online() * 5,
35      ordered: false,
36      timeout: :infinity
37      )
38      |> Stream.flat_map(&elem(&1, 1))
39      |> Stream.map(&process_row(&1, ets_table))
40      t2 = System.monotonic_time(:millisecond)
```

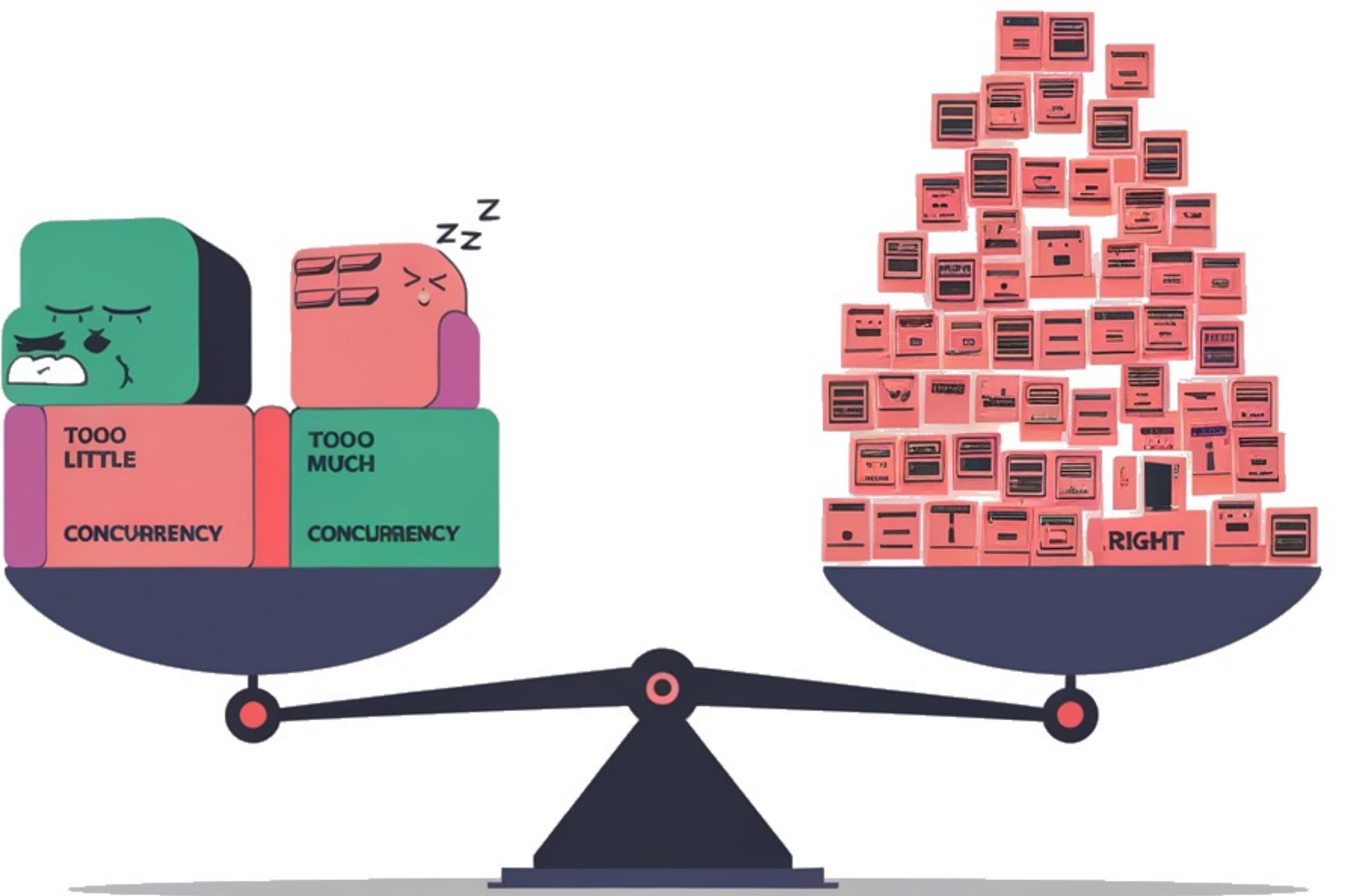
```
53      result
54      end
```

Parse rows concurrently, then process synchronously



Version 3: Introducing Concurrency

- Using ETS table for storing intermediate results
- Lesson 1: be mindful of shared state and potential race conditions with concurrent processes.
- Lesson 2: Too little concurrency underutilizes resources, while too much leads to overhead



lib/one_brc/measurements_processor.ex

@@ -28,7 +28,7 @@ defmodule OneBRC.MeasurementsProcessor do

28 ets_table = :ets.new(:station_stats, [:set, :public])
29
30 fs
31 - |> Stream.chunk_every(2000)
32 |> Task.async_stream(
33 fn val -> Enum.map(val, &parse_row/1) end,
34 max_concurrency: System.schedulers_online(),

28 ets_table = :ets.new(:station_stats, [:set, :public])
29
30 fs
31 + |> Stream.chunk_every(10000)
32 |> Task.async_stream(
33 fn val -> Enum.map(val, &parse_row/1) end,
34 max_concurrency: System.schedulers_online(),

Process spawning overhead matters!



```
45 -     mean = (sum / count) |> round_to_single_decimal()  
46  
47 -     {key, %{min: min, max: max, mean: mean}}  
48     end)  
49  
50     Logger.info("Processing data 1: #{t2 - t1} ms")
```

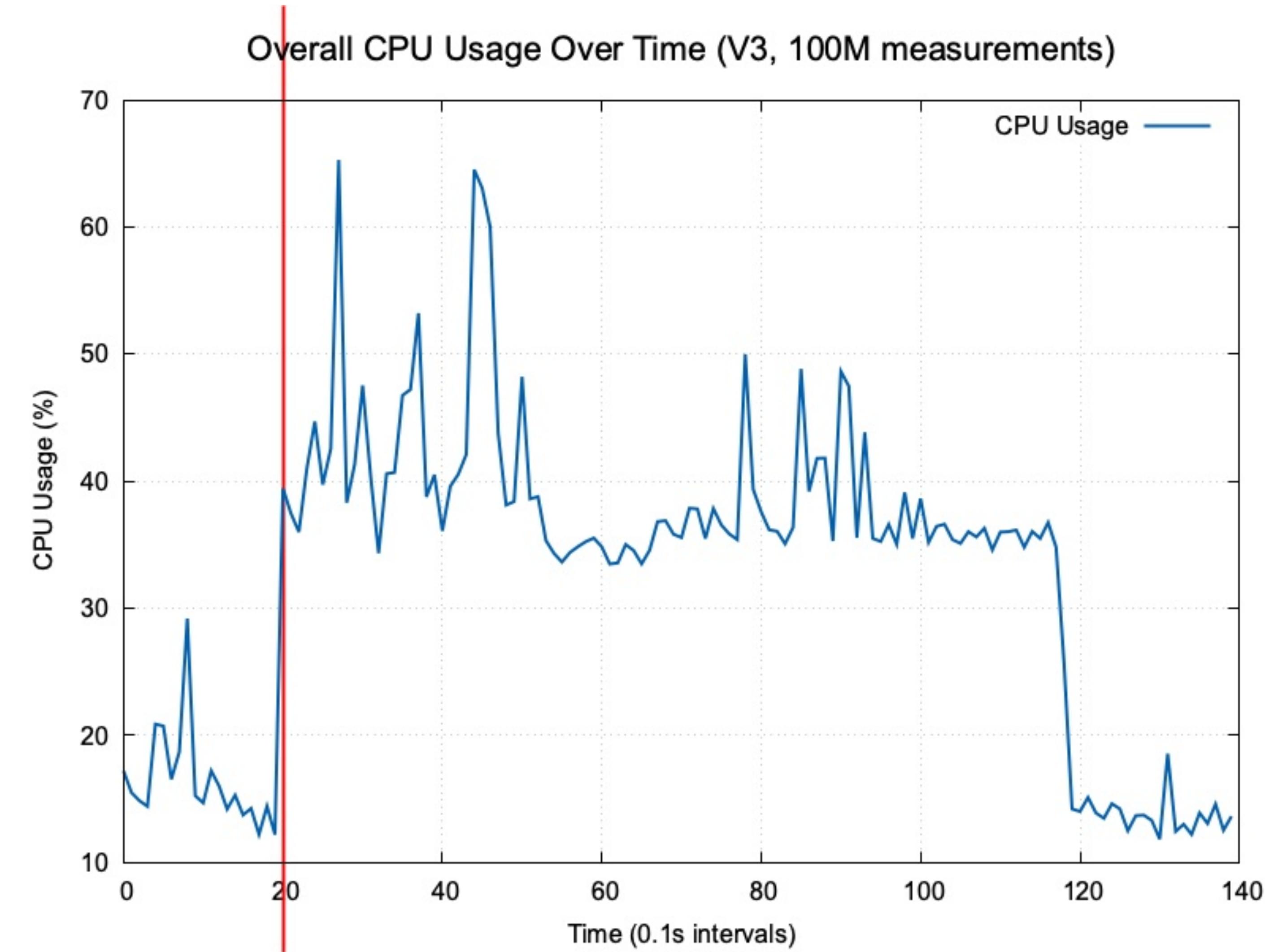
@@ -60,7 +60,13 @@ defmodule OneBRC.MeasurementsProcessor do

```
60  
61     row ->  
62         [key, value] = String.split(row, ";")  
63 -     parsed_value = String.to_float(value |>  
       String.trim_trailing())  
64     [key, parsed_value]  
65 end  
-- .
```

```
45 +     mean = (sum / (count * 10.0)) |>  
       round_to_single_decimal()  
46  
47 +     {key, %{min: min / 10.0, max: max / 10.0, mean: mean}}  
48     end)  
49  
50     Logger.info("Processing data 1: #{t2 - t1} ms")
```

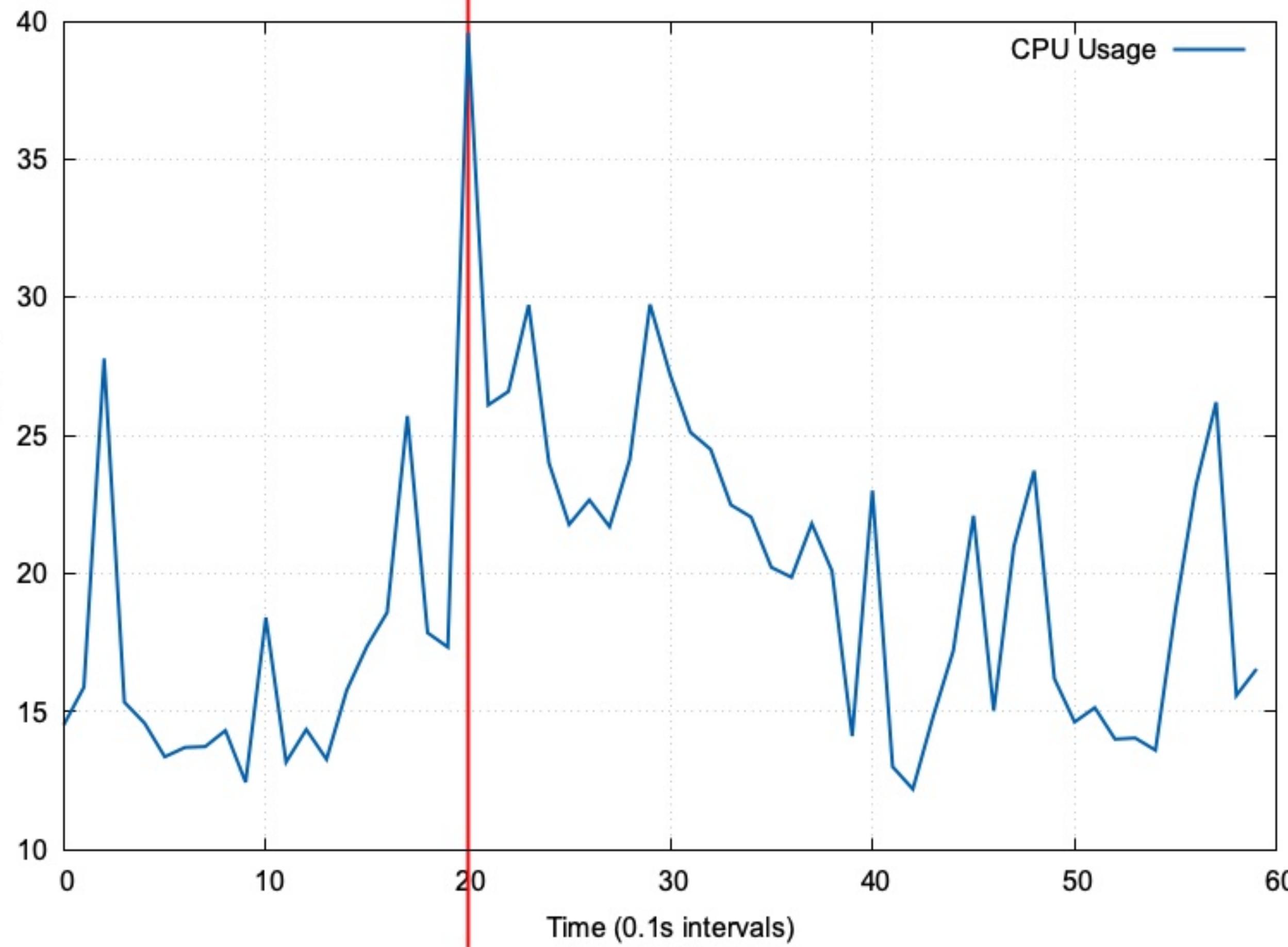
```
60  
61     row ->  
62         [key, value] = String.split(row, ";")  
63 +     parsed_value =  
64 +         value |> String.trim_trailing()  
65 +  
66 +  
67 +         [a, b] = parsed_value |> String.split(".")  
68 +         parsed_value = (a <> b) |> String.to_integer()  
69 +  
70     [key, parsed_value]  
71 end  
-- .
```



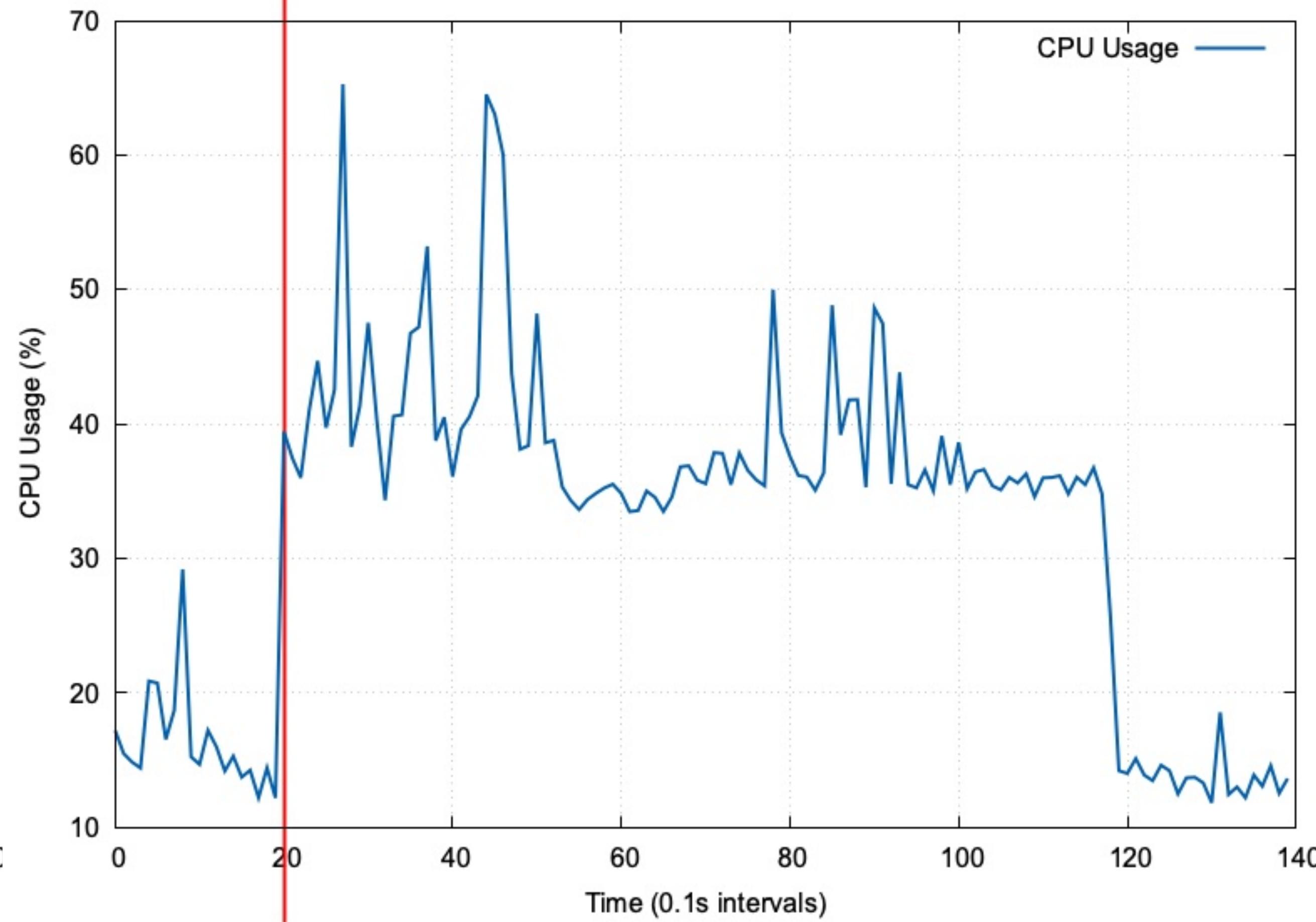


CPU usage of version 3

Overall CPU Usage Over Time (V2, 100M measurements)

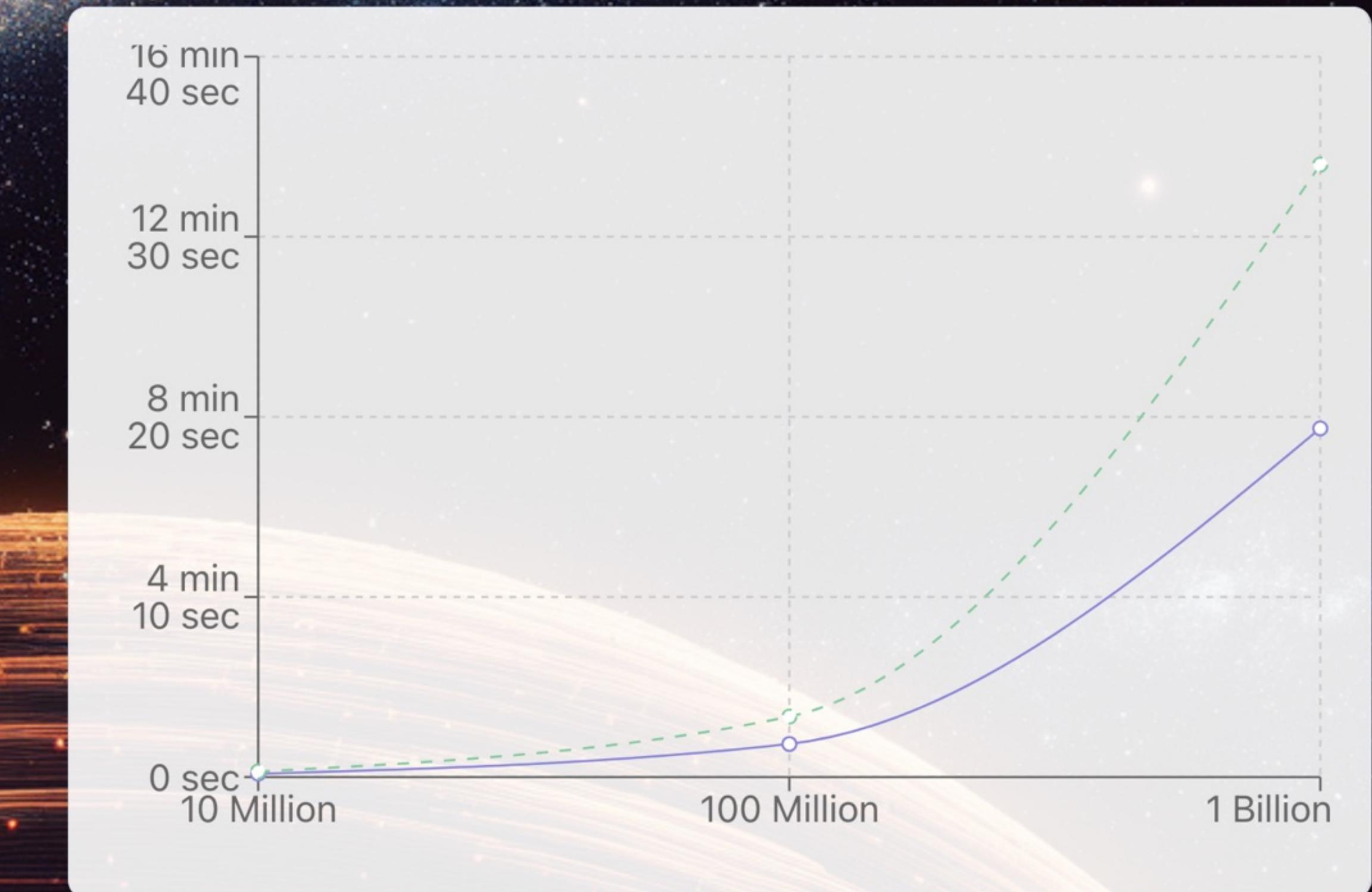
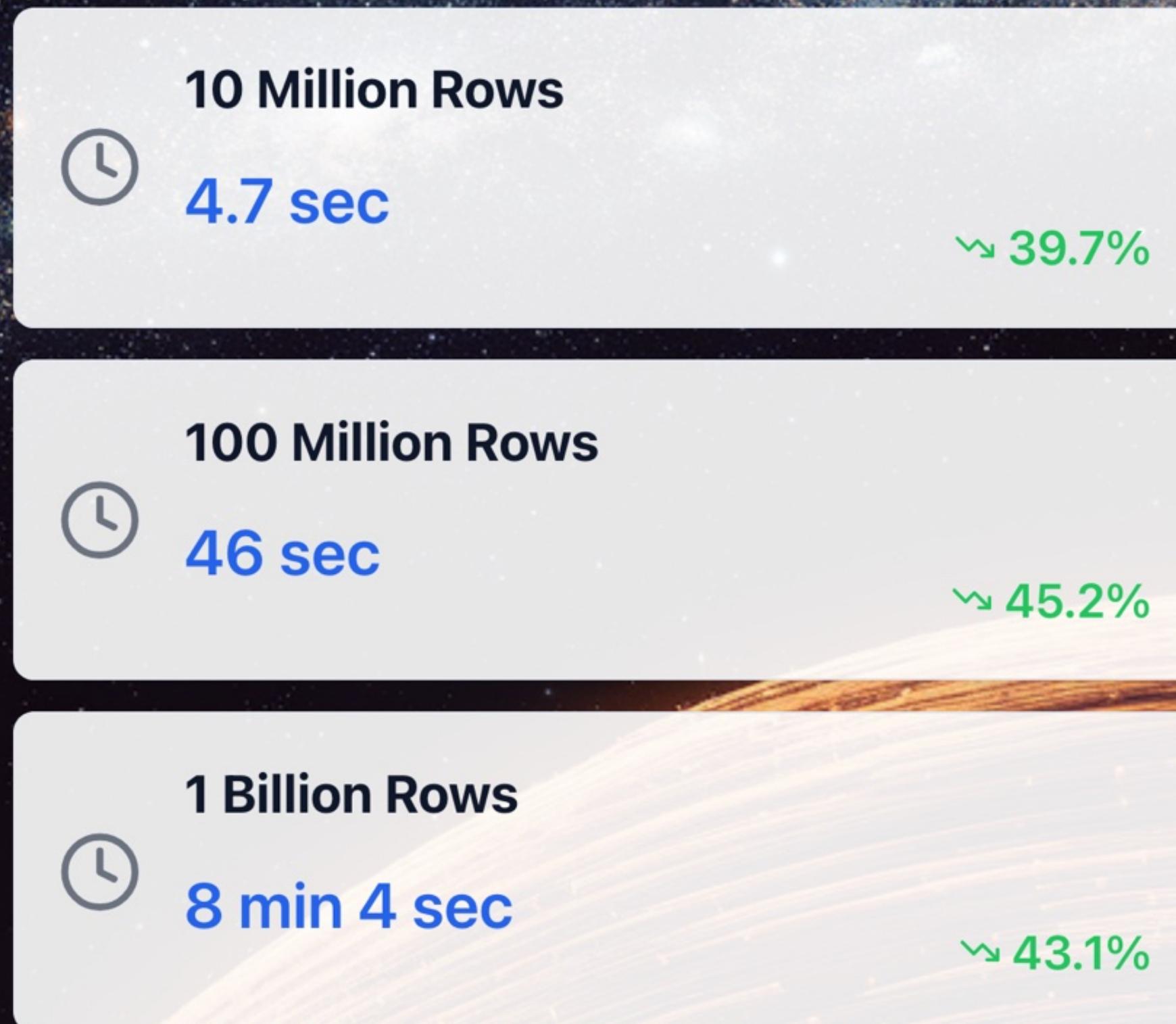


Overall CPU Usage Over Time (V3, 100M measurements)



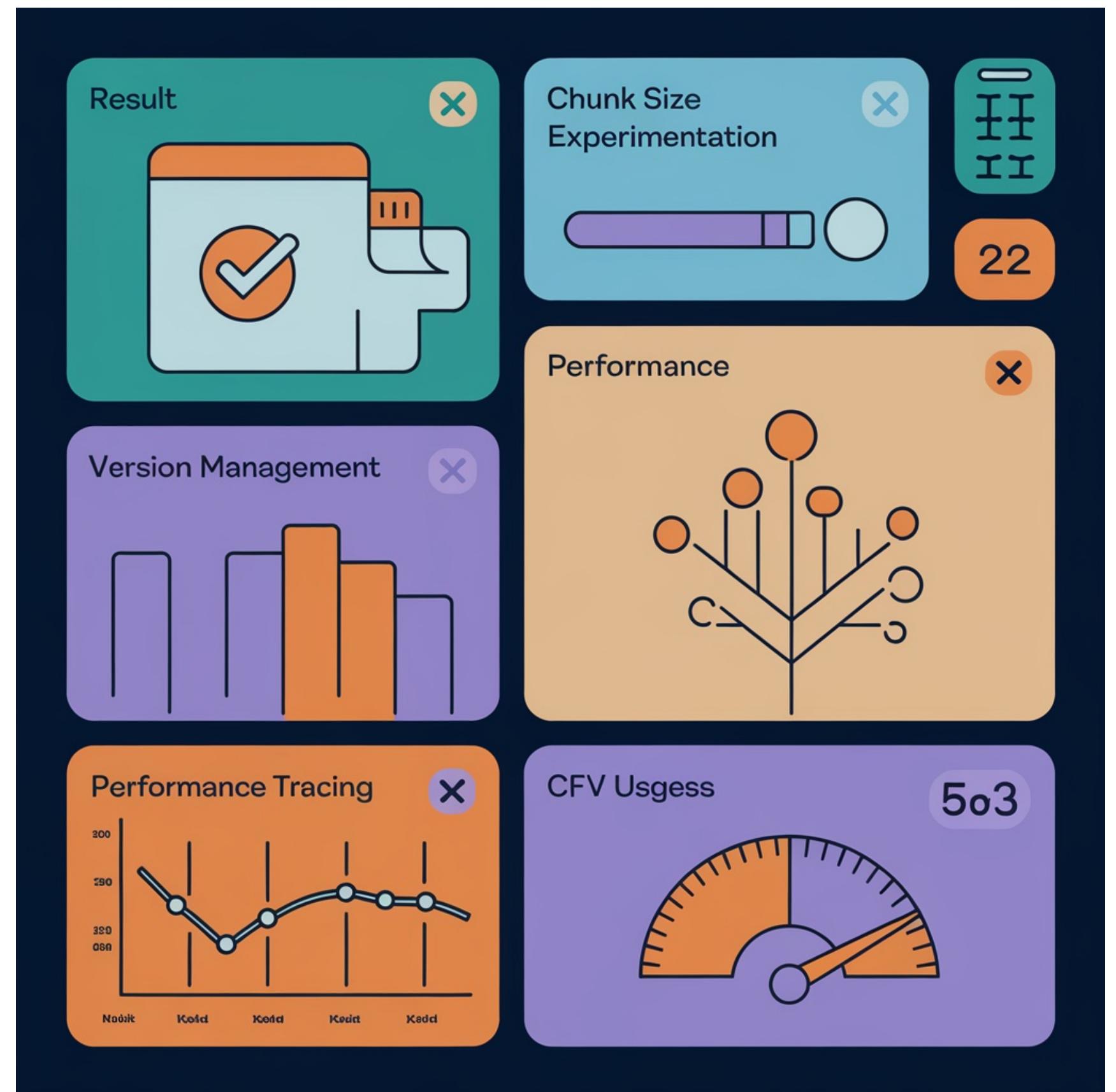
CPU usage of version 2 vs version 3

1BRC in Elixir: Version 3



Need for better instrumentation

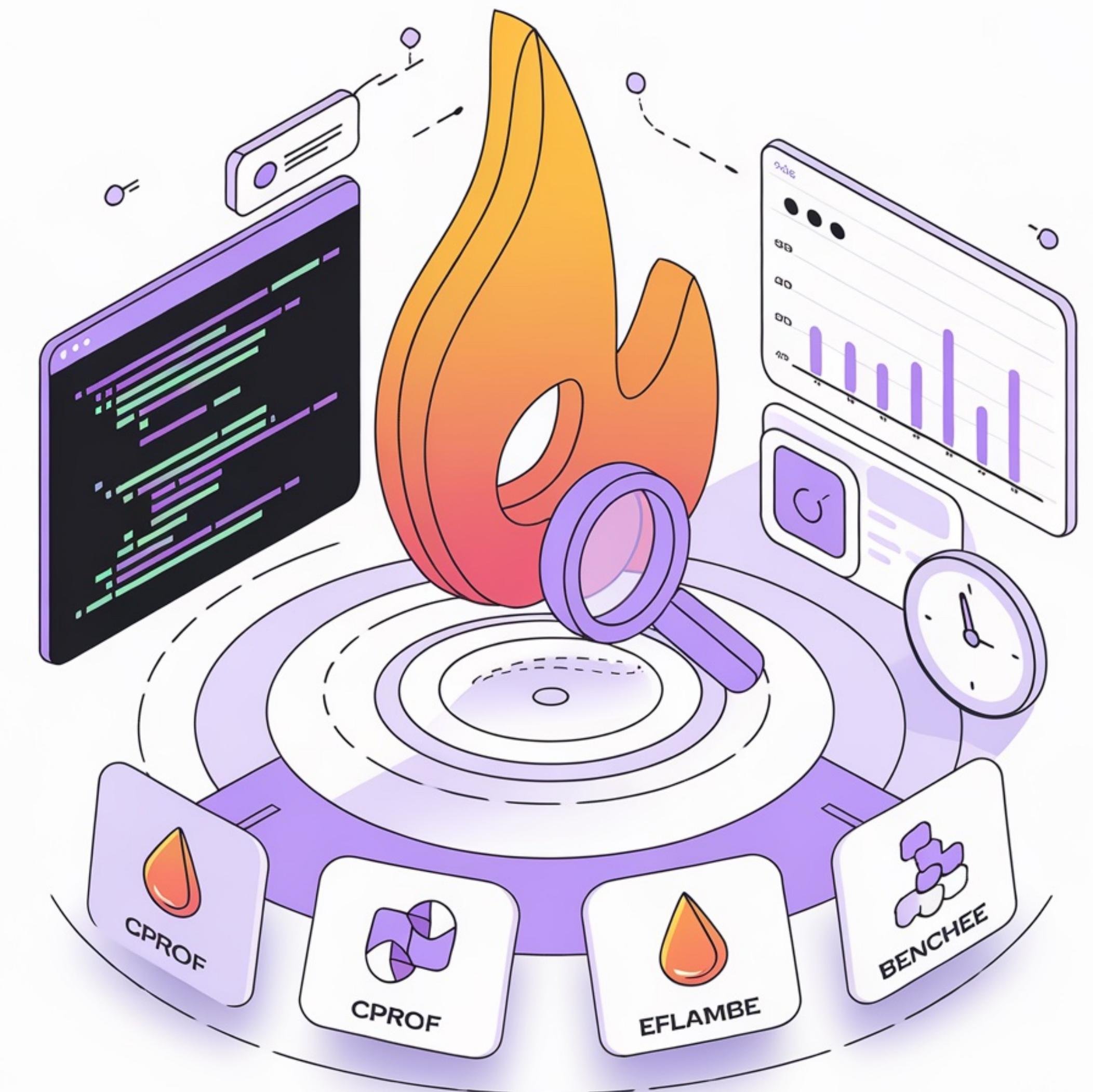
- Key needs:
 - Result correctness verification
 - Chunk size experimentation
 - Version management, performance comparison
 - Performance tracing
 - CPU usage measurement



Demo: maintaining & executing different versions, measuring cpu usage

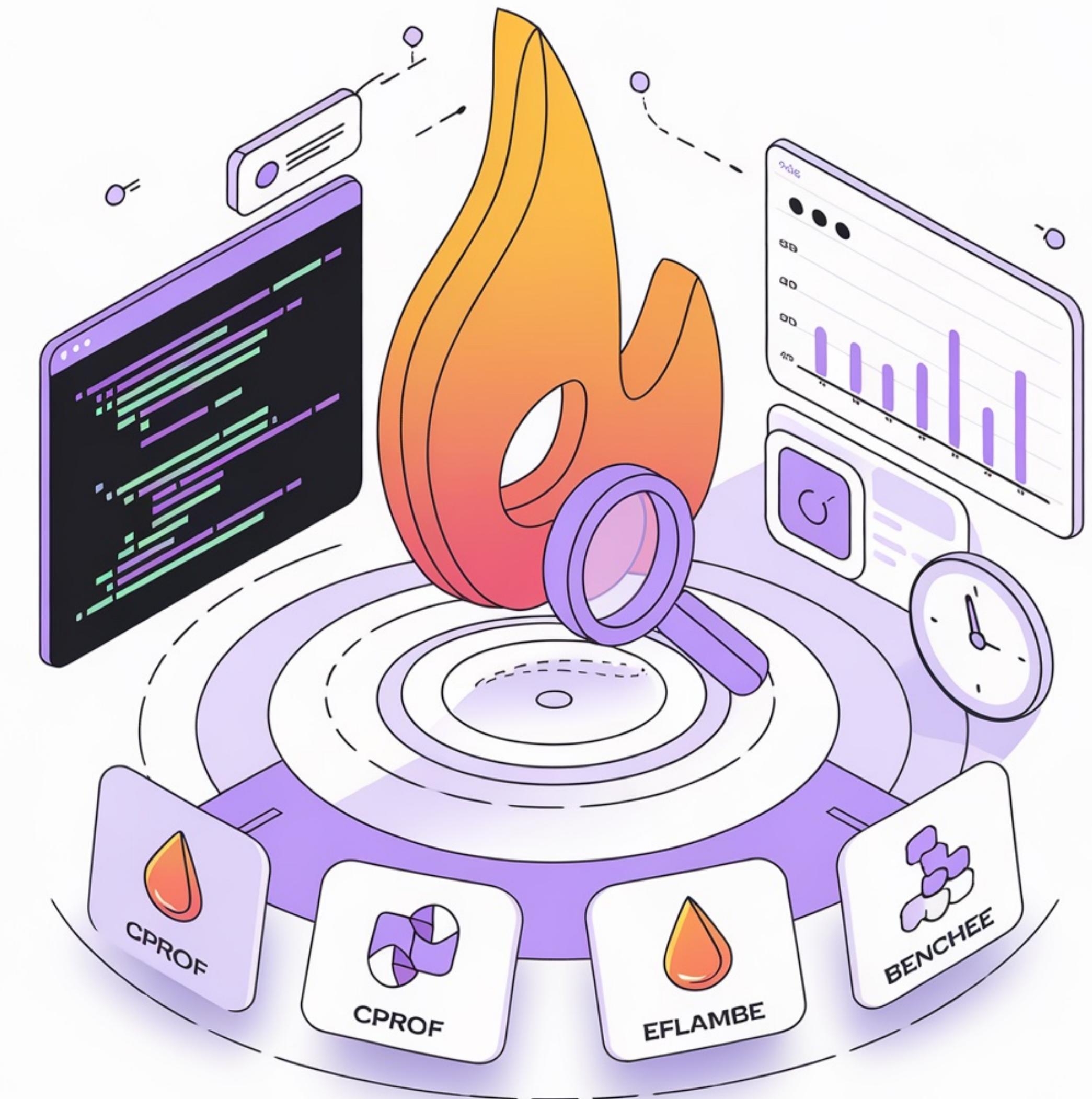
Profiling Elixir Code

- Pinpointing time-consuming code sections to detect perf bottlenecks.
- Frequency and duration of function calls, where they spend their time.
- A flame graph like visualisation would be nice.
- Measure the impact of optimisations



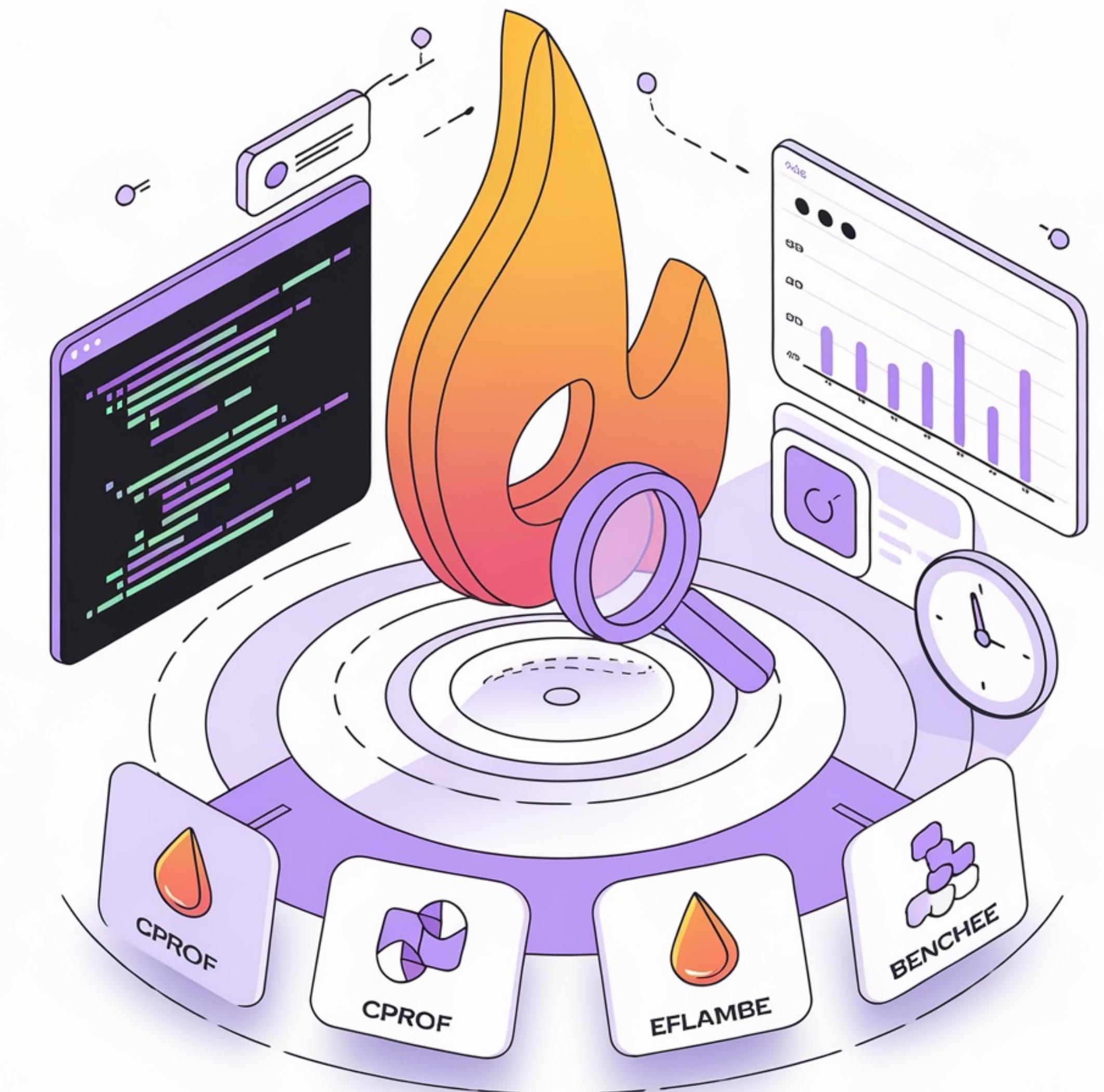
Profiling Elixir Code

- Pinpointing time-consuming code sections to detect perf bottlenecks.
- Frequency and duration of function calls, where they spend their time.
- A flame graph like visualisation would be nice.
- Measure the impact of optimisations
- cprof, prof, eflambe, benchee.



1. cprof

- Counts function calls, not execution time.
- Provides a quick overview of most called functions.
- Lightweight, minimal impact on code performance.



```
> run process_measurements.profile.cprof --count=1000 --version=3
```

```
Warmup ...
```

```
...
```

	CNT	
Total	61928	
:lists	6054	←

:lists.keyfind/3	4013	
------------------	------	--

```
...
```

Stream	5032	←
--------	------	---

Stream.do_resource/5	1002	
----------------------	------	--

Stream.do_element_resource/6	1000	
------------------------------	------	--

```
...
```

String	5008	←
--------	------	---

String.split/3	2000	
----------------	------	--

String.split/2	2000	
----------------	------	--

String.trim_trailing/1	1000	
------------------------	------	--

String.do_replace/4	2	
---------------------	---	--

```
...
```

String.Break	5000	←
--------------	------	---

String.Break.trim_trailing/2	2000	
------------------------------	------	--

```
...
```

OneBRC.MeasurementsProcessor.Version3	4503	←
---------------------------------------	------	---

OneBRC.MeasurementsProcessor.Version3.process_row/2	1000	
---	------	--

OneBRC.MeasurementsProcessor.Version3.parse_row/1	1000	
---	------	--

```
...
```

```
Profile done over 21915 matching functions
```

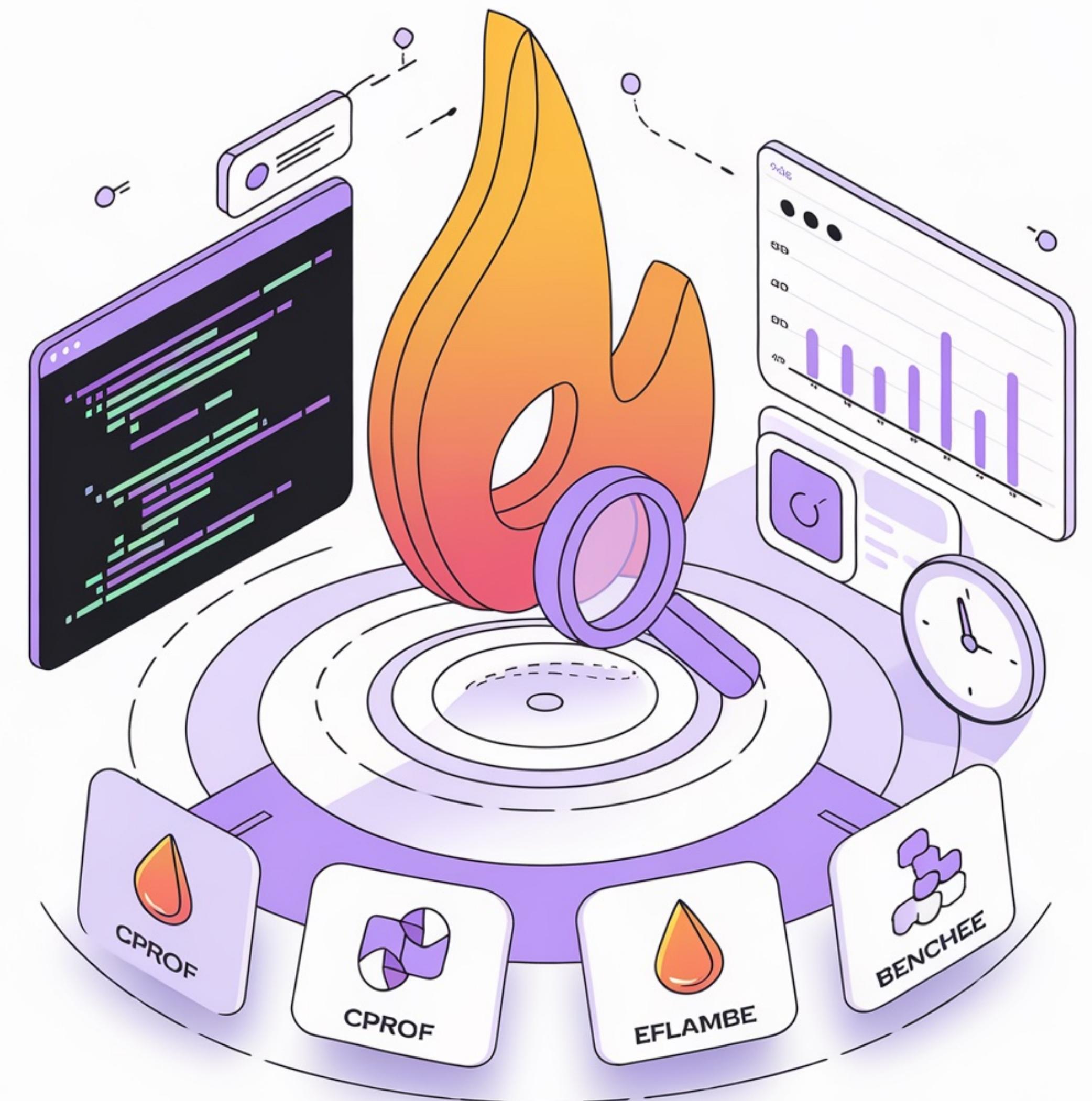
cprof output

1. cprof

- Counts function calls, not execution time.
- Provides a quick overview of most called functions.
- Lightweight, minimal impact on code performance.

2. eprof

- Counts function calls and execution time per function.
- Provides a clearer picture of time consuming functions
- Output shows percentage function calls, percentage ti per function and microseconds / call



```
> run process_measurements.profile.eprof --count=1000 --version=3
```

```
Warmup ...
```

```
...
```

```
Profile results of #PID<0.228.0>
```

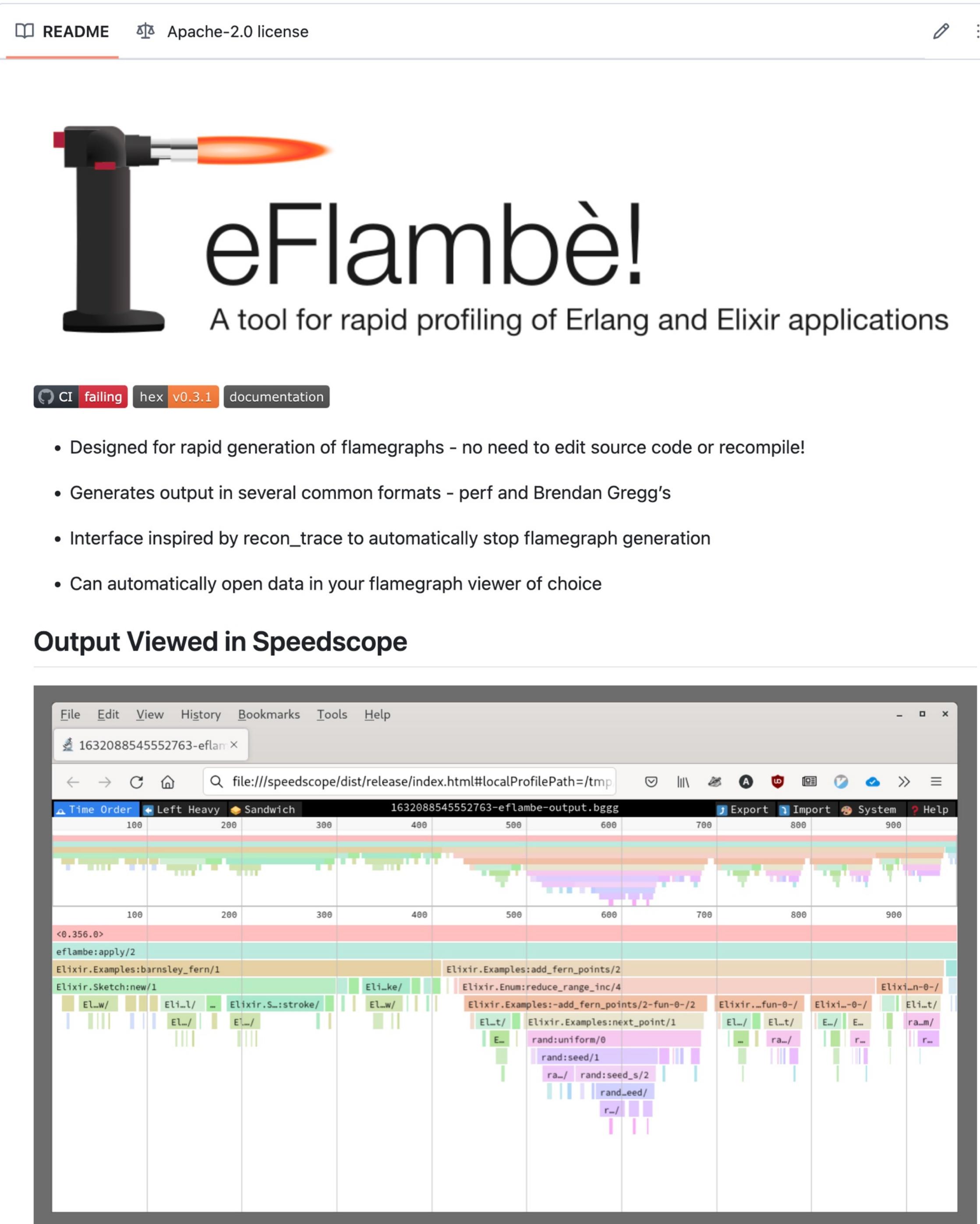
#	CALLS	% TIME	µS/CALL
Total	37216	100.	3009 0.08

```
...
```

IO.each_bistream/2	1001	2.82	85	0.08
Stream.do_resource/5	1002	2.82	85	0.08
anonymous fn/4 in Stream.chunk_while_fun/2	1000	3.09	93	0.09
String.Chars.Float.to_string/1	1126	3.59	108	0.10
Enum."-map/2-lists^map/1-1-"/2	1188	3.82	115	0.10
OneBRC.MeasurementsProcessor.Version3.process_row/2	1000	3.99	120	0.12
:ets.lookup/2	1018	4.05	122	0.12
:prim_file.read_line_1/4	1002	4.12	124	0.12
:ets.insert/2	1000	5.38	162	0.16
:prim_file.read_line/1	1001	5.95	179	0.18

eprof output

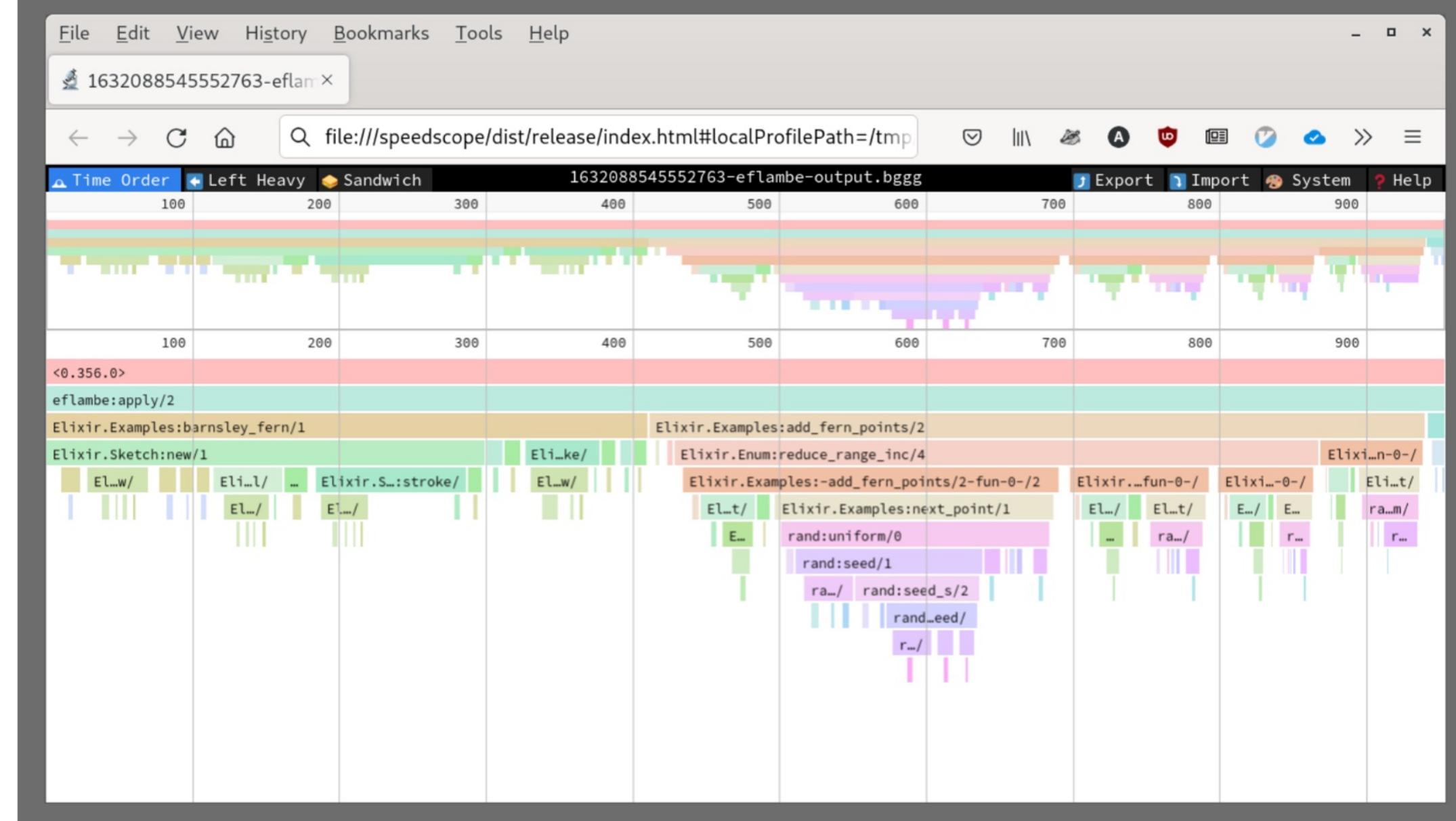
3. eFlambe



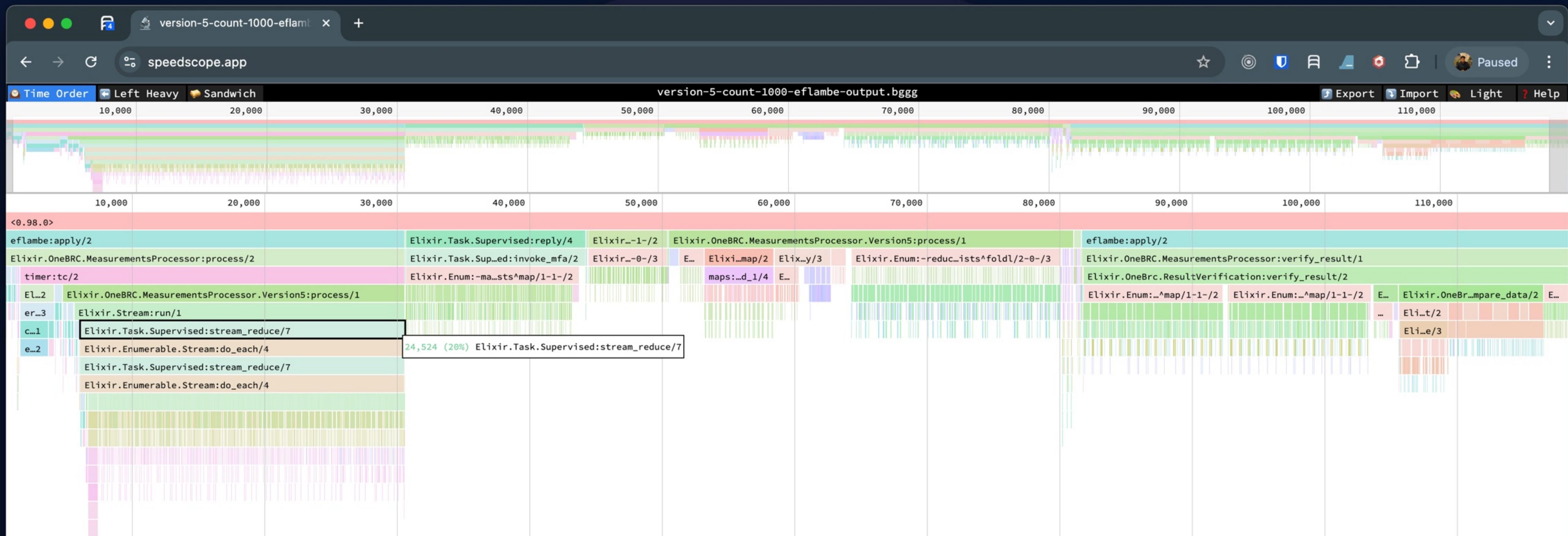
The screenshot shows the GitHub README page for the eFlambe project. At the top, there are links to 'README' and 'Apache-2.0 license'. Below the header is a large graphic of a blowtorch with a flame, followed by the title 'eFlambè!' in a large serif font, with 'A tool for rapid profiling of Erlang and Elixir applications' in a smaller sans-serif font below it. Underneath the title is a row of status badges: CI (failing), hex v0.3.1, and documentation.

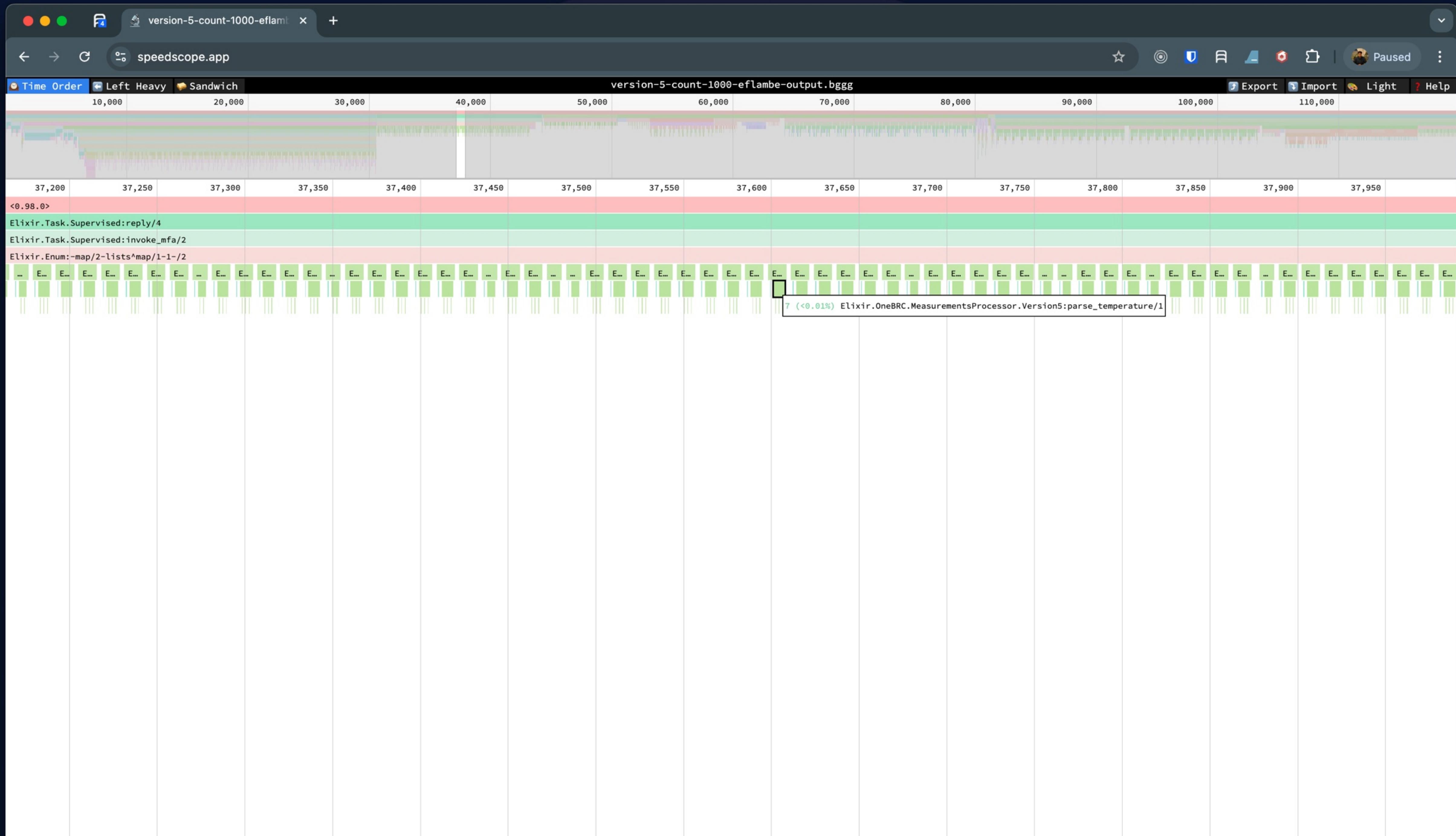
- Designed for rapid generation of flamegraphs - no need to edit source code or recompile!
- Generates output in several common formats - perf and Brendan Gregg's
- Interface inspired by recon_trace to automatically stop flamegraph generation
- Can automatically open data in your flamegraph viewer of choice

Output Viewed in Speedscope



The screenshot shows the Speedscope application window displaying a flamegraph titled '1632088545552763-eflambe-output.bggg'. The interface includes a toolbar with various icons and a main visualization area showing hierarchical call stacks as colored bars. The visualization highlights several Erlang/Elixir functions, such as 'eflambe:apply/2', 'Elixir.Examples:barnsley_fern/1', 'Elixir.Sketch:new/1', and various Elixir Enum and List manipulation functions like 'reduce_range_inc/4', 'add_fern_points/2', 'next_point/1', and 'rand:uniform/0'. The Speedscope UI also features a navigation bar with tabs for 'Time', 'Order', 'Left', 'Heavy', and 'Sandwich', and a timeline at the bottom.





4. Benchee

- Library for easy benchmarking in Elixir.
- Compares the performance of different pieces of code.
- Runs each of your functions for a given amount of time after an initial warmup.
- Measures execution time, memory consumption.
- Provides a plethora of statistics - avg, ips, median, 99p.
- Has different visualisation plugins for creating reports - HTML, Markdown, JSON.



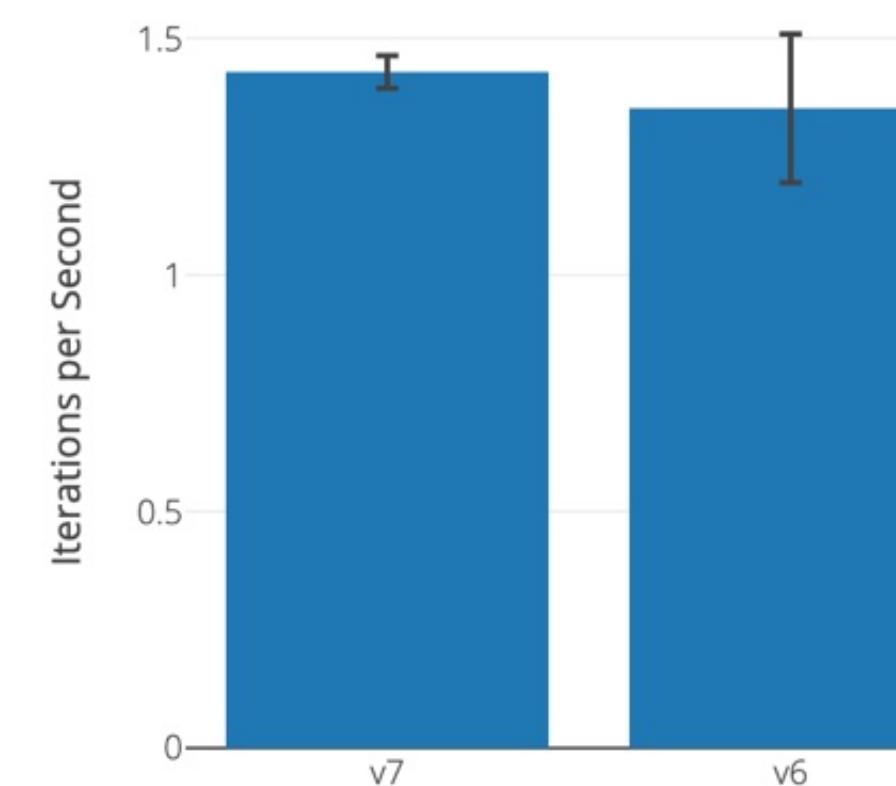
benchee report

System info

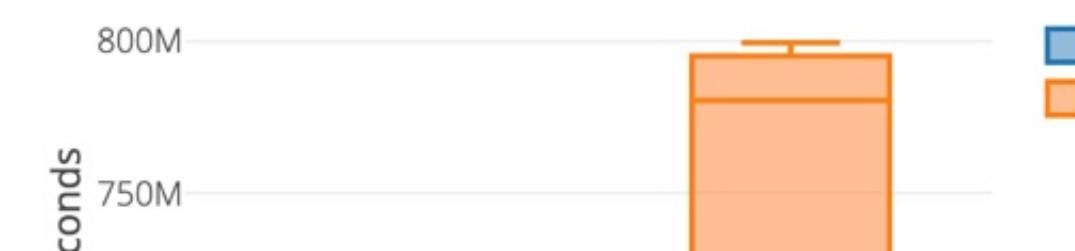
Run Time Comparison ?

Name	Iterations per Second	Average	Deviation	Median	Mode	Minimum	Maximum	Sample size
v7	1.43	699.57 ms	±2.40%	707.20 ms	none	674.78 ms	714.78 ms	8
v6	1.35	739.26 ms	±11.60%	780.37 ms	none	577.56 ms	799.37 ms	7

Average Iterations per Second



Run Time Boxplot

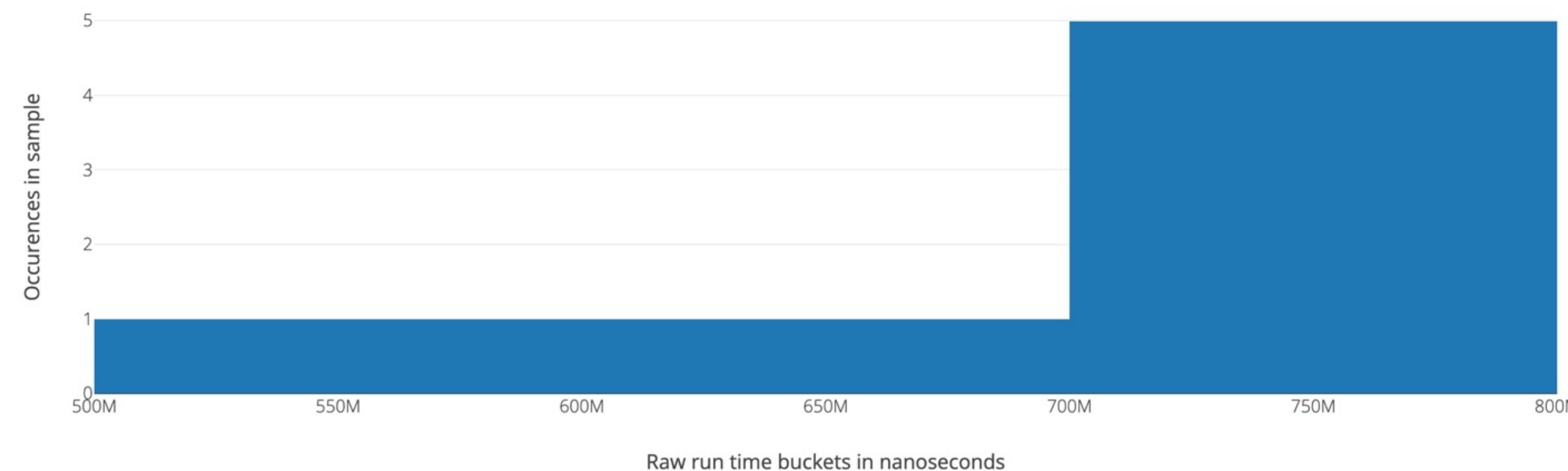


v6 Run Time

Name	Iterations per Second	Average	Deviation	Median	Mode	Minimum	Maximum	Sample size
v6	1.35	739.26 ms	±11.60%	780.37 ms	none	577.56 ms	799.37 ms	7



v6 Run Times Histogram

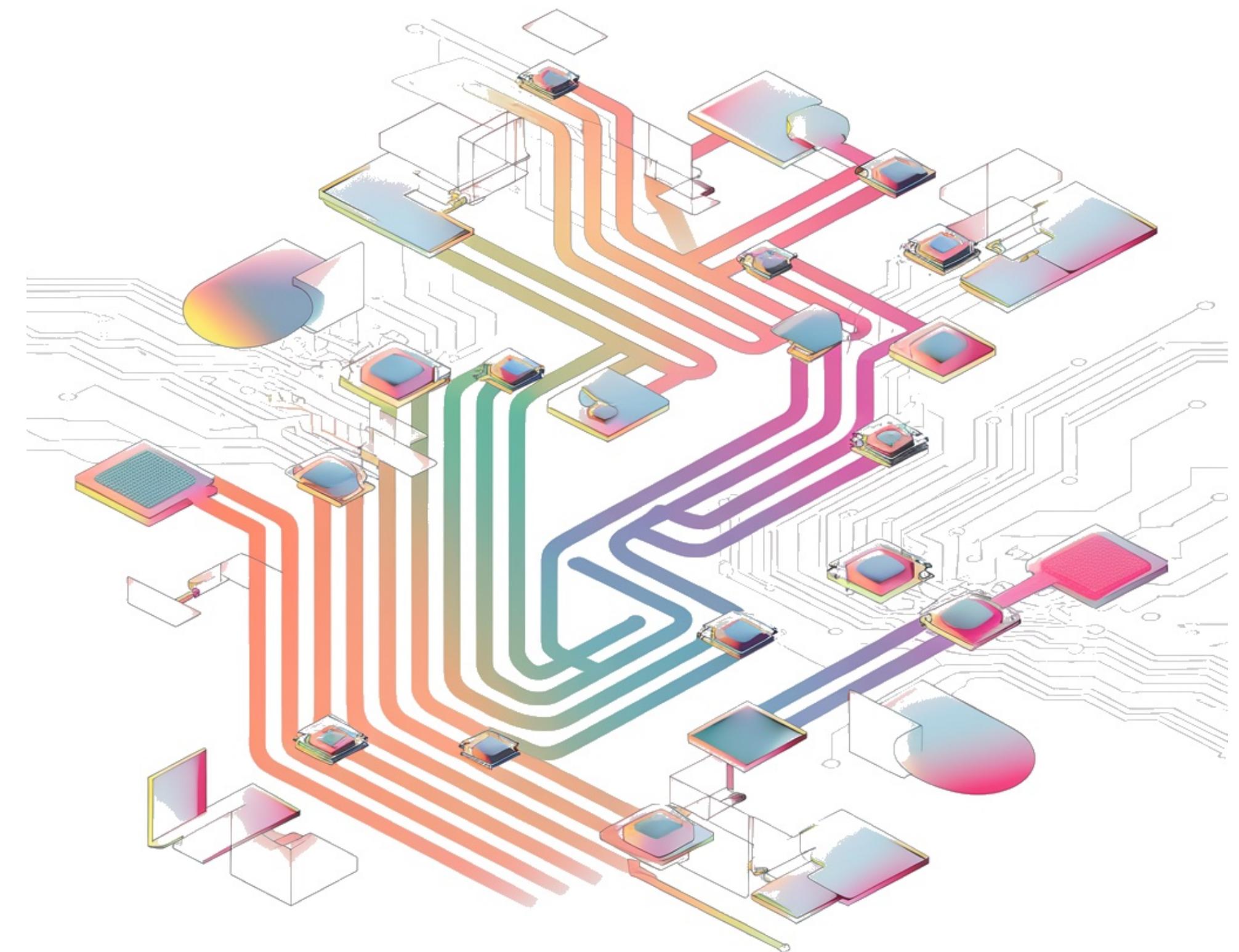


v6 Raw Run Times



Version 4: Making processing rows concurrent

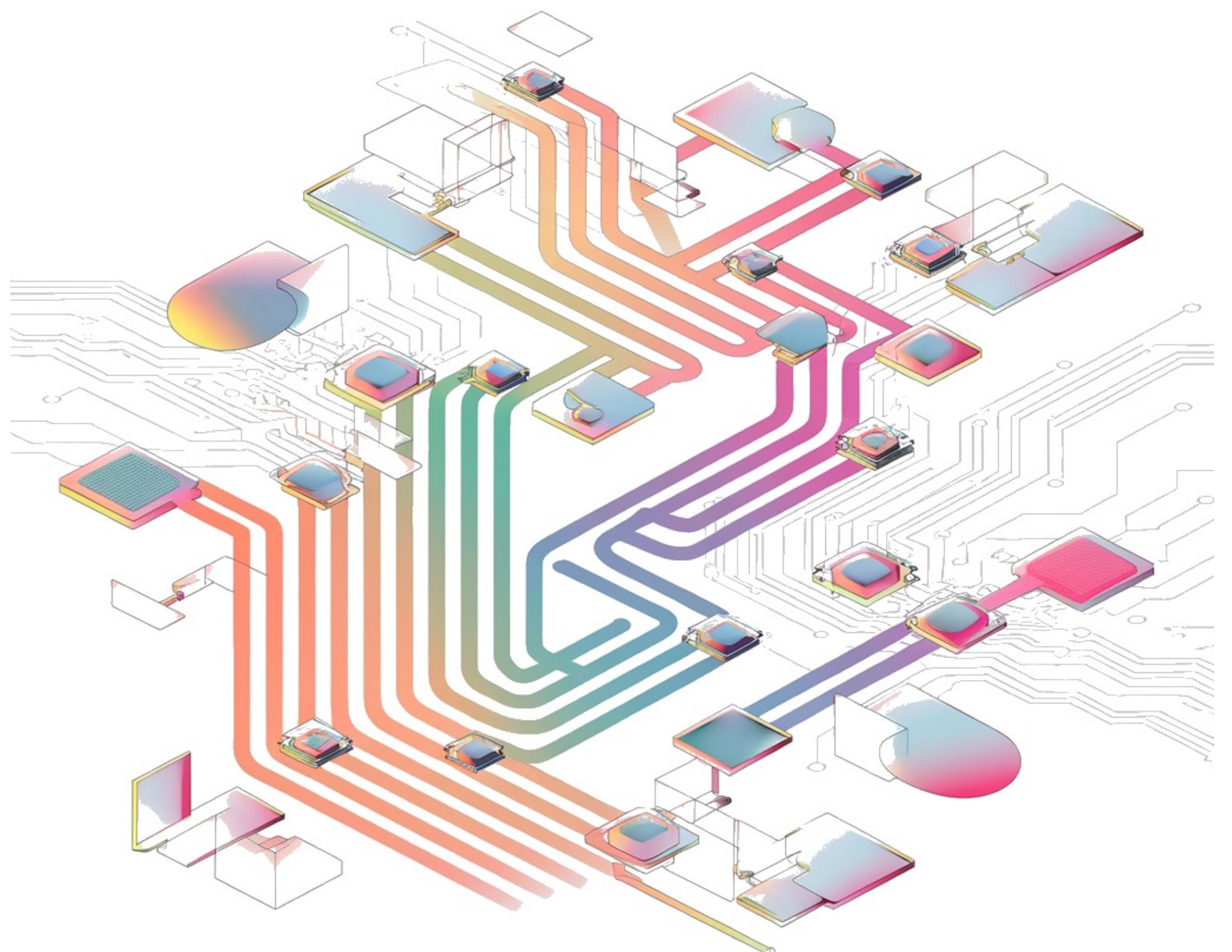
- Concurrency currently limited to the parsing step.
- Processing step was sequential due to shared state.



```
defp process_row([key, value], ets_table) do
  {val, _} = Float.parse(value)
  existing_record = :ets.lookup(ets_table, key)
  new_record =
    case existing_record do
      [] →
        %{
          min: val,
          max: val,
          sum: val,
          count: 1
        }
      [{}^key, record] →
        min = if val < record.min, do: val, else: record.min
        max = if val > record.max, do: val, else: record.max
        sum = record.sum + val
        count = record.count + 1
        %{
          min: min,
          max: max,
          sum: sum,
          count: count
        }
    end
  :ets.insert(ets_table, {key, new_record})
end
```

Version 4: Making processing rows concurrent

- Concurrency currently limited to the parsing step.
- Processing step was sequential due to shared state.
- Proposed solution: Divide data into chunks.
- Each chunk produces intermediate results independently.
- A single pass at the end combines intermediate results for the final output.



```
74  -  defp process_row([key, val], ets_table) do
75  -    existing_record = :ets.lookup(ets_table, key)
76
77    new_record =
78    case existing_record do
79    -    [] =>
80      %{  
81        min: val,  
82        max: val,  
83        mean: val,  
84        count: 1  
85      }  
86
87    -    [^key, record] =>
88      min = if val < record.min, do: val, else: record.min
89      max = if val > record.max, do: val, else: record.max
90      mean = (record.mean * record.count + val) / (record.count + 1)  
91
92      %{  
93        min: min,  
94        max: max,  
95        mean: mean,  
96      -      count: record.count + 1  
97      }  
98    end
99
100 -   :ets.insert(ets_table, {key, new_record})
```

```
135  +  defp process_row([key, val], acc) do
136  +    existing_record = Map.get(acc, key, nil)
137
138  new_record =
139  case existing_record do
140  +    nil =>
141    %{  
142      min: val,  
143      max: val,  
144      mean: val,  
145      count: 1  
146    }  
147
148  +    %{count: count, min: min, max: max, mean: mean} =>
149  +    min = if val < min, do: val, else: min
150  +    max = if val > max, do: val, else: max
151  +    mean = (mean * count + val) / (count + 1)
152
153
154  %{  
155    min: min,  
156    max: max,  
157    mean: mean,  
158  +      count: count + 1  
159  }  
160  end
161
162  +  Map.put(acc, key, new_record)
```



lib/one_brc/measurements_processor.ex

+79 -17

```
30      |> Task.async_stream(  
31          fn val -> Enum.map(val, &parse_row/1) end,  
32      - max_concurrency: System.schedulers_online() * 5,  
33          ordered: false,  
34          timeout: :infinity  
35      )  
36      - |> Stream.flat_map(&elem(&1, 1))  
37      - |> Stream.map(&process_row(&1, ets_table))  
38      |> Stream.run()  
39
```

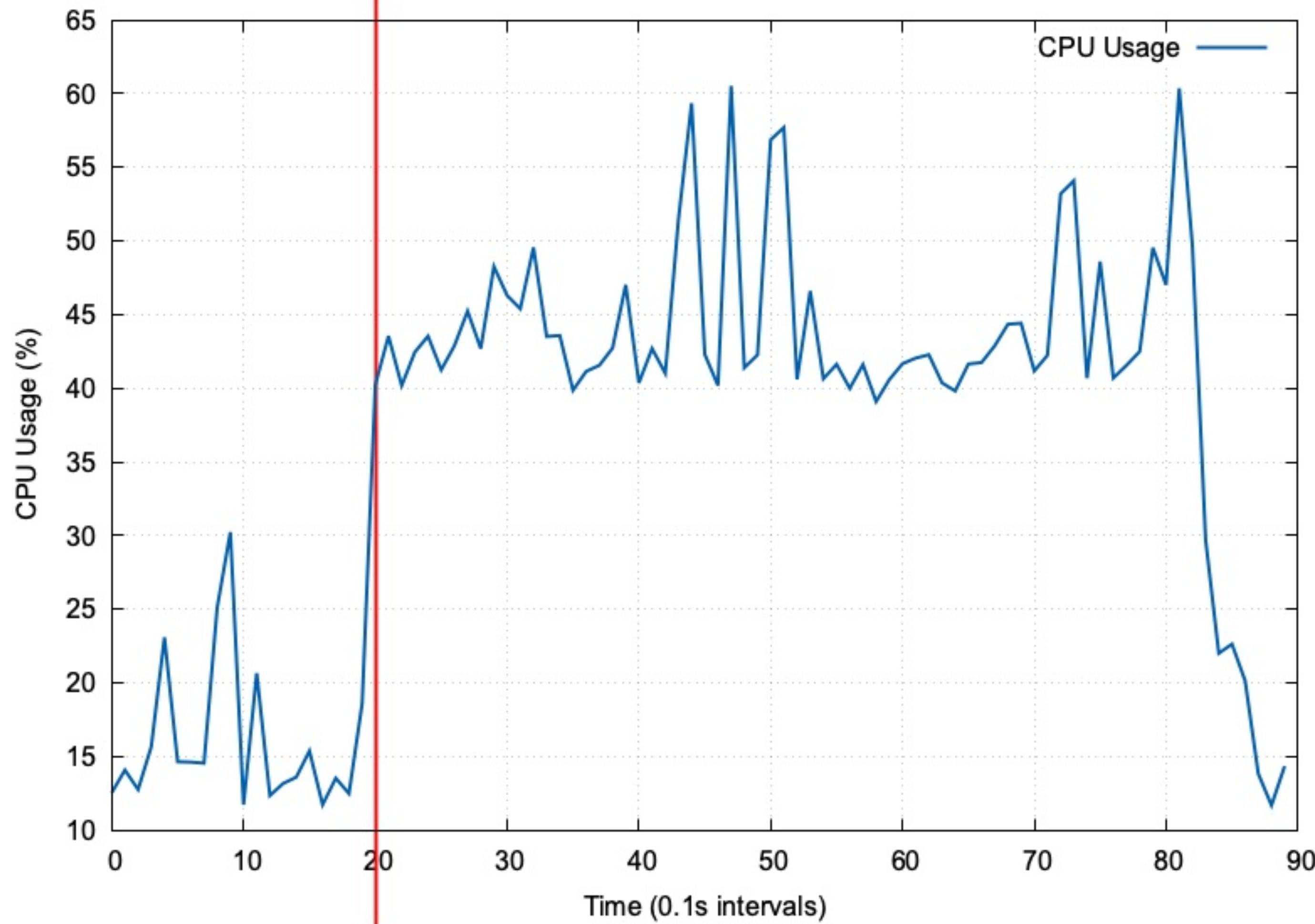
```
+ 30      |> Task.async_stream(  
31          fn val -> Enum.map(val, &parse_row/1) end,  
32      + max_concurrency: System.schedulers_online(),  
33      + ordered: false,  
34      + timeout: :infinity  
35      + )  
36      + |> Stream.with_index()  
37      + |> Task.async_stream(  
38          + fn {{:ok, parsed_rows}, row_index} ->  
39          + interim_records =  
40          + Enum.reduce(parsed_rows, %{}, fn row, acc ->  
41          + process_row(row, acc)  
42          + end)  
43          +  
44          + :ets.insert(ets_table, {row_index, interim_records})  
45          + end,  
46          + max_concurrency: System.schedulers_online(),  
47          ordered: false,  
48          timeout: :infinity  
49      )  
50      |> Stream.run()  
51
```



```
initialize final accumulator
for each entry in ETS table do
    intermediate accumulator = entry.value
    for each key (city) in intermediate accumulator do
        if key exists in final accumulator then
            merge records:
                update min to the lesser of the two min values.
                update max to the greater of the two max values.
                calculate the new sum by adding both sums.
                calculate the new count by adding both counts.
        else
            add record to final accumulator
        end
    end
end
```

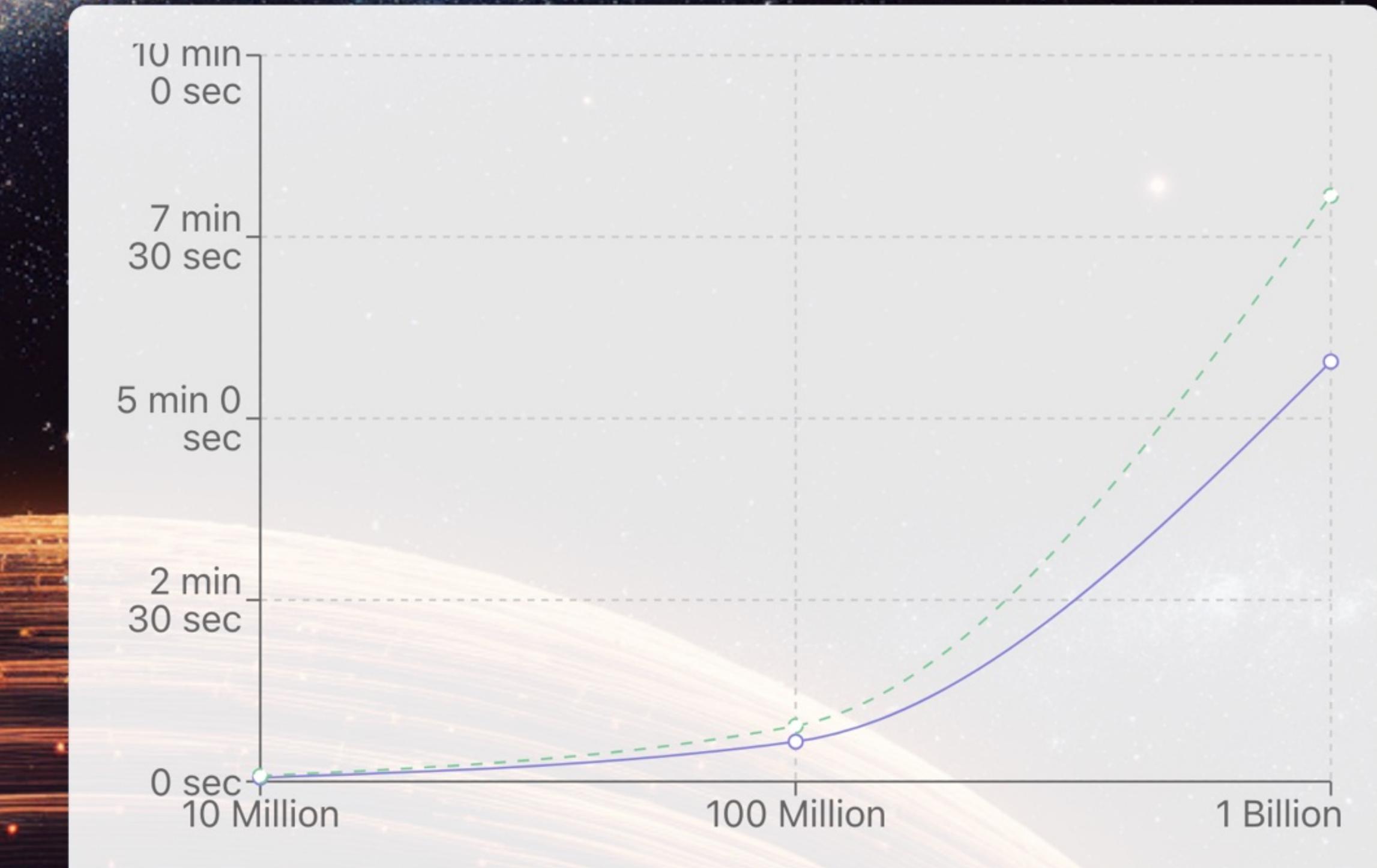
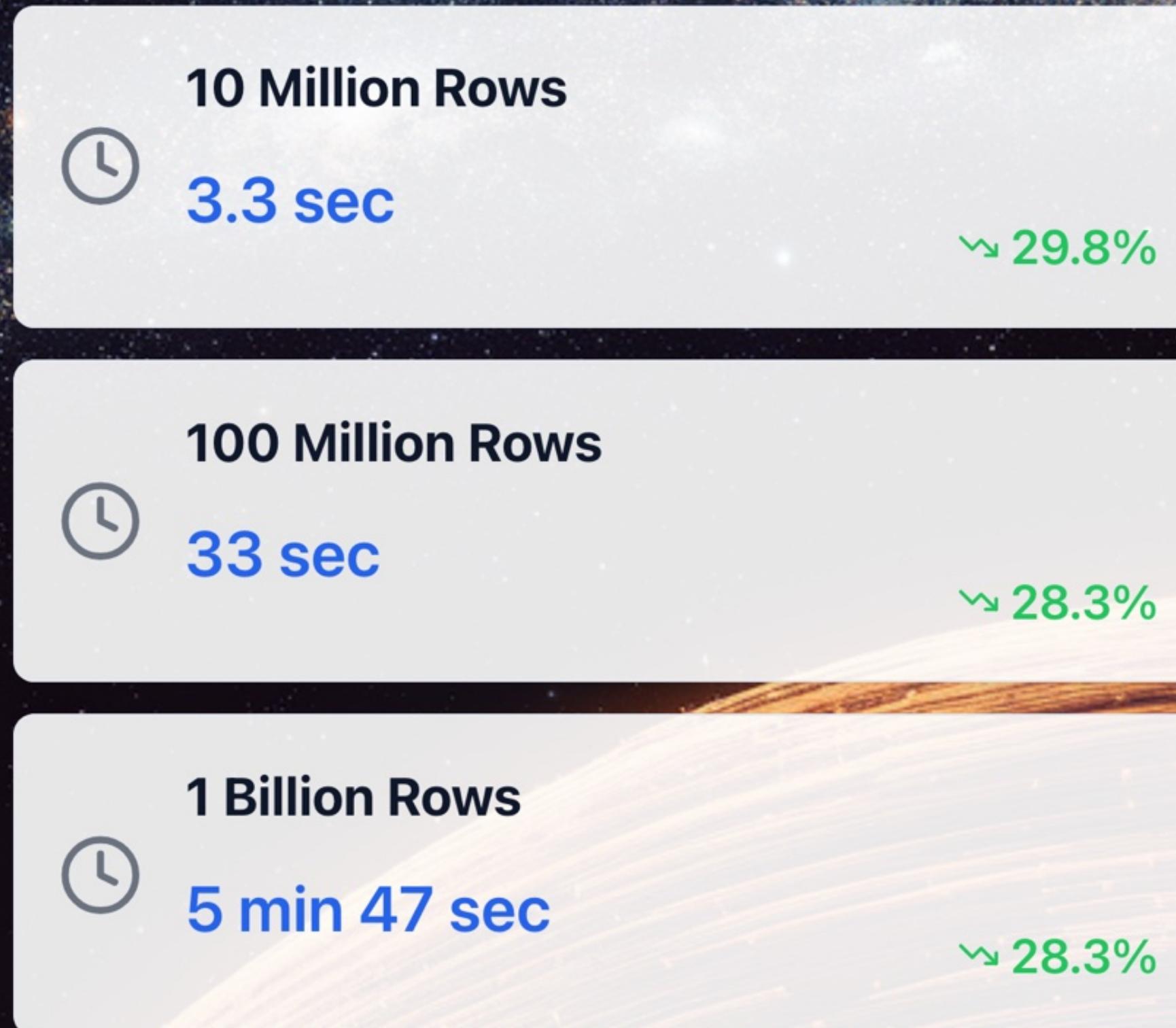


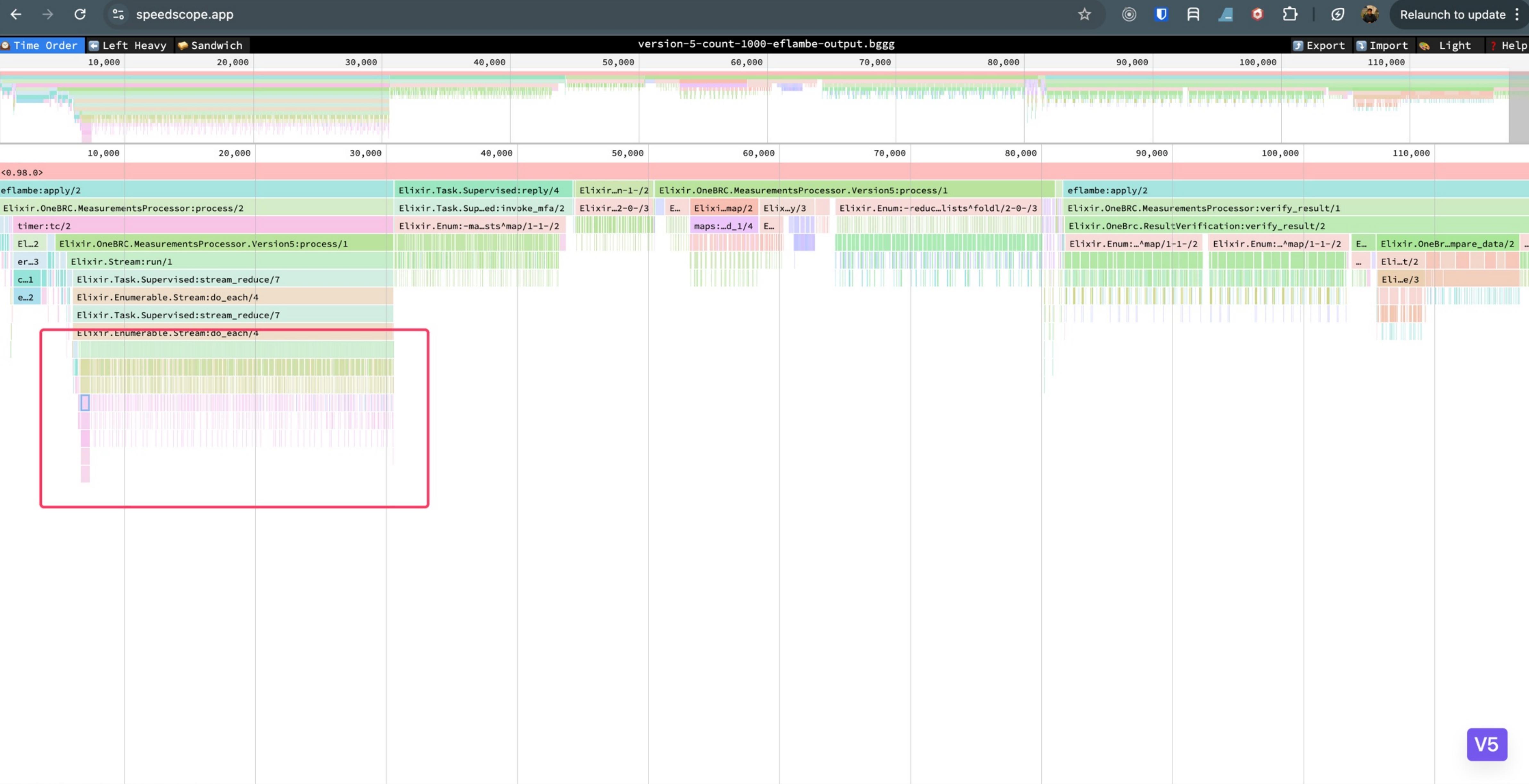
Overall CPU Usage Over Time (V4, 100M measurements)



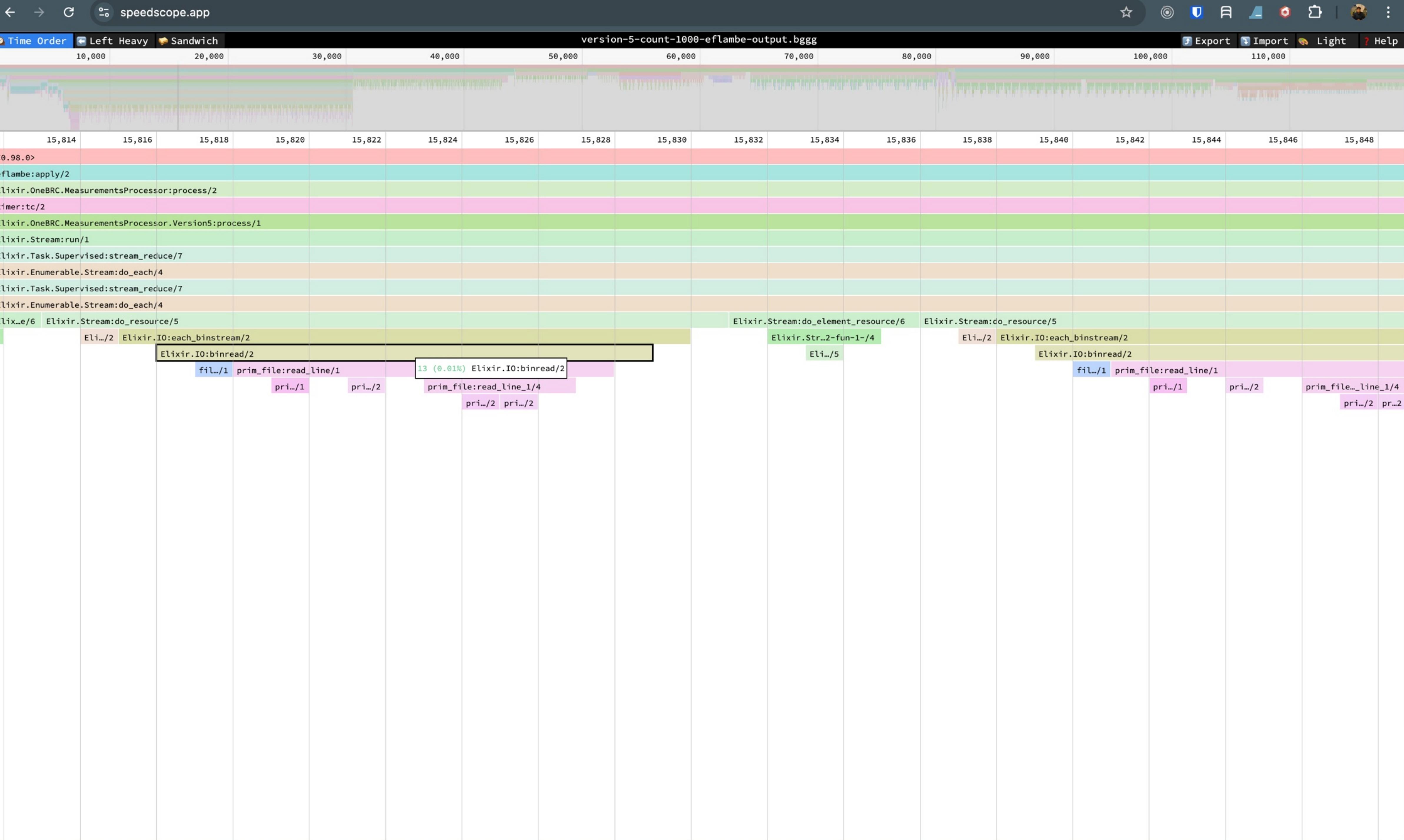
CPU usage of version 4

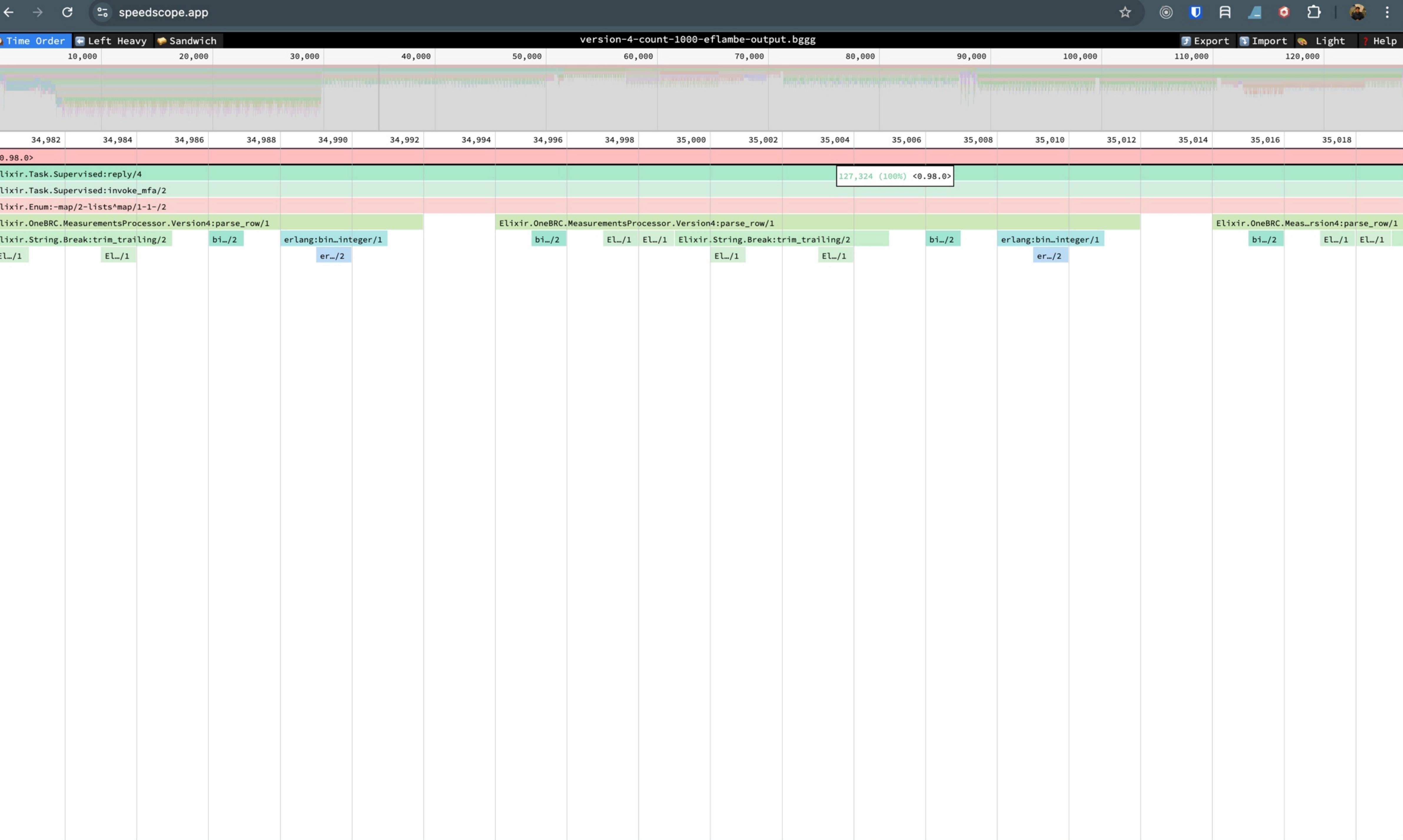
1BRC in Elixir: Version 4





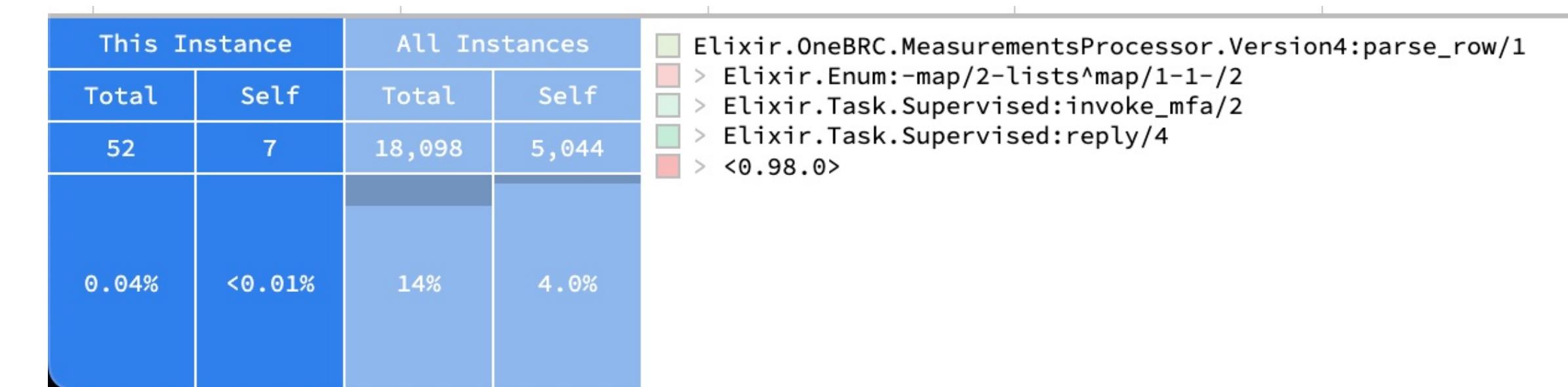
This Instance		All Instances		
Total	Self	Total	Self	
10	4	10,837	4,023	
<0.01%	<0.01%	9.0%	3.4%	
<ul style="list-style-type: none">prim_file:read_line/1> Elixir.IO:binread/2> Elixir.IO:each_bistream/2> Elixir.Stream:do_resource/5> ElixirEnumerable.Stream:do_each/4> ElixirEnumerable.Stream:do_each/4> Elixir.Task.Supervised:stream_reduce/7> Elixir.Task.Supervised:stream_reduce/7> Elixir.Stream:run/1> ElixirOneBRC.MeasurementsProcessor.Version5:process/1> timer:tc/2> ElixirOneBRC.MeasurementsProcessor:process/2				





Version 5: Some micro-optimisations to parsing

- `String.split/3`, `String.trim_trailing/1` are being called a lot of times.
- Pattern matching to the rescue!



```
# sample row: `Mumbai;30.5\n`  
  
# BEFORE:  
  
[key, t_value] = :binary.split(row, ";")  
  
[a, b] = t_value ▷ String.trim_trailing() ▷ :binary.split(".")  
  
parsed_temp = (a ◇ b) ▷ String.to_integer()
```



main ▾

elixir / lib / elixir / lib / string.ex

↑ Top

Code

Blame

3177 lines (2388 loc) · 94.1 KB



```
2949
2950      String.to_integer("invalid data")
2951      ** (ArgumentError) argument error
2952
2953      """
2954      @spec to_integer(String.t()) :: integer
2955      def to_integer(string) when is_binary(string) do
2956          :erlang.binary_to_integer(string)
2957      end
2958
2959      @doc """
2960      Returns an integer whose text representation is `string` in base `base`.
2961
2962      Inlined by the compiler.
2963
2964      ## Examples
2965
2966      iex> String.to_integer("3FF", 16)
2967      1023
2968
2969      """
2970      @spec to_integer(String.t(), 2..36) :: integer
2971      def to_integer(string, base) when is_binary(string) and is_integer(base) do
2972          :erlang.binary_to_integer(string, base)
2973      end
2974
```



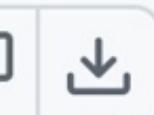
Code

Blame

12723 lines (10733 loc) · 445 KB



Raw



```
991     as list_to_integer/1 .  
992  
993     Failure: `badarg` if `Binary` contains a bad representation of an integer.  
994     """.  
995     -doc#{since => <<"OTP R16B">>}.  
996     -doc #{ group => terms }.  
997     -spec binary_to_integer(Binary) -> integer() when  
998         Binary :: binary().  
999     binary_to_integer(Binary) ->  
1000         case erts_internal:binary_to_integer(Binary, 10) of  
1001             N when erlang:is_integer(N) ->  
1002                 N;  
1003             big ->  
1004                 case big_binary_to_int(Binary, 10) of  
1005                     N when erlang:is_integer(N) ->  
1006                         N;  
1007                     Reason ->  
1008                         error_with_info(Reason, [Binary])  
1009                 end;  
1010             badarg ->  
1011                 badarg_with_info([Binary])  
1012         end.  
1013  
1014     %% binary_to_integer/2  
1015     -doc """  
1016     Returns an integer whose text representation in base `Base` is `Binary`.  
1017  
1018     For example:
```



[Code](#) [Blame](#)

3244 lines (2895 loc) · 70.4 KB


```
3118     }
3119
3120     BIF_RETTYPE erts_internal_binary_to_integer_2(BIF_ALIST_2)
3121     {
3122         const byte *temp_alloc = NULL, *bytes;
3123         Uint size;
3124         Uint base;
3125         Eterm res;
3126
3127         if (!is_small(BIF_ARG_2)) {
3128             BIF_RET(am_badarg);
3129         }
3130
3131         base = (Uint)signed_val(BIF_ARG_2);
3132
3133         if (base < 2 || base > 36) {
3134             BIF_RET(am_badarg);
3135         }
3136
3137         bytes = erts_get_aligned_binary_bytes(BIF_ARG_1, &size, &temp_alloc);
3138         if (bytes == NULL) {
3139             BIF_RET(am_badarg);
3140         }
3141
3142         res = chars_to_integer(bytes, size, base);
3143         erts_free_aligned_binary_bytes(temp_alloc);
3144         BIF_RET(res);
3145     }
```



master

otp / erts / emulator / beam / big.c

↑ Top

Code

Blame

3244 lines (2895 loc) · 70.4 KB



Raw



```
... 3051     static Eterm chars_to_integer(const byte *bytes, Uint size, const Uint base)
3052     {
3053         Sint i = 0;
3054         int neg = 0;
3055
3056         if (size == 0) {
3057             return am_badarg;
3058         }
3059
3060         if (bytes[0] == '-') {
3061             neg = 1;
3062             bytes++;
3063             size--;
3064         } else if (bytes[0] == '+') {
3065             bytes++;
3066             size--;
3067         }
3068
3069         if (size == 0) {
3070             return am_badarg;
3071         }
3072
3073         /* Trim leading zeroes */
3074         while (*bytes == '0') {
3075             bytes++;
3076             size--;
3077             if (size == 0) {
3078                 /* All zero! */
```





master

otp / erts / emulator / beam / big.c

↑ Top

Code

Blame

3244 lines (2895 loc) · 70.4 KB



Raw



```
3091         * case.  
3092         */  
3093         while (size--) {  
3094             Uint digit = *bytes++ - '0';  
3095             if (digit >= base) {  
3096                 return am_badarg;  
3097             }  
3098             i = i * base + digit;  
3099         }  
3100     } else {  
3101         while (size) {  
3102             byte b = *bytes++;  
3103             size--;  
3104  
3105             if (c2int_is_invalid_char(b, base)) {  
3106                 return am_badarg;  
3107             }  
3108  
3109             i = i * base + c2int_digit_from_base(b);  
3110         }  
3111     }  
3112  
3113     if (neg) {  
3114         i = -i;  
3115     }  
3116     ASSERT(IS_SSMALL(i));  
3117     return make_small(i);  
3118 }
```



Code

Blame

3244 lines (2895 loc) · 70.4 KB



```
2956         return (ch >= '0' && ch < ('0' + base));
2957     else
2958         return (ch >= '0' && ch <= '9')
2959             || (ch >= 'A' && ch < ('A' + base - 10))
2960             || (ch >= 'a' && ch < ('a' + base - 10));
2961 }
2962
2963 static ERTS_INLINE int c2int_is_invalid_char(byte ch, int base) {
2964     return !c2int_is_valid_char(ch, base);
2965 }
2966
...
2967 static ERTS_INLINE byte c2int_digit_from_base(byte ch) {
2968     return ch <= '9' ? ch - '0'
2969         : (10 + (ch <= 'Z' ? ch - 'A' : ch - 'a'));
2970 }
2971
2972 /*
2973 * How many bits are needed to store 1 digit of given base in binary
2974 * Wo.Alpha formula: Table [log2[n], {n,2,36}]
2975 */
2976 static const double lg2_lookup[36-1] = {
2977     1.0, 1.58496, 2.0, 2.32193, 2.58496, 2.80735, 3.0, 3.16993, 3.32193,
2978     3.45943, 3.58496, 3.70044, 3.80735, 3.90689, 4.0, 4.08746, 4.16993, 4.24793,
2979     4.32193, 4.39232, 4.45943, 4.52356, 4.58496, 4.64386, 4.70044, 4.75489,
2980     4.80735, 4.85798, 4.90689, 4.9542, 5.0, 5.04439, 5.08746, 5.12928, 5.16993
2981 };
2982
2983 /*
```



ie_x(1)> ?A

65

ie_x(2)> ?B

66

ie_x(3)> ?0

48

ie_x(4)> ?1

49

ie_x(5)> ?2

50

ie_x(6)> ?3

51

`iex(1)> ?5 - ?0`

5

- One digit before the decimal ('4')
- Decimal point ('.')- One digit after the decimal ('5')

4 . 5

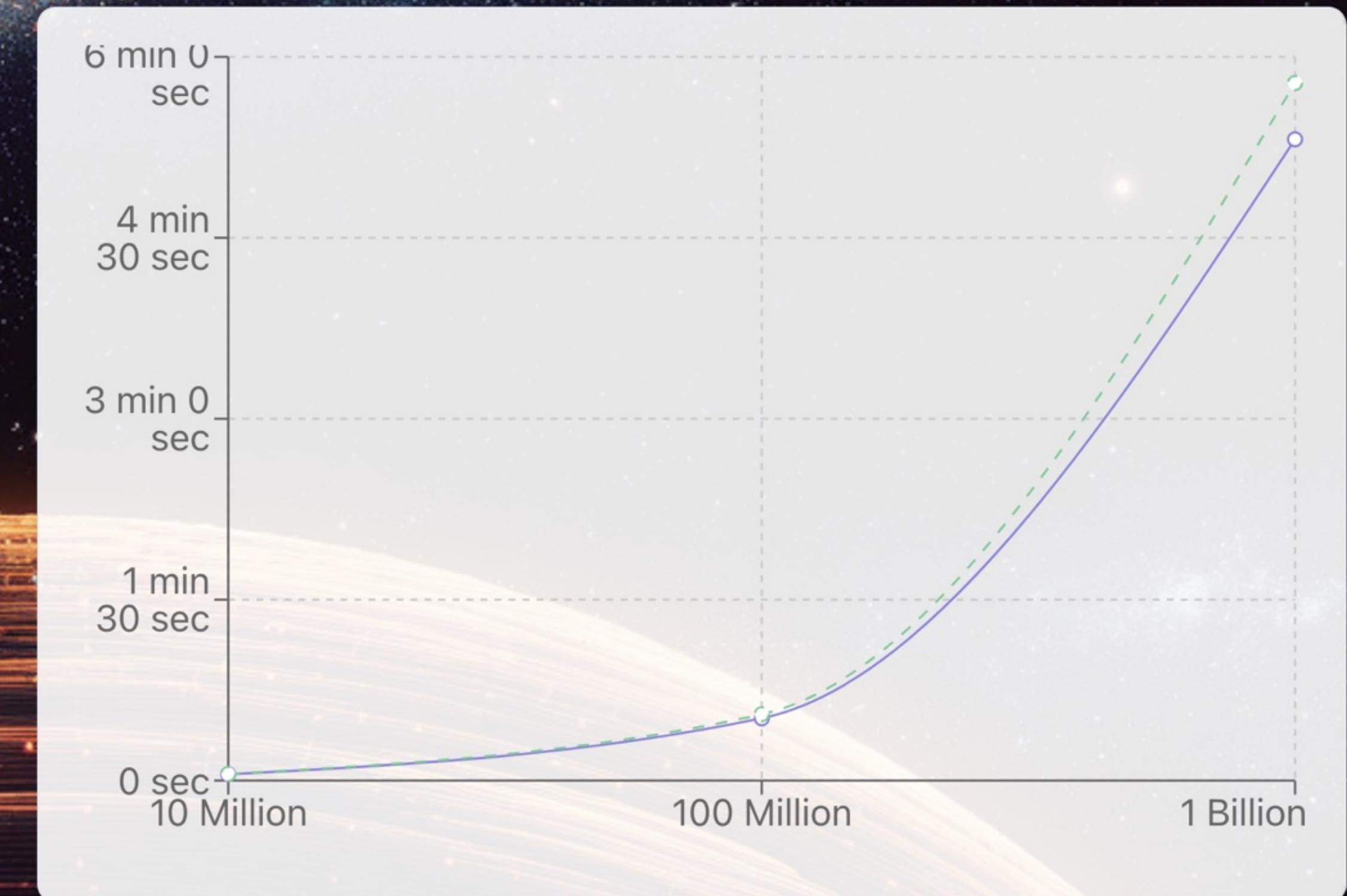
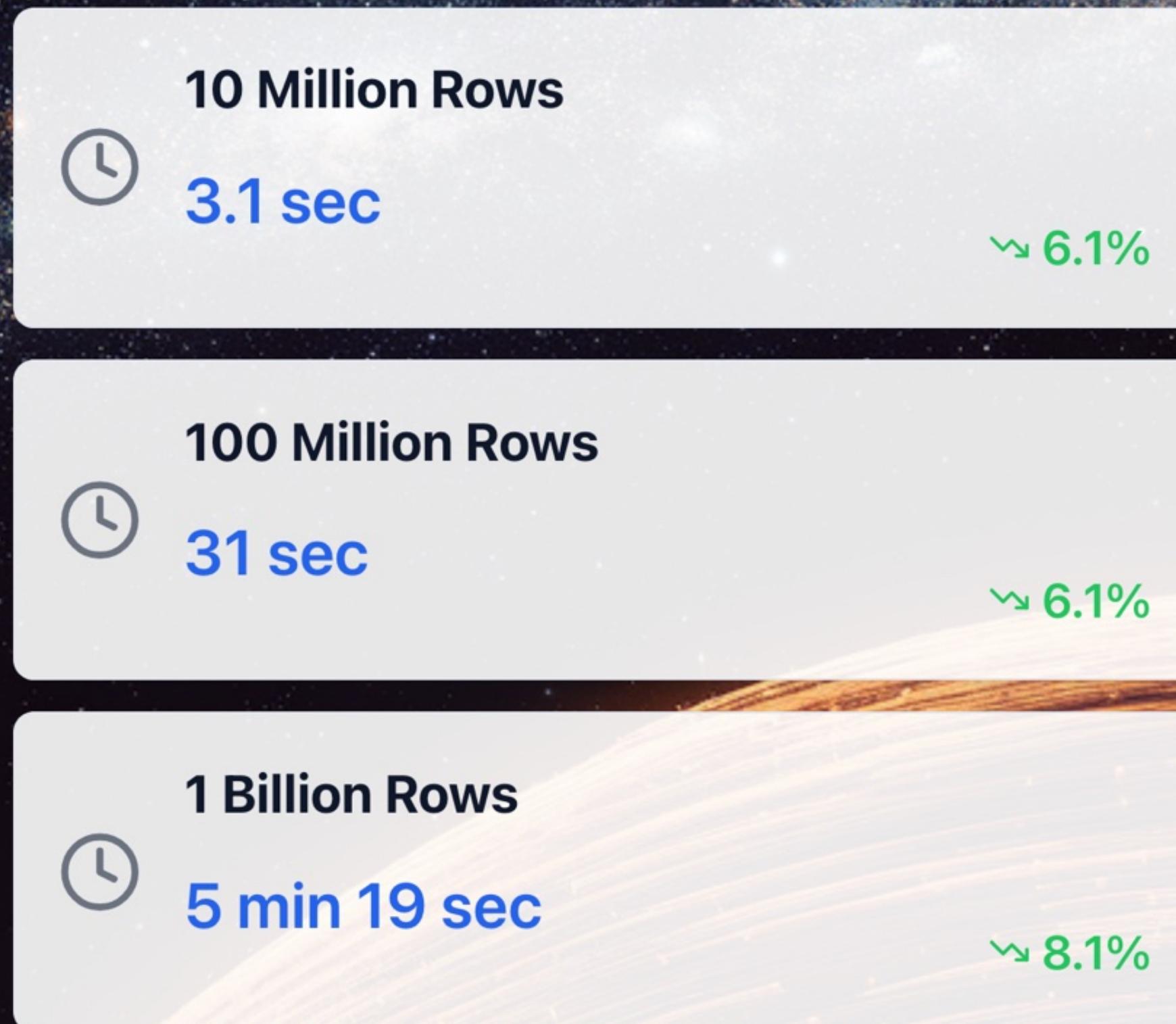
- One digit before the decimal ('4')
- Decimal point ('.')- One digit after the decimal ('5')
- <<d1, ?. , d2, _::binary>>
 - *Also eliminates the need for String.trim_trailing*

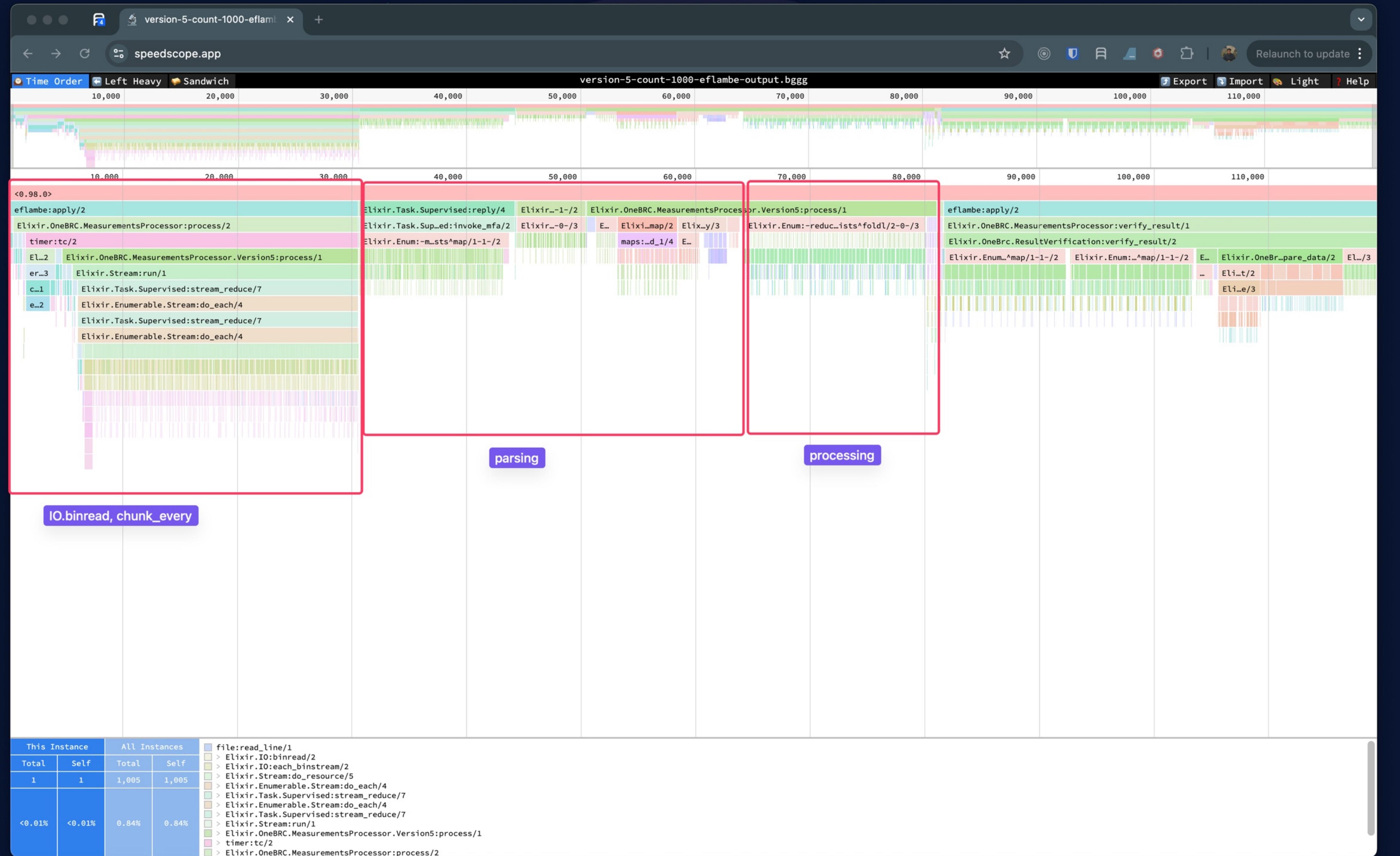
4 . 5

```
defp parse_temperature(<<d1, ?. , d2, _::binary>>) do
    char_to_num(d1) * 10 + char_to_num(d2)
end
```

```
# sample row: `Mumbai;30.5\n`  
# AFTER:  
  
parsed_temp = t_value ▷ parse_temperature()  
...  
# ex: -4.5  
defp parse_temperature(<<?- , d1, ?. , d2, _:binary>>) do  
    -(char_to_num(d1) * 10 + char_to_num(d2))  
end  
  
# ex: 4.5  
defp parse_temperature(<<d1, ?. , d2, _:binary>>) do  
    char_to_num(d1) * 10 + char_to_num(d2)  
end  
  
# ex: -45.3  
defp parse_temperature(<<?- , d1, d2, ?. , d3, _:binary>>) do  
    -(char_to_num(d1) * 100 + char_to_num(d2) * 10 + char_to_num(d3))  
end  
  
# ex: 45.3  
defp parse_temperature(<<d1, d2, ?. , d3, _:binary>>) do  
    char_to_num(d1) * 100 + char_to_num(d2) * 10 + char_to_num(d3)  
end  
  
defp char_to_num(char) do  
    char - ?0  
end
```

1BRC in Elixir: Version 5





stream!(path, line_or_bytes, modes)

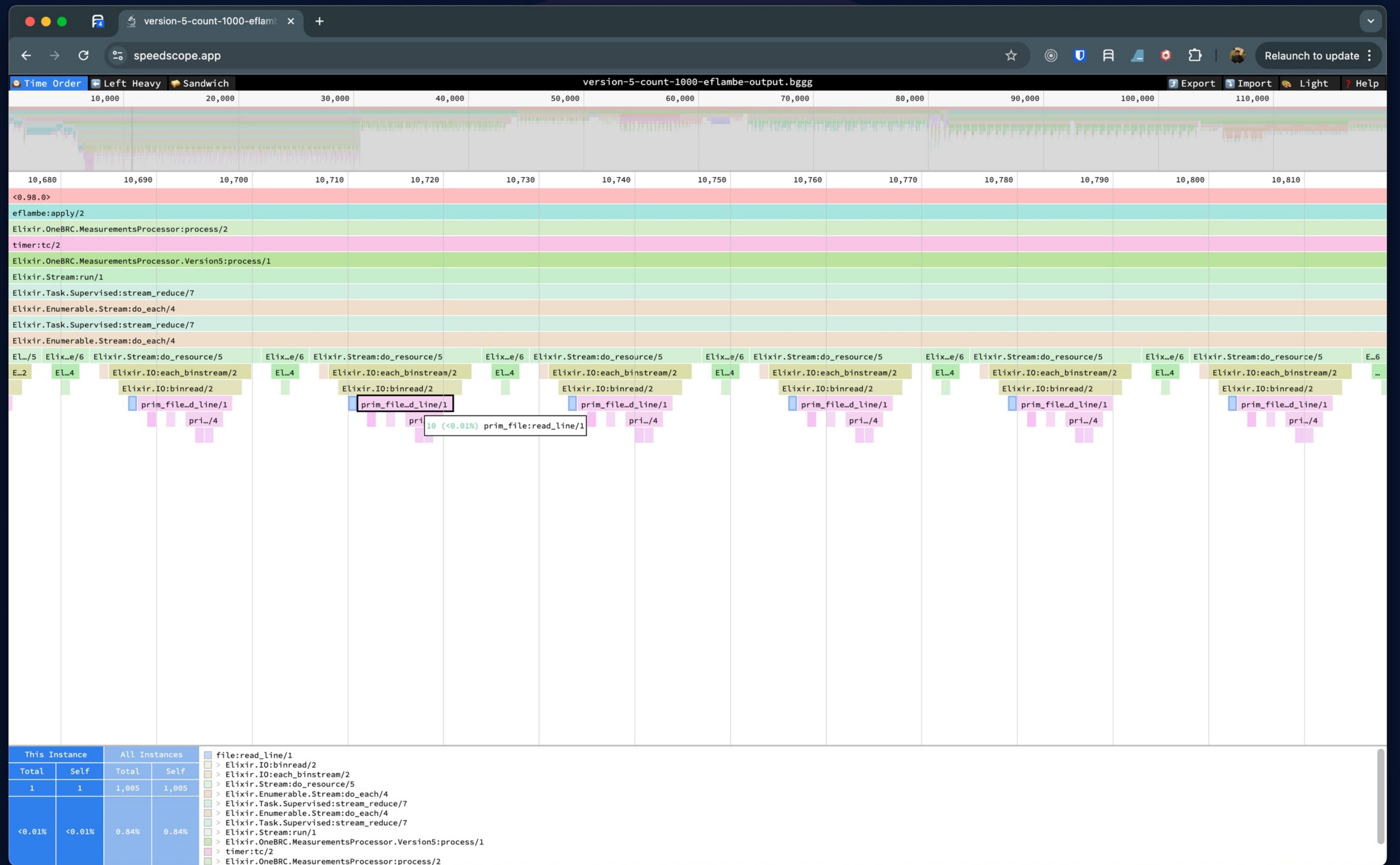
</>

```
@spec stream!(Path.t(), :line | pos_integer(), [stream_mode()]) :: File.Stream.t()
```

Returns a [File.Stream](#) for the given `path` with the given `modes`.

The stream implements both [Enumerable](#) and [Collectable](#) protocols, which means it can be used both for read and write.

The `line_or_bytes` argument configures how the file is read when streaming, by `:line` (default) or by a given number of bytes. When using the `:line` option, CRLF line breaks (`"\r\n"`) are normalized to LF (`"\n"`).



...

Tokyo;16.8\nCape Town;22.3\nStockholm;7.1\nMarrakech;29.6\nBerlin;9.7\nAuckland;17.5\nBangkok;32.7\nReykjavik;3.4\nVienna;14.6\nMoscow;1.9\nBerlin;6.3\nHanoi;30.2\nCairo;33.5\nOslo;5.7\nKyoto;18.1\nMiami;27.6\nBerlin;11.2\nPrague;15.9\nIstanbul;23.4\nEdinburgh;10.8\nSeattle;13.7\nDubai;36.8\nQueenstown;9.9\n

...

...

Tokyo;16.8\n	Cape Town;22.3\n	Stockholm;7.1\n
Marrakech;29.6\n	Berlin;9.7\n	Auckland;17.5\n
Bangkok;32.7\n	Reykjavik;3.4\n	Vienna;14.6\n

Moscow;1.9\nBerlin;6.3\nHanoi;30.2\n

Cairo;33.5\nOslo;5.7\nKyoto;18.1\n

Miami;27.6\nBerlin;11.2\nPrague;15.9\n

Istanbul;23.4\nEdinburgh;10.8\nSeattle;13.7\n

Dubai;36.8\nQueenstown;9.9\n

...

...

Tokyo;16.8\n	Cape Town;22.3\n	Stockholm;7.1\n
Marrakech;29.6\n	Berlin;9.7\n	Auckland;17.5\n
Bangkok;32.7\n	Reykjavik;3.4\n	Vienna;14.6\n

Moscow;1.9\n

Berlin;6.3\n

Hanoi;30.2\n

Cairo;33.5\n

Oslo;5.7\n

Kyoto;18.1\n

Miami;27.6\n

Berlin;11.2\n

Prague;15.9\n

Istanbul;23.4\n

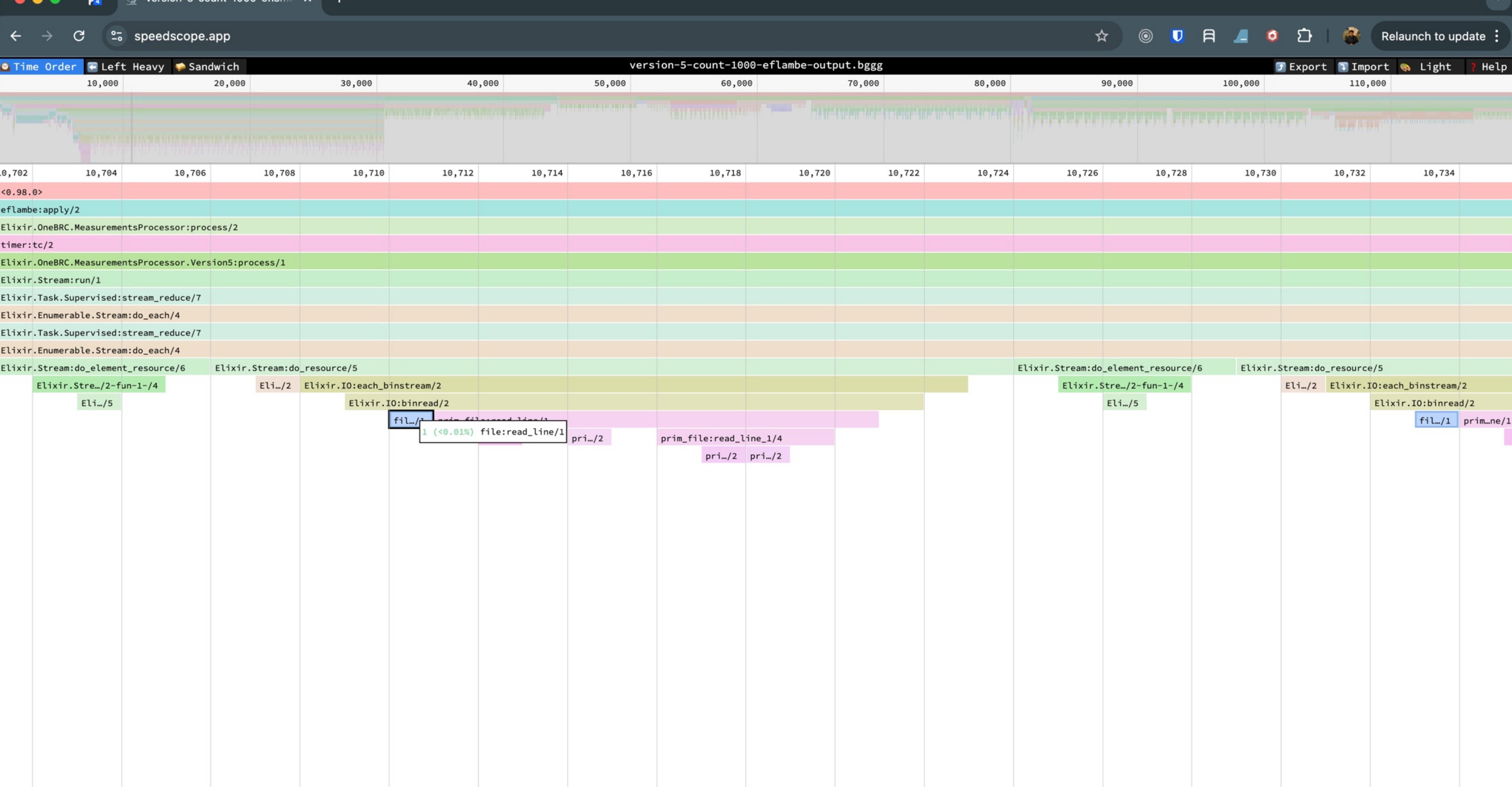
Edinburgh;10.8\n

Seattle;13.7\n

Dubai;36.8\n

Queenstown;9.9\n

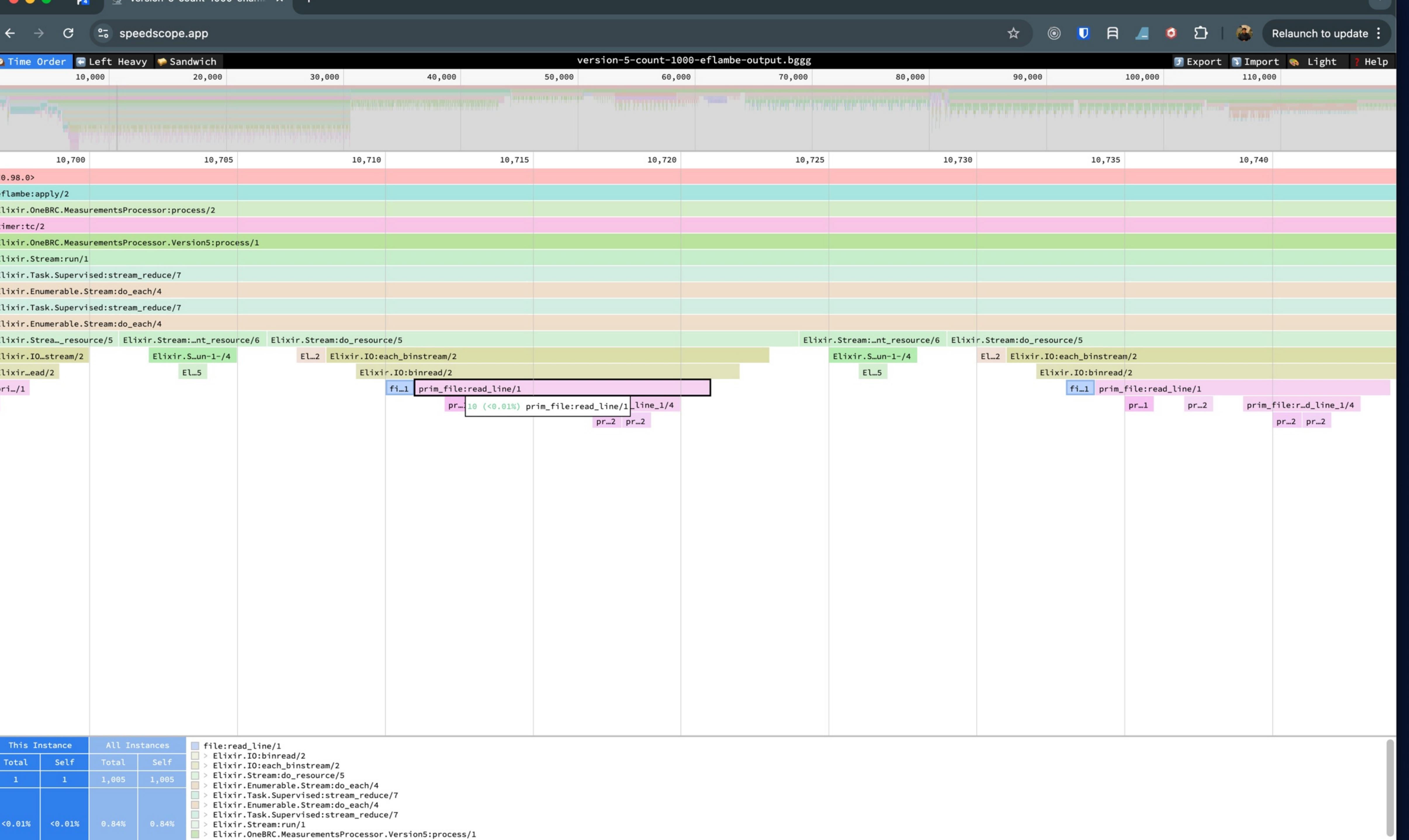
...



This Instance		All Instances		
Total	Self	Total	Self	
1	1	1,005	1,005	
<0.01%	<0.01%	0.84%	0.84%	

Legend:

- file:read_line/1
- Elixir.IO:binread/2
- Elixir.IO:each_bistream/2
- Elixir.Stream:do_resource/5
- ElixirEnumerable.Stream:do_each/4
- ElixirEnumerable.Stream:do_each/4
- Elixir.Task.Supervised:stream_reduce/7
- ElixirEnumerable.Stream:do_each/4
- Elixir.Task.Supervised:stream_reduce/7
- Elixir.Stream:run/1
- ElixirOneBRC.MeasurementsProcessor.Version5:process/1



erlang forums

[Sign Up](#)[Log In](#)**nato**

Aug/2023

I swapped out some `file:read_file` and `file:write_files` today, for some `prim_file` ones, and I noticed an astounding speedup. Other than the 'don't use this module' standard reply, can I get some context on this module, and why it's there (along with the other erts prim modules)?

Appreciate the info!!

4

Aug 2023

1 of 13

Aug 2023

629 views 18 likes 2 links 7 users



Aug/2023

**mikpe**

Aug/2023

`prim_file` is a building block for the so-called "file server". The proper question to ask is why does Erlang need the file server. (I don't know the answer to that, and I prefer not to speculate.)

1



Prim_file speedup

Questions / Help

prim_file

Log In



1



Aug 2023

2 of 13

Aug 2023



raimo

Erlang Core Team

Aug/2023

The purpose of this indirection is to be able to run on a diskless machine, so a node can be configured to run with a remote file server. Therefore `file` calls a file server process for all its operations. The file server uses `prim_file` as backend to its local file system.

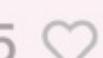
Applications then does not need to know on which machine the file system is, as long as they are using `file` to access it.

There is a `raw` file mode option that can be used for most file operations, e.g. for `file:write_file/3`. Try it and see if the performance is close enough to `prim_file:write_file/3`.

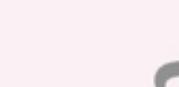
Aug/2023

Unfortunately; `file:read_file/1` does not today have an arity that takes a `Mode` argument...

2



mikpe



raimo

Aug/2023

It's one thing to have an indirection to add flexibility, it's another to indirect through a single (*)



master

otp / erts / preloaded / src / prim_file.erl

↑ Top

Code

Blame

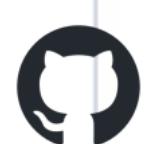
893 lines (790 loc) · 27.9 KB



Raw



```
203     read_line(Fd) ->
204         try
205             #{ handle := FRef,
206               r_ahead_size := RASz,
207               r_buffer := RBuf } = get_fd_data(Fd),
208             SearchResult = prim_buffer:find_byte_index(RBuf, $\n),
209             LineSize = max(?MIN_READLINE_SIZE, RASz),
210             read_line_1(FRef, RBuf, SearchResult, LineSize)
211         catch
212             error:badarg -> {error, badarg}
213         end.
214
215 -spec read_line_1(FRef, RBuf, SearchResult, LineSize) -> Result when
216     FRef :: prim_file_ref(),
217     RBuf :: term(),
218     SearchResult :: not_found | {ok, non_neg_integer()},
219     LineSize :: non_neg_integer(),
220     Result :: eof | {ok, binary()} | {error, Reason :: atom()}.
221 read_line_1(FRef, RBuf, not_found, LineSize) ->
222     case read_nif(FRef, LineSize) of
223         {ok, Data} ->
224             prim_buffer:write(RBuf, [Data]),
225             SearchResult = prim_buffer:find_byte_index(RBuf, $\n),
226             read_line_1(FRef, RBuf, SearchResult, LineSize);
227         eof ->
228             case prim_buffer:size(RBuf) of
229                 Size when Size > 0 -> {ok, prim_buffer:read(RBuf, Size)};
230                 Size when Size == 0 -> eof
```



:prim_file

- **open/2:** open(Name , Modes)
Opens a file and returns a file descriptor.
- **read_line/1:** read_line(Fd)
Reads a line from a file descriptor until a newline
(\n) character is encountered.
- **read/2:** read(Fd, Size)
Reads a specified number of bytes from an open
file descriptor.

```
{ok, Fd} = prim_file:open("file.txt", [read, binary]),  
% Do something with Fd  
prim_file:close(Fd).
```

:prim_file

- **open/2:** open(Name , Modes)
Opens a file and returns a file descriptor.
- **read_line/1:** read_line(Fd)
Reads a line from a file descriptor until a newline (\n) character is encountered.
- **read/2:** read(Fd, Size)
Reads a specified number of bytes from an open file descriptor.

```
{ok, Fd} = prim_file:open("file.txt", [read, binary]),  
case prim_file:read_line(Fd) of  
 {ok, Line} → io:format("Read line: ~p~n", [Line]);  
 eof → io:format("End of file reached~n")  
end,  
 prim_file:close(Fd).
```

:prim_file

- **open/2:** open(Name , Modes)
Opens a file and returns a file descriptor.
- **read_line/1:** read_line(Fd)
Reads a line from a file descriptor until a newline
(\n) character is encountered.
- **read/2:** read(Fd, Size)
Reads a specified number of bytes from an open
file descriptor.

```
{ok, Fd} = prim_file:open("file.txt", [read, binary]),  
{ok, Data} = prim_file:read(Fd, 100),  
prim_file:close(Fd).
```

:prim_file

- **open/2:** open(Name , Modes)
Opens a file and returns a file descriptor.
- **read_line/1:** read_line(Fd)
Reads a line from a file descriptor until a newline (\n) character is encountered.
- **read/2:** read(Fd, Size)
Reads a specified number of bytes from an open file descriptor.
- Taking the middle road:
 - use read/2 to take in a fixed chunk of bytes
 - then use read_line/1 to finish till the next \n

```
{ok, Fd} = prim_file:open("file.txt", [read, binary]),  
{ok, Data} = prim_file:read(Fd, 100),  
prim_file:close(Fd).
```



main ▾

elixir_1brc / lib / one_brc / versions / version_5.ex

↑ Top

Code

Blame

194 lines (156 loc) · 5.22 KB



Raw



```
1  defmodule OneBRC.MeasurementsProcessor.Version5 do
13    def process(count) do
16      fs = File.stream!(file_path)
17
18      ets_table = :ets.new(:station_stats, [:set, :public])
19
20      fs
21      |> Stream.chunk_every(10000)
22      |> Task.async_stream(
23        fn val -> Enum.map(val, &parse_row/1) end,
24        max_concurrency: System.schedulers_online(),
25        ordered: false,
26        timeout: :infinity
27      )
28      |> Stream.with_index()
29      |> Task.async_stream(
30        fn {{:ok, parsed_rows}, row_index} ->
31          interim_records =
32            Enum.reduce(parsed_rows, %{}, fn row, acc ->
33              process_row(row, acc)
34            end)
35
36            :ets.insert(ets_table, {row_index, interim_records})
37        end,
38        max_concurrency: System.schedulers_online(),
39        ordered: false,
40        timeout: :infinity
41      )
```



Code

Blame

239 lines (190 loc) · 6.13 KB

```
106
107
108  defp read_and_process(file, ets_table, tasks) do
109    chunk_size = 1024 * 1024 * 1
110
111    data =
112      case :prim_file.read(file, chunk_size) do
113        :eof ->
114          nil
115
116        {:ok, data} ->
117          case :prim_file.read_line(file) do
118            {:ok, line} ->
119              <<data::binary, line::binary>>
120
121            :eof ->
122              data
123          end
124      end
125
126  if is_nil(data) do
127    tasks
128  else
129    task = Task.async(fn -> process_chunk(data, ets_table) end)
130
131    read_and_process(file, ets_table, [task | tasks])
132  end
133end
134
```



Code

Blame

239 lines (190 loc) · 6.13 KB

```
11  require Logger
12
13  def process(count) do
14      t1 = System.monotonic_time(:millisecond)
15      file_path = measurements_file(count)
16
17      {:ok, file} = :prim_file.open(file_path, [:raw, :binary, :read])
18
19      ets_table = :ets.new(:station_stats, [:duplicate_bag, :public])
20
21      tasks = read_and_process(file, ets_table, [])
22
23      Task.await_many(tasks, :infinity)
24      # old way ->
25      # fs
26      # |> Stream.chunk_every(10000)
27      # |> Task.async_stream(
28      #   fn val -> Enum.map(val, &parse_row/1) end,
29      #   max_concurrency: System.schedulers_online(),
30      #   ordered: false,
31      #   timeout: :infinity
32      # )
33      # |> Stream.with_index()
34      # |> Task.async_stream(
35      #   fn {{:ok, parsed_rows}, row_index} ->
36      #     interim_records =
37      #       Enum.reduce(parsed_rows, %{}, fn row, acc ->
38      #         process_row(row, acc)
```





main ▾

elixir_1brc / lib / one_brc / versions / version_6.ex

↑ Top

Code

Blame

239 lines (190 loc) · 6.13 KB



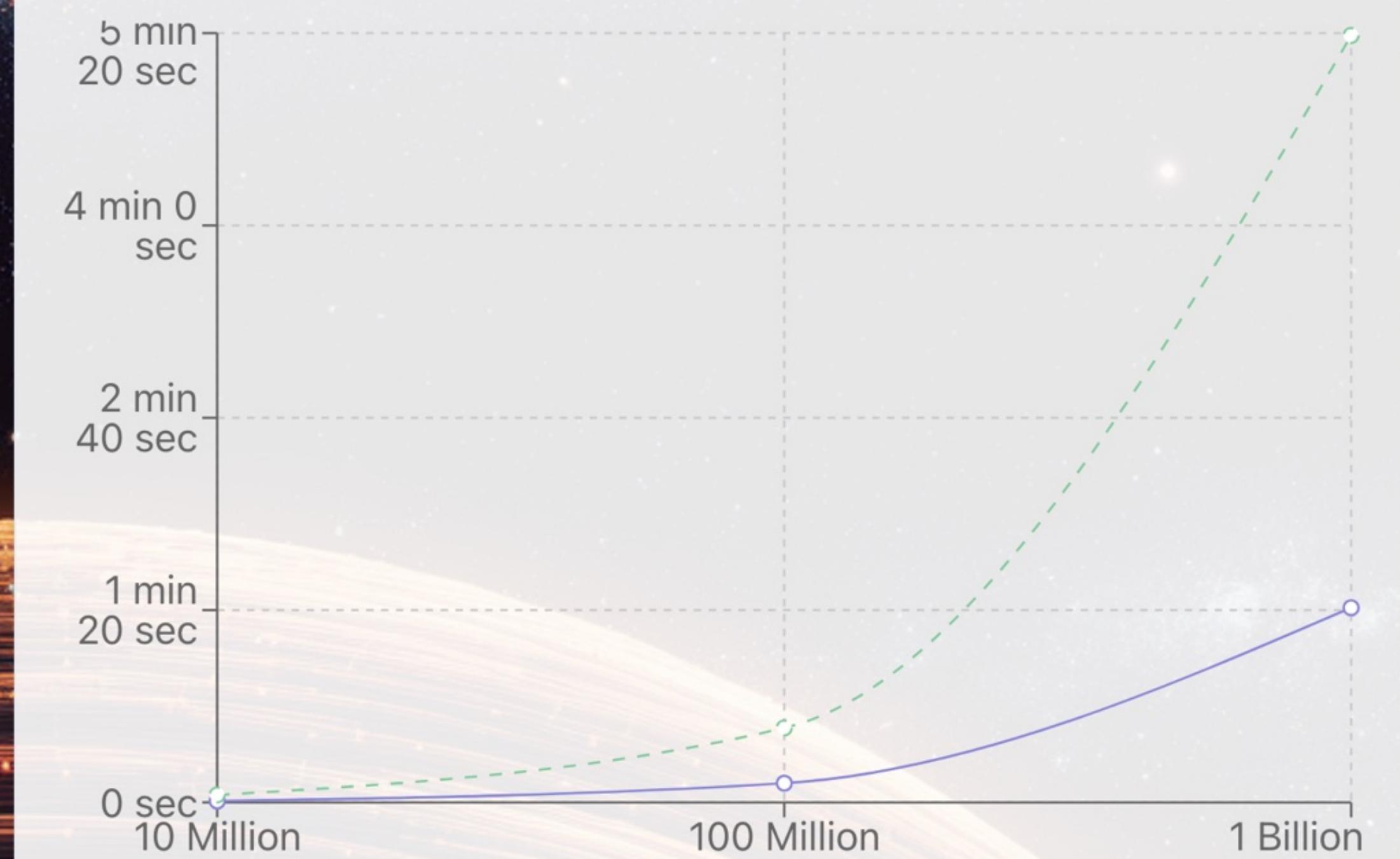
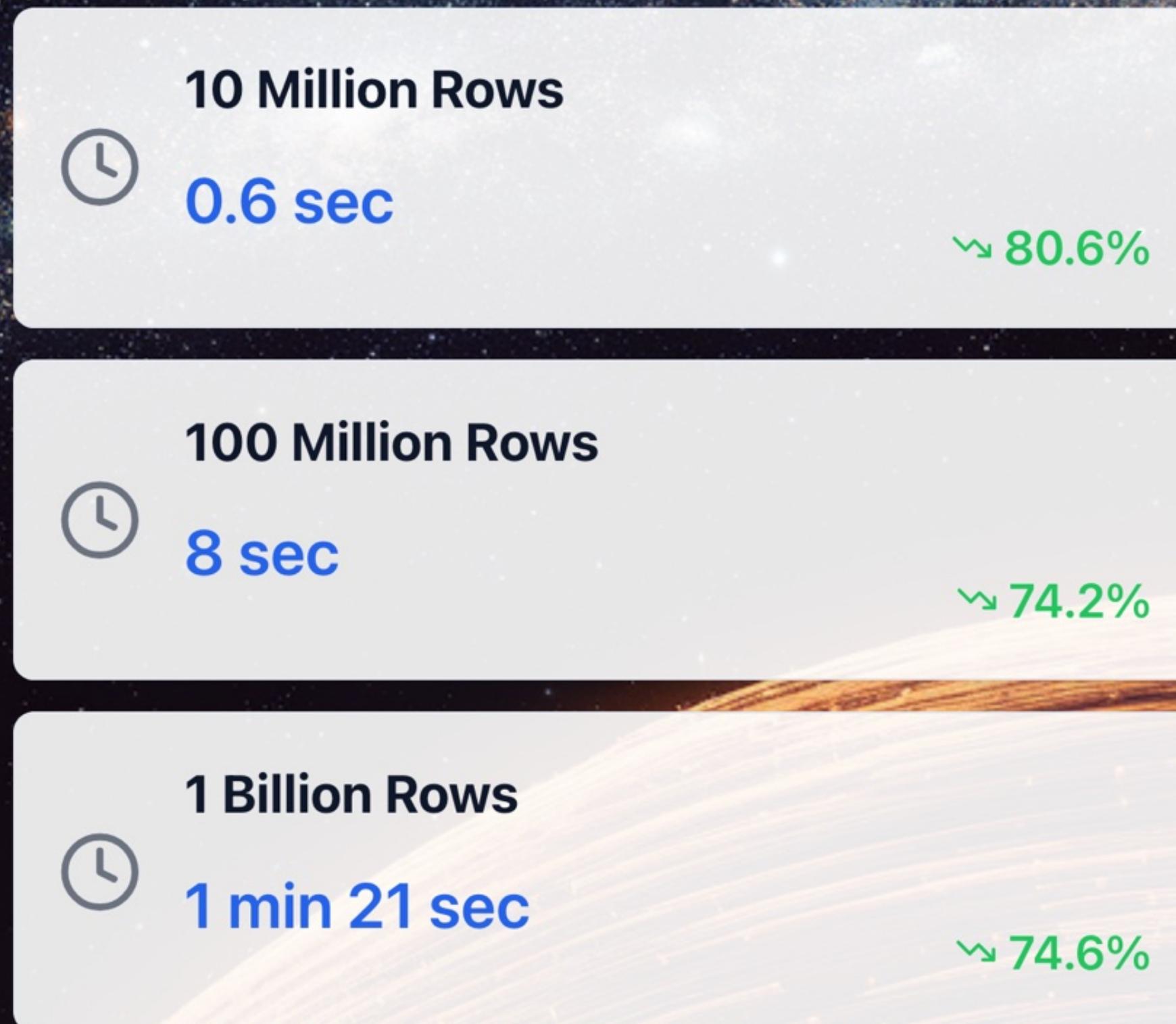
Raw



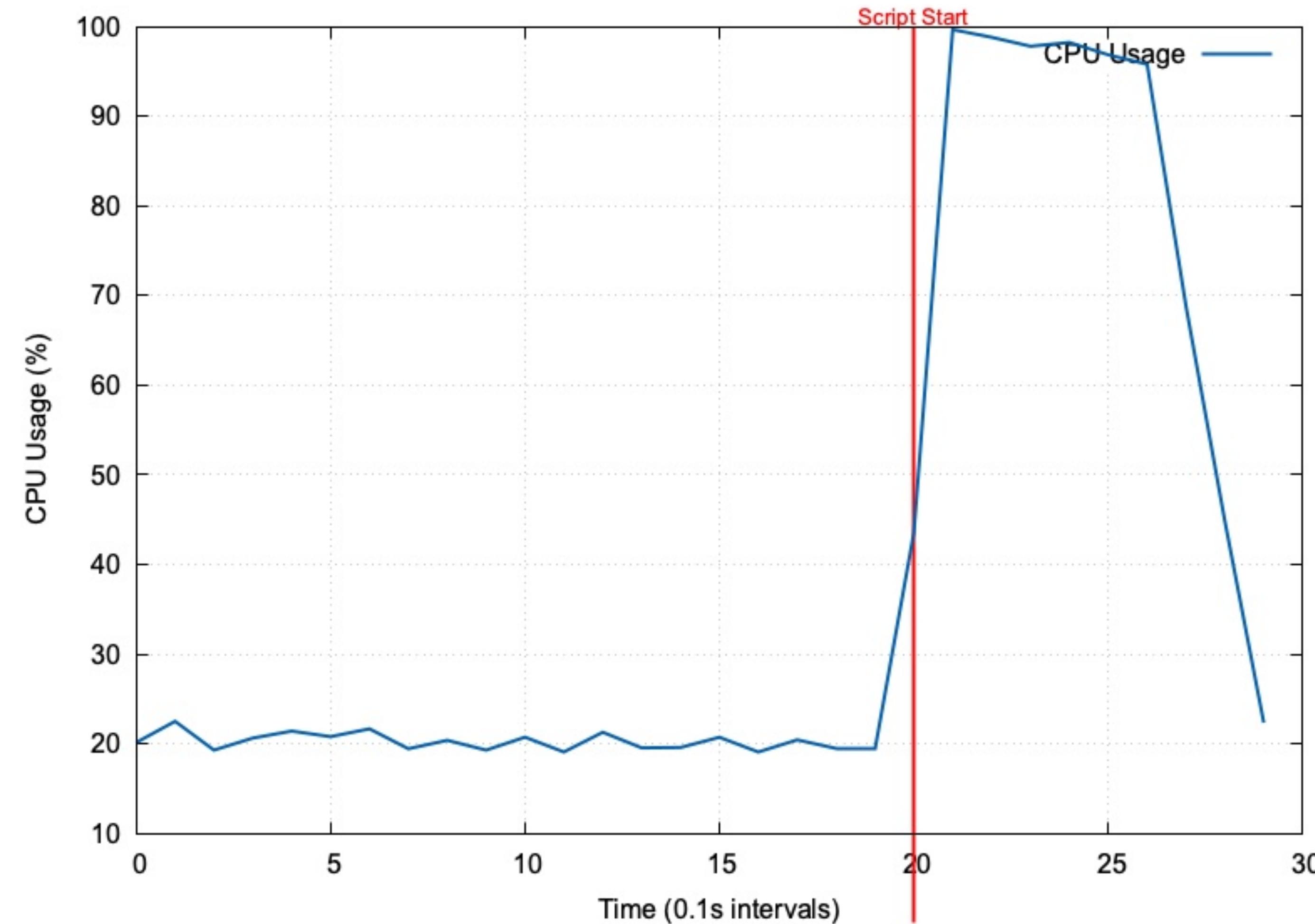
```
13  def process(count) do
14
15      result =
16
17      ... 52       :ets.tab2list(ets_table)
18
19      |> Enum.reduce([], fn {_, m}, acc -> [acc | Enum.into(m, [])] end)
20
21      |> List.flatten()
22
23      |> Enum.reduce(%{}, fn {key, val}, acc ->
24
25          existing_record = Map.get(acc, key, nil)
26
27
28          new_record =
29
30              case existing_record do
31
32                  nil ->
33
34                      val
35
36
37                  %{count: count, min: min, max: max, mean: mean} ->
38
39                      min = if val.min < min, do: val.min, else: min
40
41                      max = if val.max > max, do: val.max, else: max
42
43                      new_c = count + val.count
44
45
46                      mean = (mean * count + val.mean * val.count) / new_c
47
48
49
50                      %}
51
52                          min: min,
53                          max: max,
54                          mean: mean,
55                          count: new_c
56
57
58
59      end
60
61
62
63
64
65
66
67
68
69
70
71
72
73
74
75
76
77
```



1BRC in Elixir: Version 6

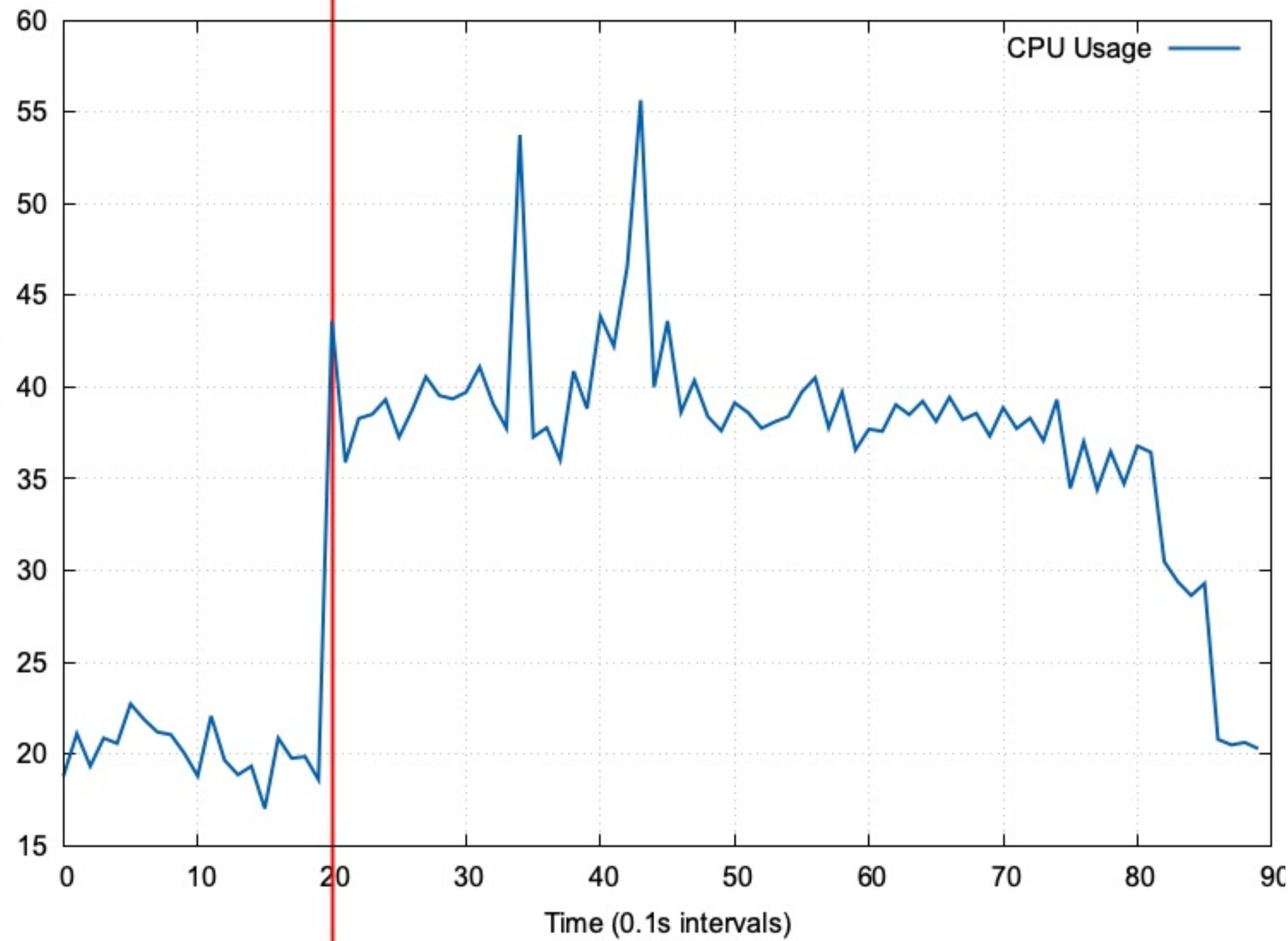


Overall CPU Usage Over Time (V6, 100M measurements)

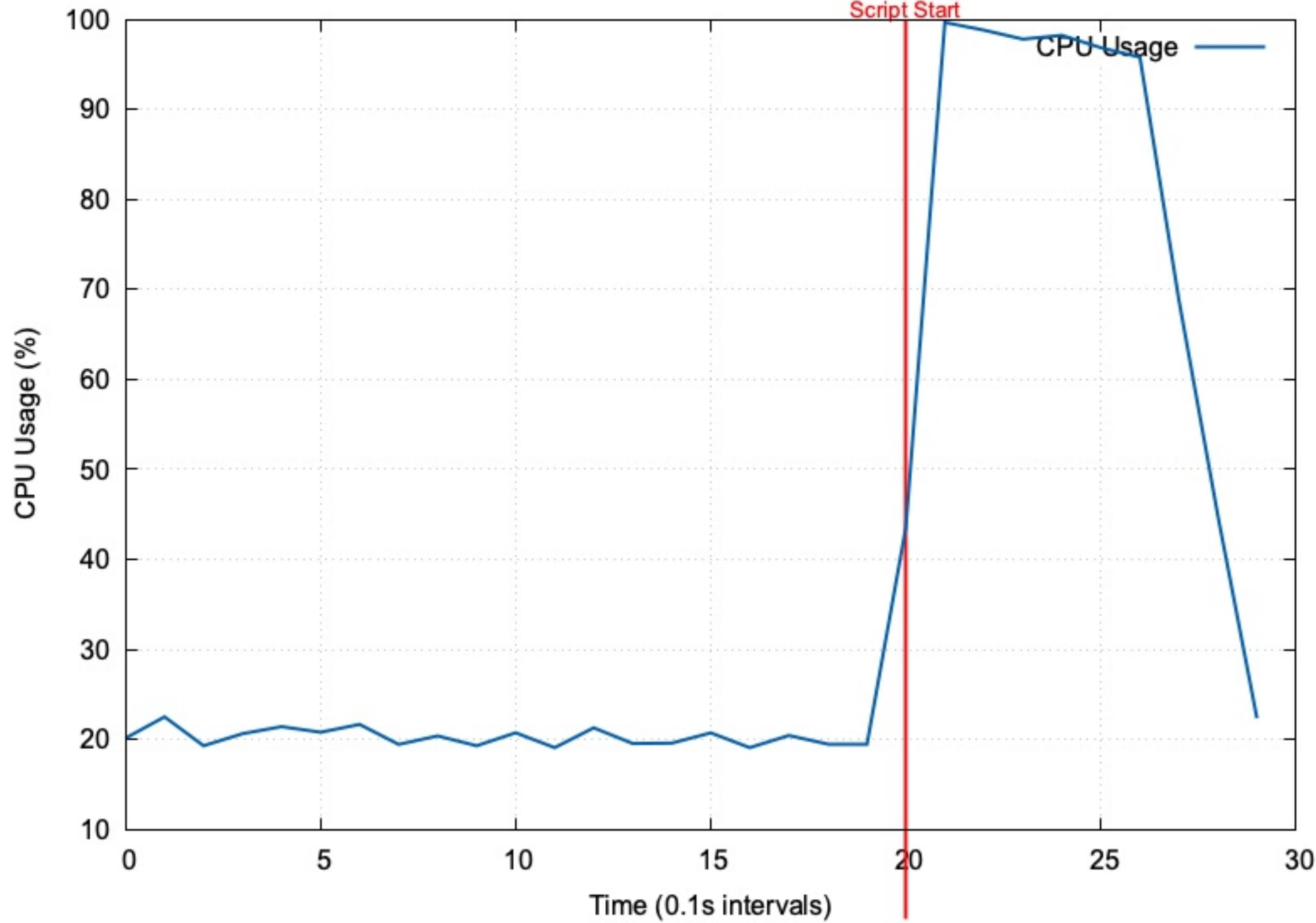


CPU usage of version 6

Overall CPU Usage Over Time (V5, 100M measurements)



Overall CPU Usage Over Time (V6, 100M measurements)

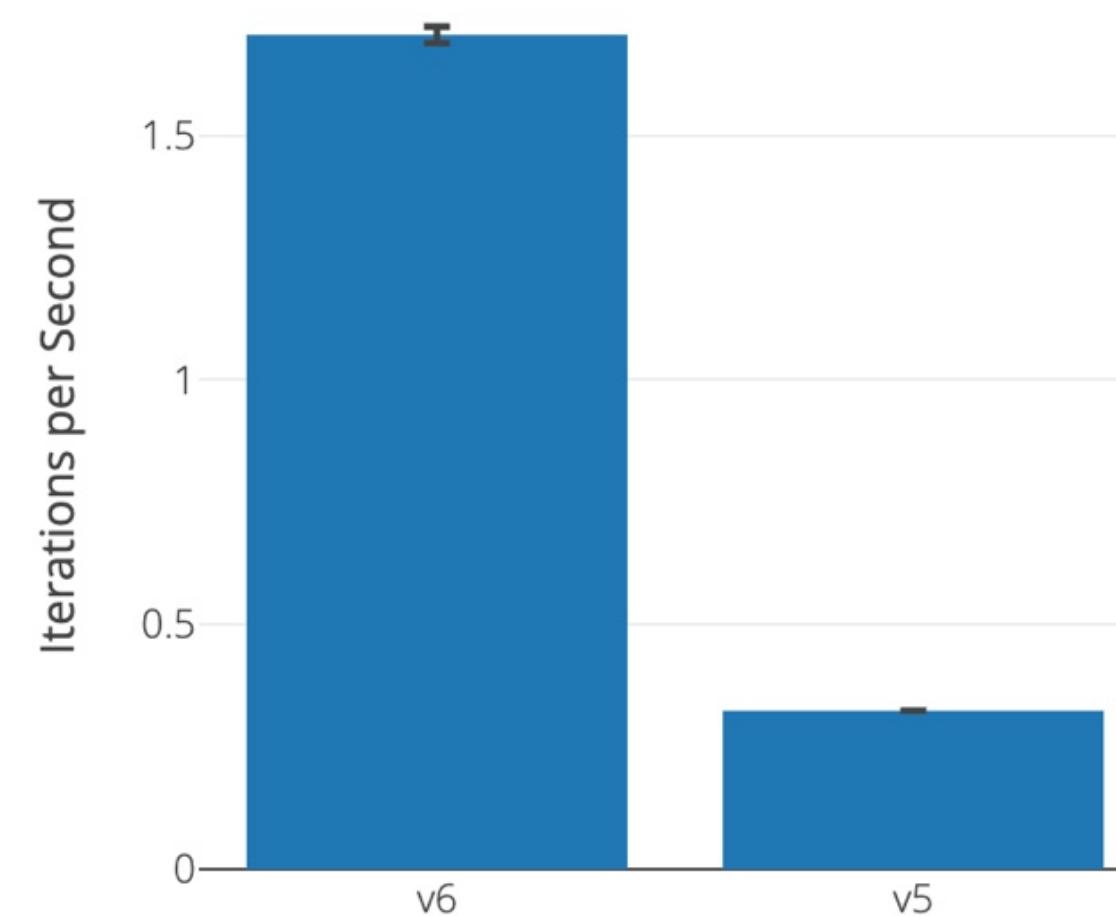


CPU usage of version 5 vs version 6

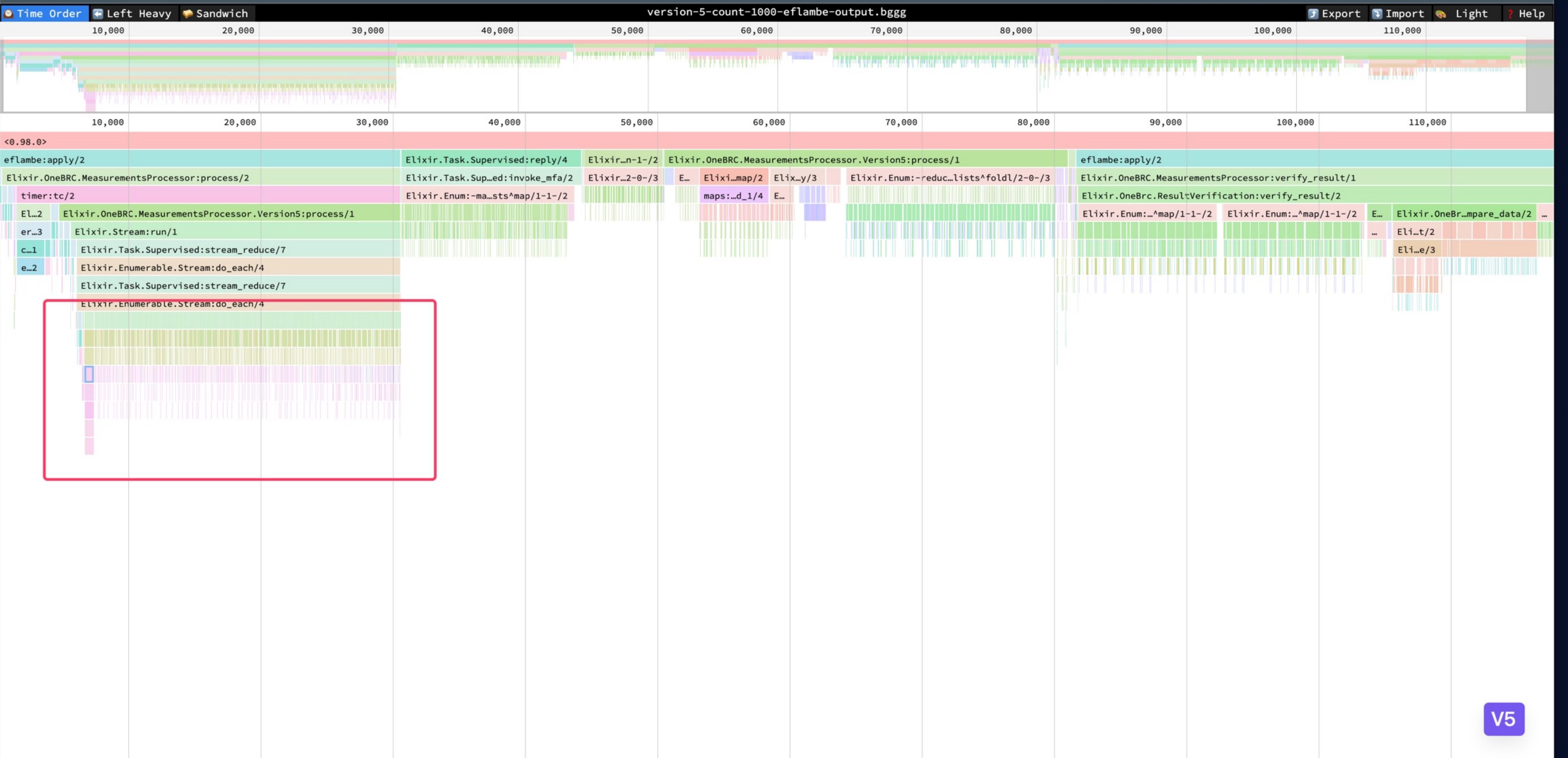
Run Time Comparison [?](#)

Name	Iterations per Second	Average	Deviation	Median	Mode	Minimum	Maximum	Sample size
v6	1.71	0.59 s	±1.00%	0.59 s	none	0.58 s	0.60 s	9
v5	0.32	3.08 s	±0.01%	3.08 s	none	3.08 s	3.08 s	2

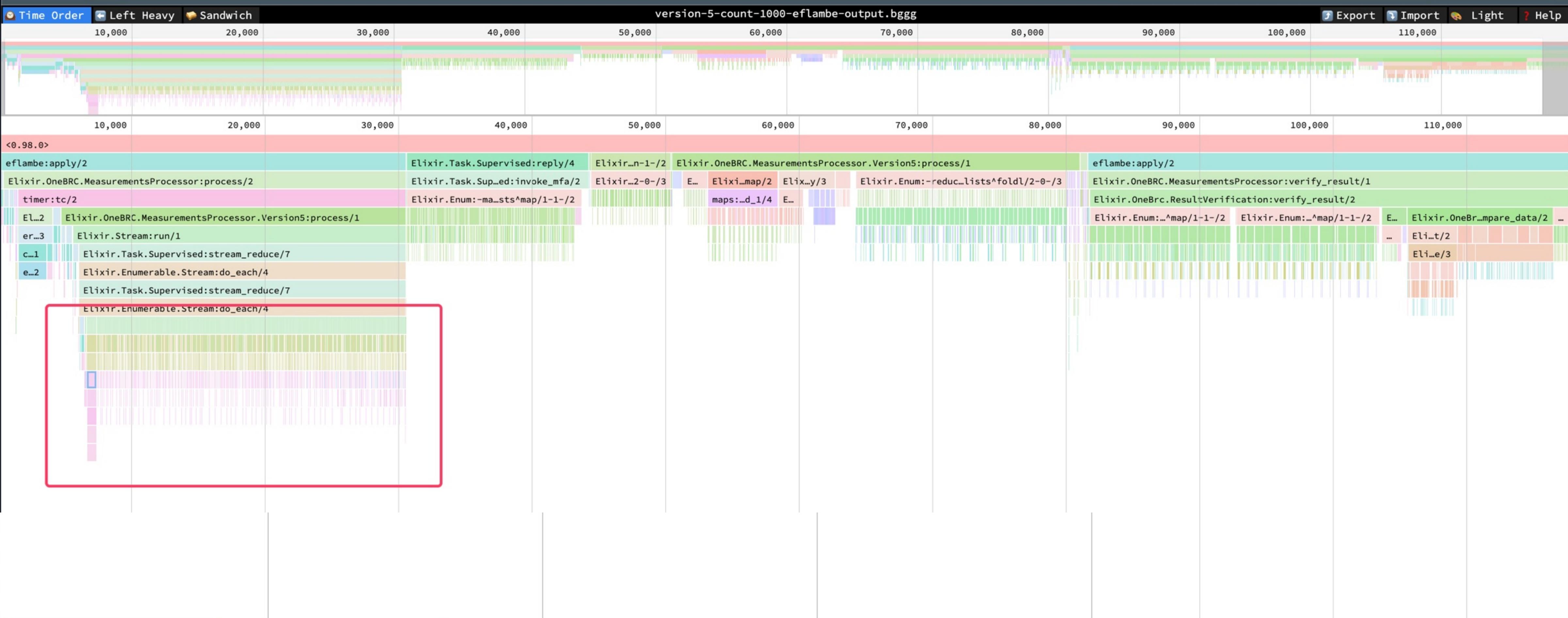
Average Iterations per Second



Benchee comparison of version 5 vs version 6



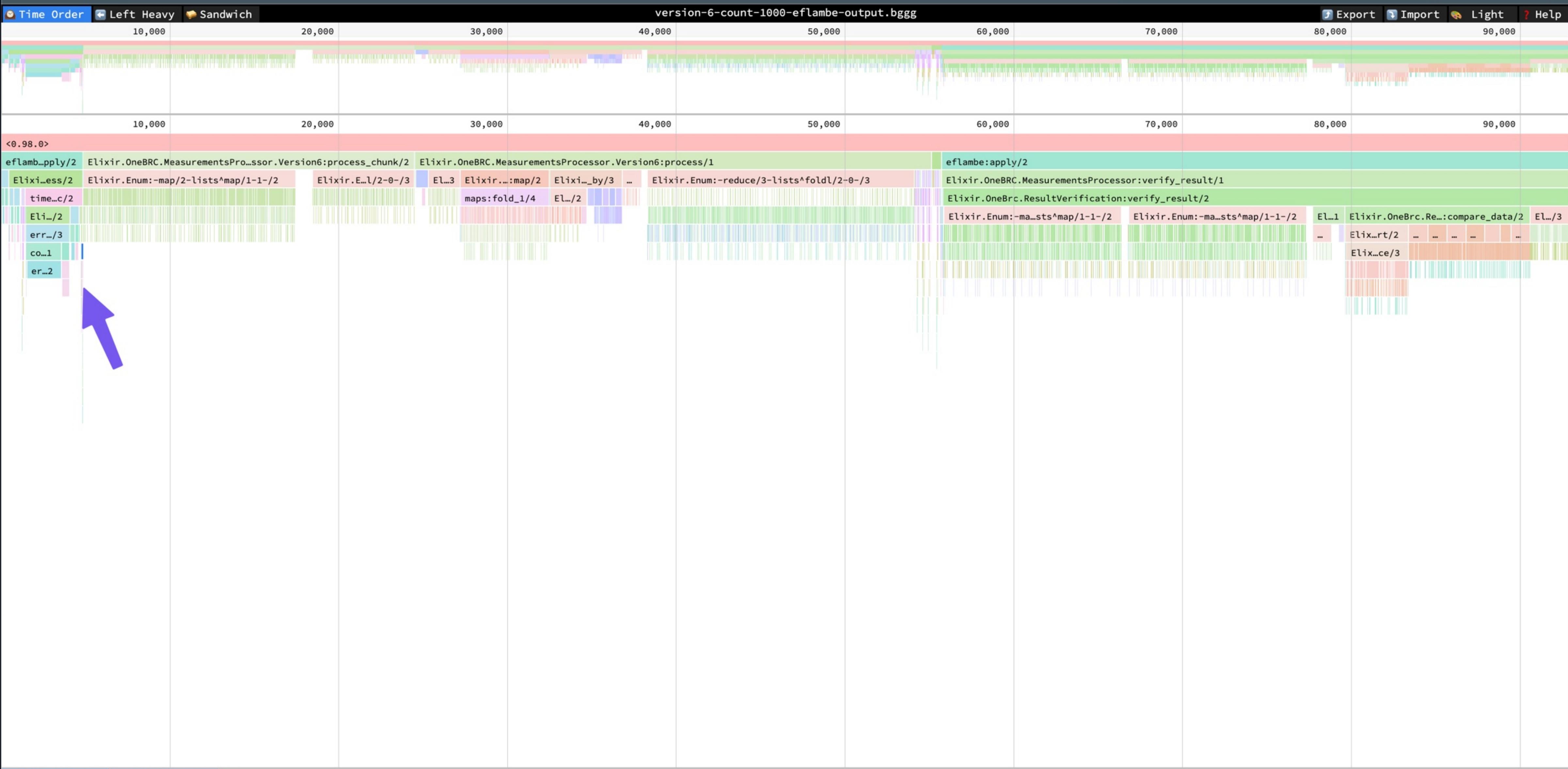
This Instance		All Instances		
Total	Self	Total	Self	
10	4	10,837	4,023	
<0.01%	<0.01%	9.0%	3.4%	
<ul style="list-style-type: none"> prim_file:read_line/1 > Elixir.IO:binread/2 > Elixir.IO:each_bistream/2 > Elixir.Stream:do_resource/5 > ElixirEnumerable.Stream:do_each/4 > ElixirEnumerable.Stream:do_each/4 > Elixir.Task.Supervised:stream_reduce/7 > ElixirEnumerable.Stream:do_each/4 > Elixir.Task.Supervised:stream_reduce/7 > Elixir.Stream:run/1 > ElixirOneBRC.MeasurementsProcessor.Version5:process/1 > timer:tc/2 > ElixirOneBRC.MeasurementsProcessor:process/2 				



This Instance		All Instances	
Total	Self	Total	Self
10	4	10,837	4,023
<0.01%	<0.01%	9.0%	3.4%

- prim_file:read_line/1
- > Elixir.IO:binread/2
- > Elixir.IO:each_binstream/2
- > Elixir.Stream:do_resource/5
- > ElixirEnumerable.Stream:do_each/4
- > Elixir.Task.Supervised:stream_reduce/7
- > ElixirEnumerable.Stream:do_each/4
- > Elixir.Task.Supervised:stream_reduce/7
- > Elixir.Stream:run/1
- > ElixirOneBRC.MeasurementsProcessor.Version5:process/1
- > timer:tc/2
- > ElixirOneBRC.MeasurementsProcessor:process/2

V5



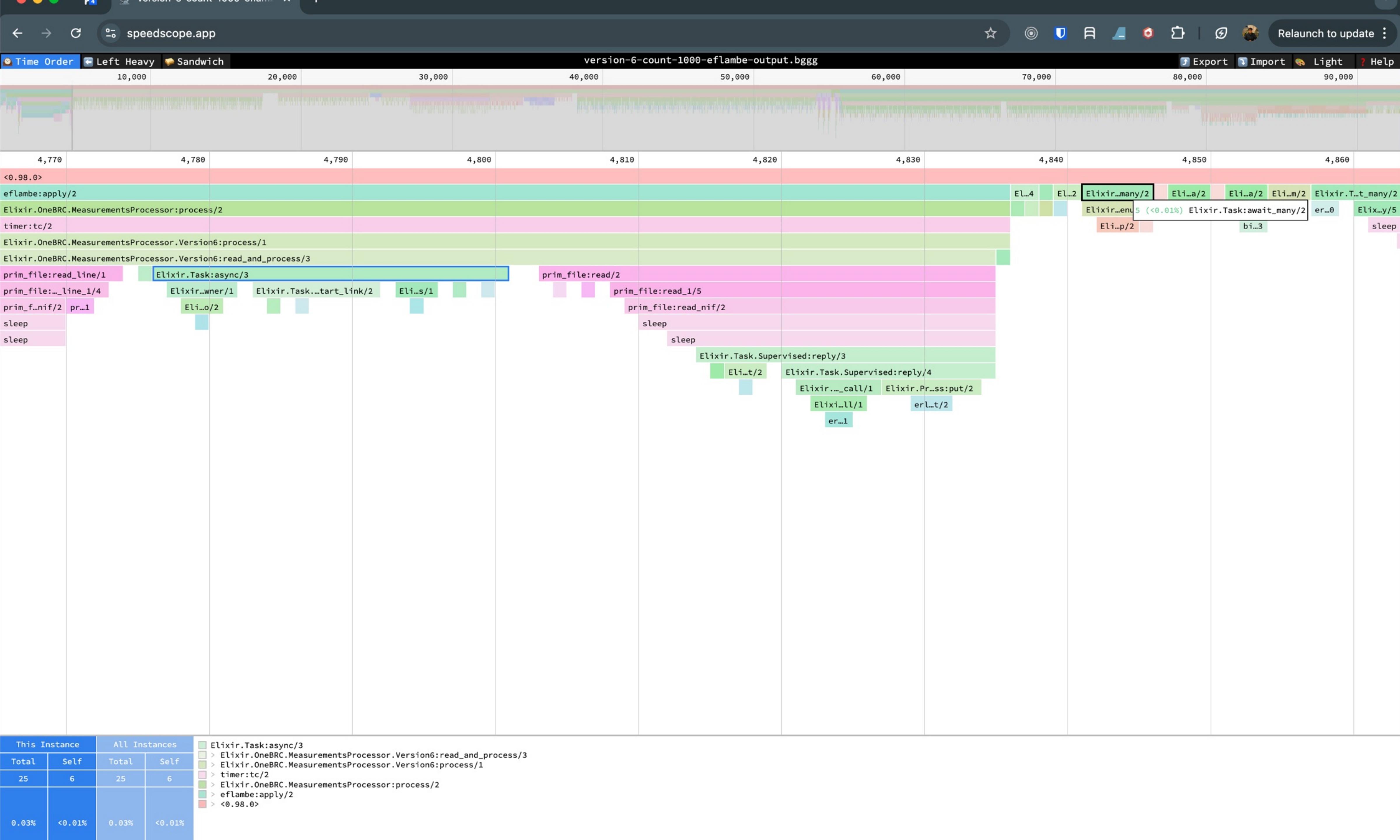
This Instance		All Instances	
Total	Self	Total	Self
40	7	40	7
0.04%	<0.01%	0.04%	<0.01%

prim_file:read_line/1
|> Elixir.OneBRC.MeasurementsProcessor.Version6:read_and_process/3
|> Elixir.OneBRC.MeasurementsProcessor.Version6:process/1
|> timer:tc/2
|> Elixir.OneBRC.MeasurementsProcessor:process/2
|> eflambe:apply/2
|> <0.98.0>



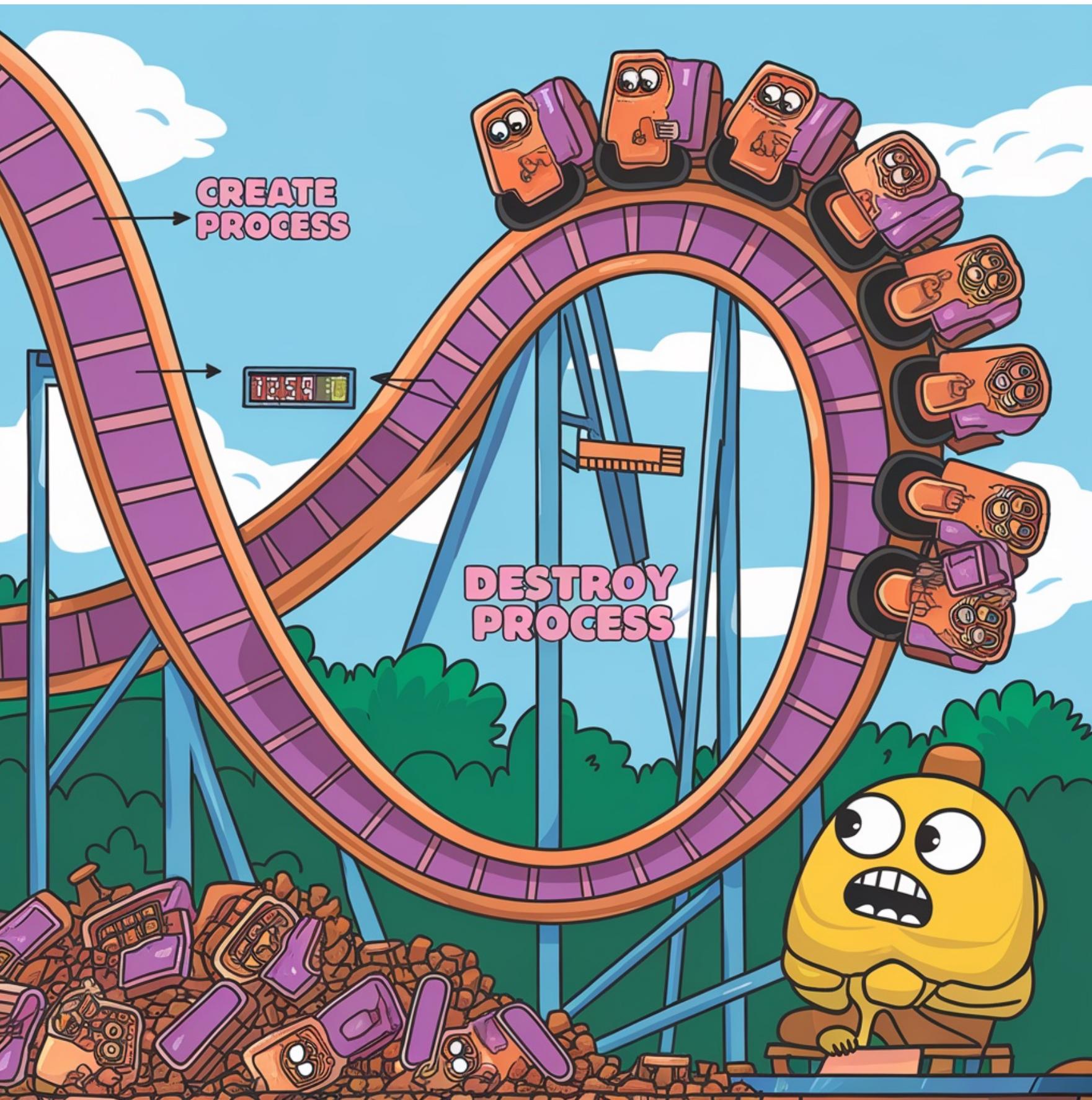
This Instance		All Instances	
Total	Self	Total	Self
40	7	40	7
0.04%	<0.01%	0.04%	<0.01%

- prim_file:read_line/1
 - > Elixir.OneBRC.MeasurementsProcessor.Version6:read_and_process/3
 - > Elixir.OneBRC.MeasurementsProcessor.Version6:process/1
 - > timer:tc/2
 - > Elixir.OneBRC.MeasurementsProcessor:process/2
 - > eflambe:apply/2
 - > <0.98.0>



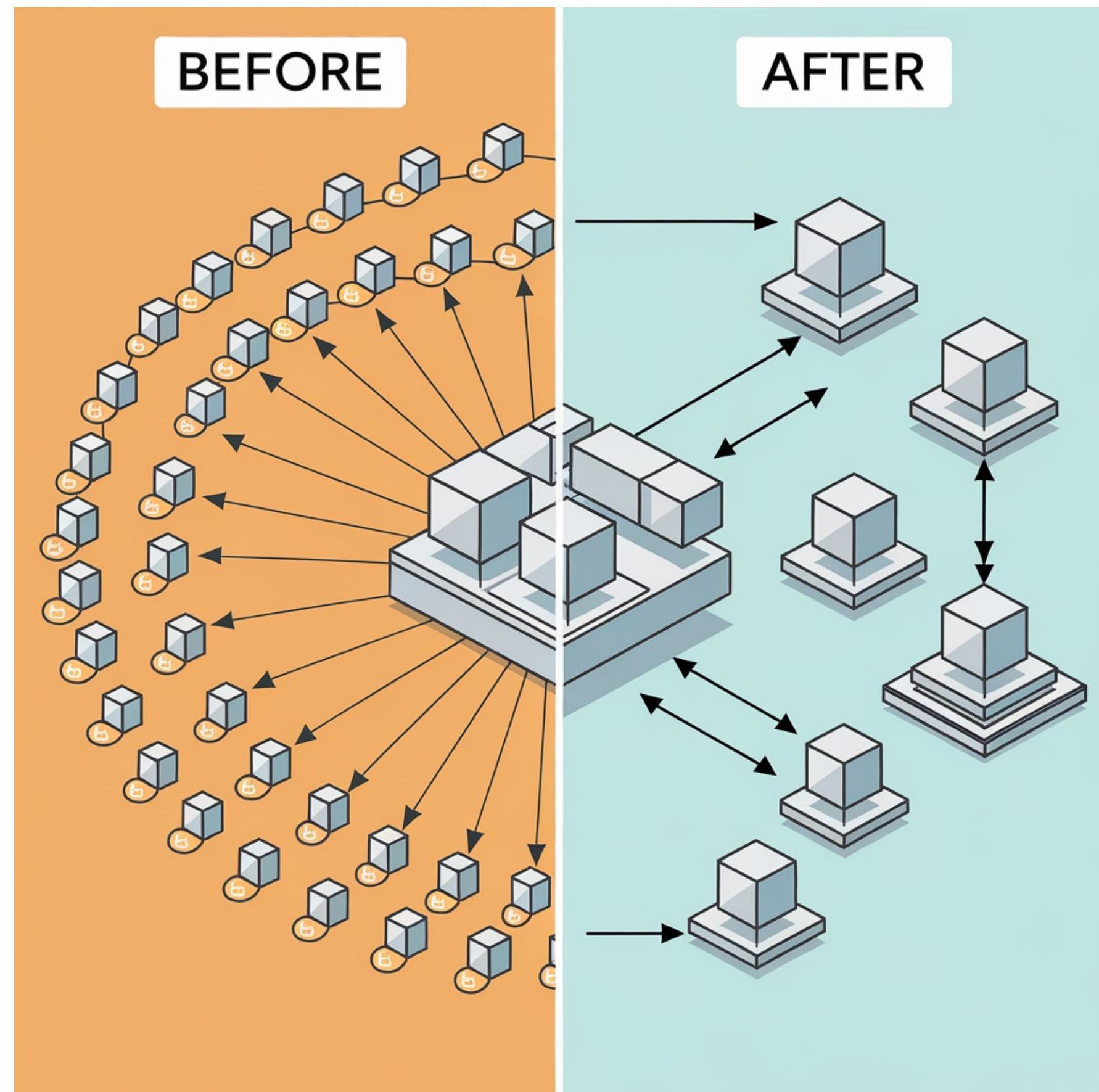
Optimising Task overhead

- Task.async for each chunk and then Task.await_many helped 🚀 CPU utilisation
- Task.async creates a process, runs our code, destroys the process.



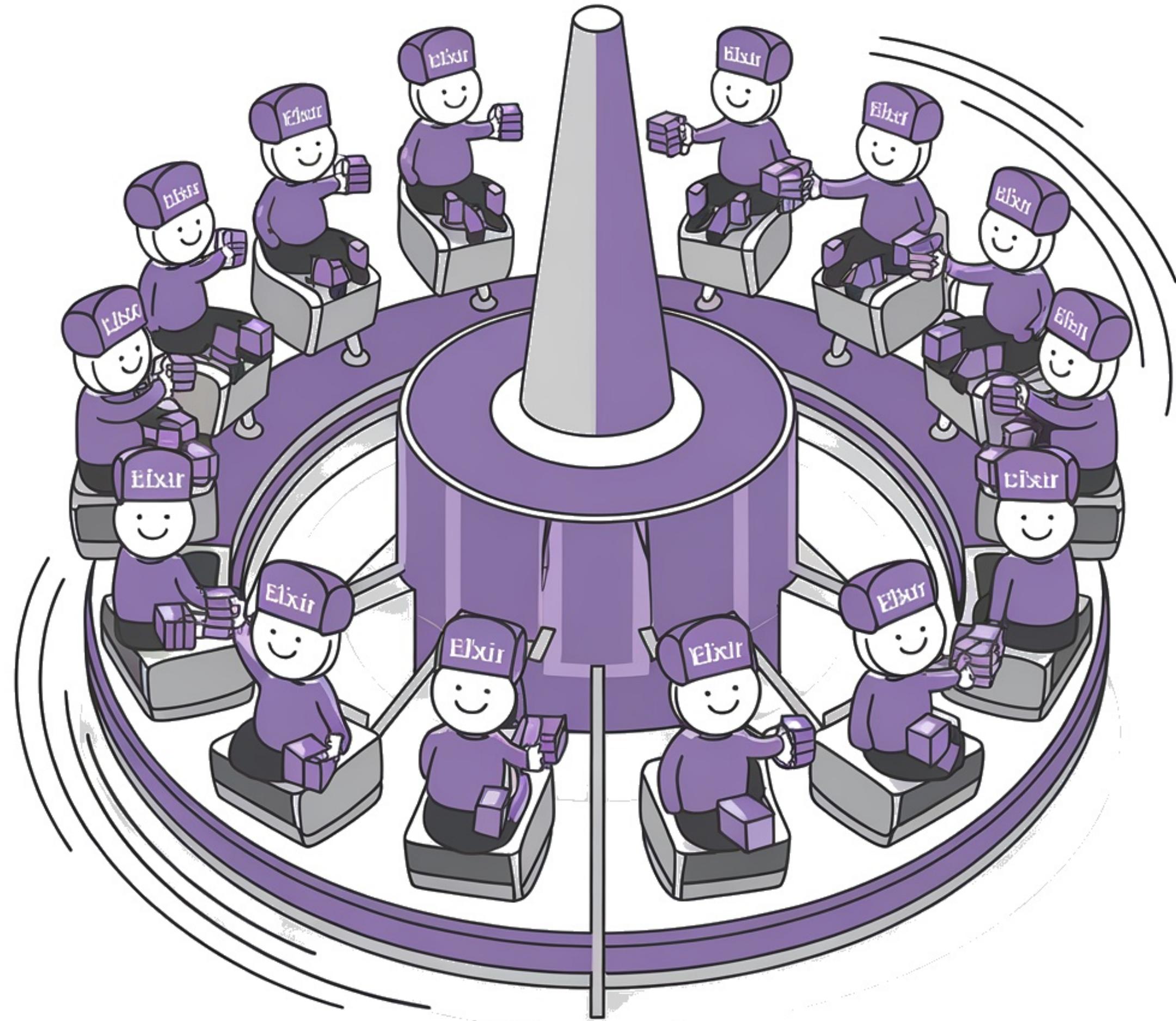
Optimising Task overhead

- Task.async for each chunk and then Task.await_many helped 🚀 CPU utilisation
- Task.async creates a process, runs our code, destroys the process.
- Process creation overhead can be avoided.
- We can use a fixed worker pool for handling jobs.
- Reuse workers, minimise overhead.



Reusable Worker pool of processes

- Parent process spawns worker processes
- Each worker process sends give_work message to it's parent
- Parent process, when received a give_work message from worker, sends a chunk for the worker to process
- Worker process processes the chunk, writes result to it's dict, and sends give_work message to parent again
- Repeat
- At the end, parent collects intermediate results from each worker.



```
defmodule Worker do
  def run(parent_pid) do
    send(parent_pid, {:give_work, self()})

    receive do
      {:do_work, chunk} →
        process_chunk(chunk)
        run(parent_pid)

      :result →
        send(parent_pid, {:result, :erlang.get()})
        # die
    end
  end

  defp process_chunk(bin) do
    :binary.split(bin, "\n", [:global])
    ▷ Enum.map(&parse_row/1)
    ▷ Enum.map(fn row →
      process_row(row)
    end)
  end

  ...

```

```
worker_count = System.schedulers_online() * 2
# boot up workers
parent = self()

wpids =
    Enum.map(1..worker_count, fn _ →
        spawn_link(fn →
            Worker.run(parent)
        end)
    end)

{:ok, file} = :prim_file.open(file_path, [:raw, :binary, :read])

:ok = read_and_process(file)

...  
...
```

```
defp read_and_process(file) do
  chunk_size = 1024 * 1024 * 1
  data =
    case :prim_file.read(file, chunk_size) do
      :eof →
        nil

      { :ok, data } →
        case :prim_file.read_line(file) do
          { :ok, line } →
            <<data::binary, line::binary>>

          :eof →
            data
        end
    end

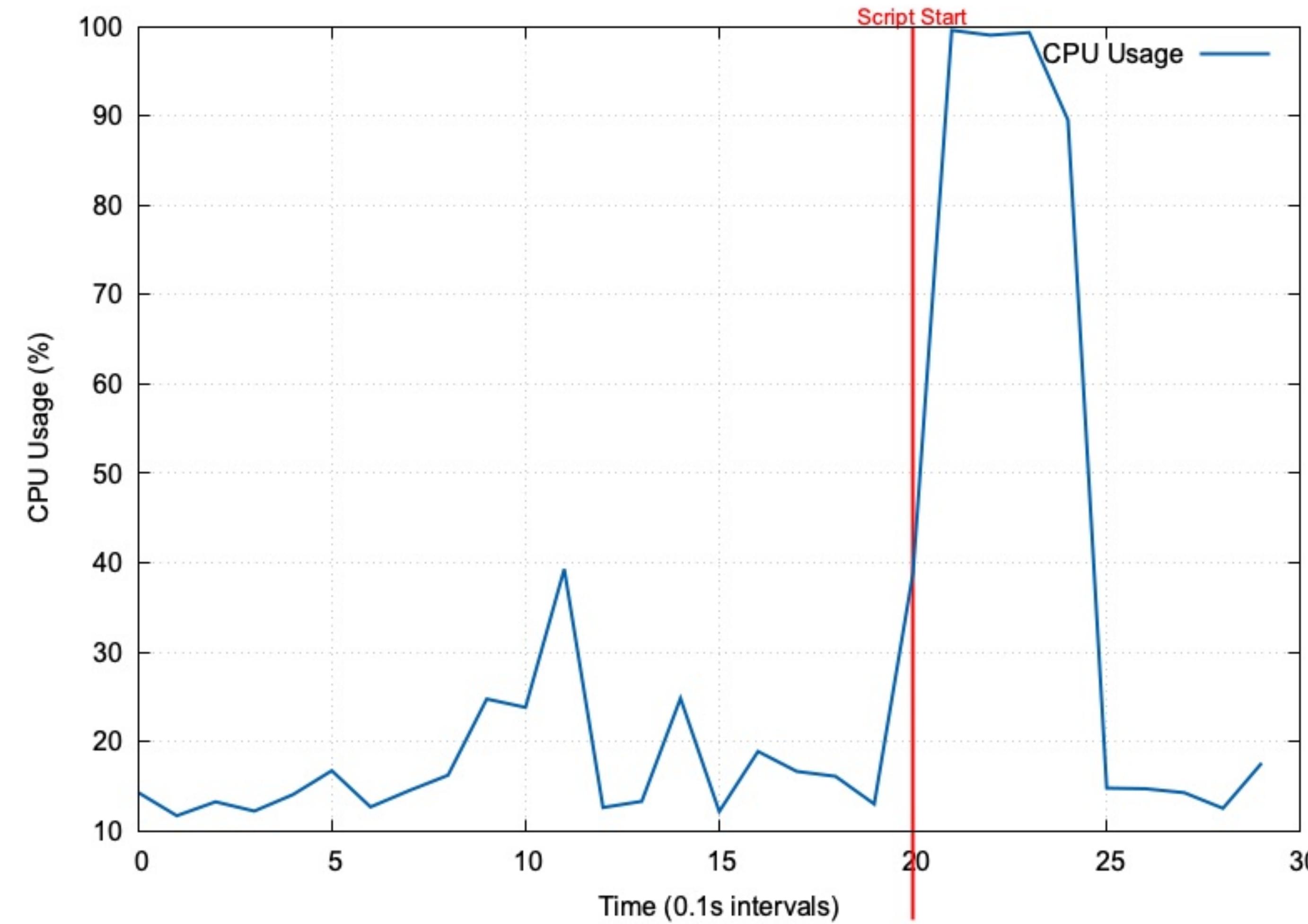
    if !is_nil(data) do
      receive do
        { :give_work, worker_pid } →
          send(worker_pid, { :do_work, data })
      end
      read_and_process(file)
    else
      :ok
    end
  end
end
```

```
# wait for all workers to finish
Enum.map(1..worker_count, fn _ →
  receive do
    {:give_work, _worker_pid} →
      :ok
  end
end)

results =
  wpids
  ▷ Enum.map(fn wpid →
    send(wpid, :result)
  end)
  ▷ Enum.map(fn _ →
    receive do
      {:result, result} →
        result
    end
  end)

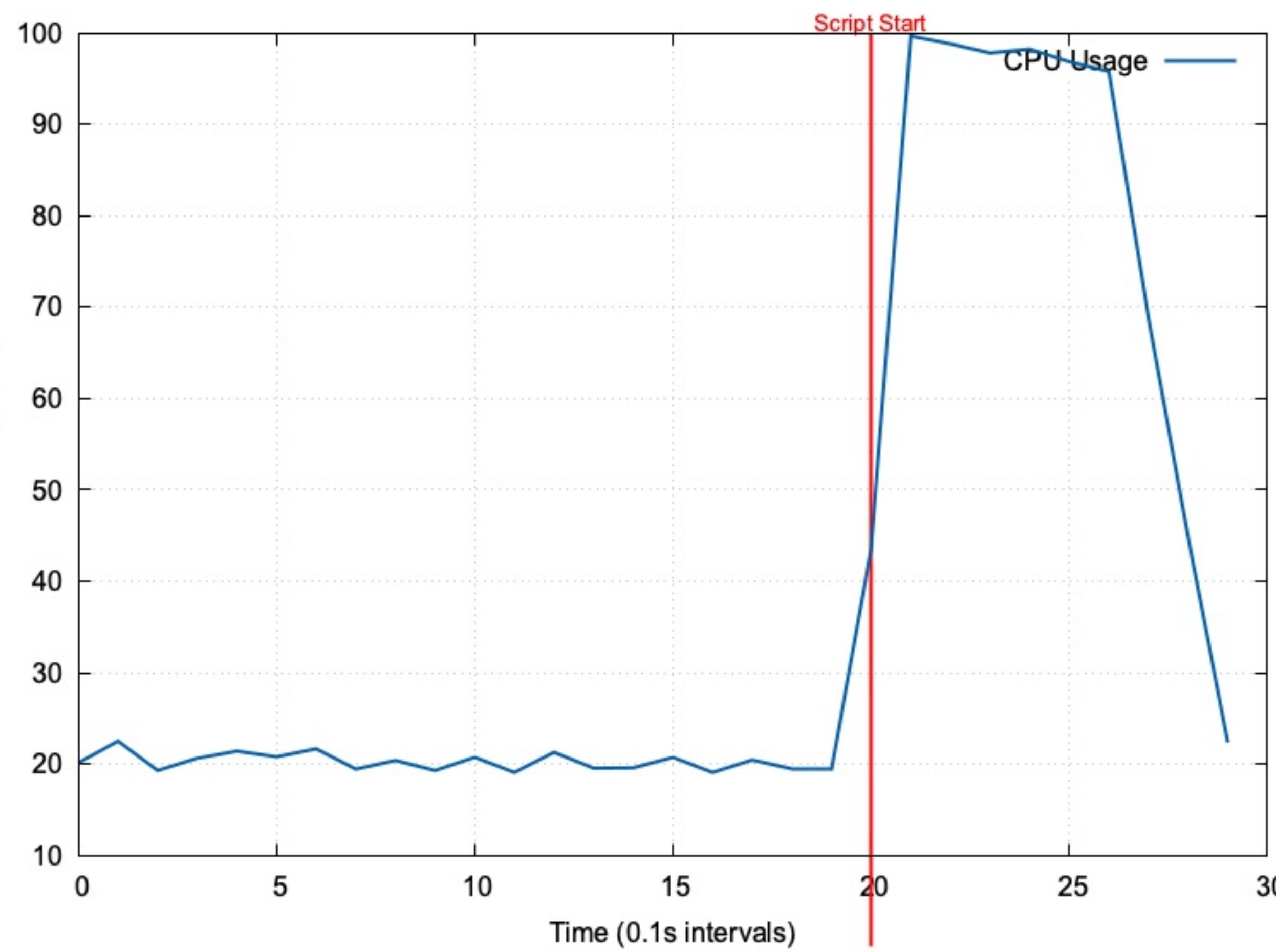
:prim_file.close(file)
```

Overall CPU Usage Over Time (V7, 100M measurements)

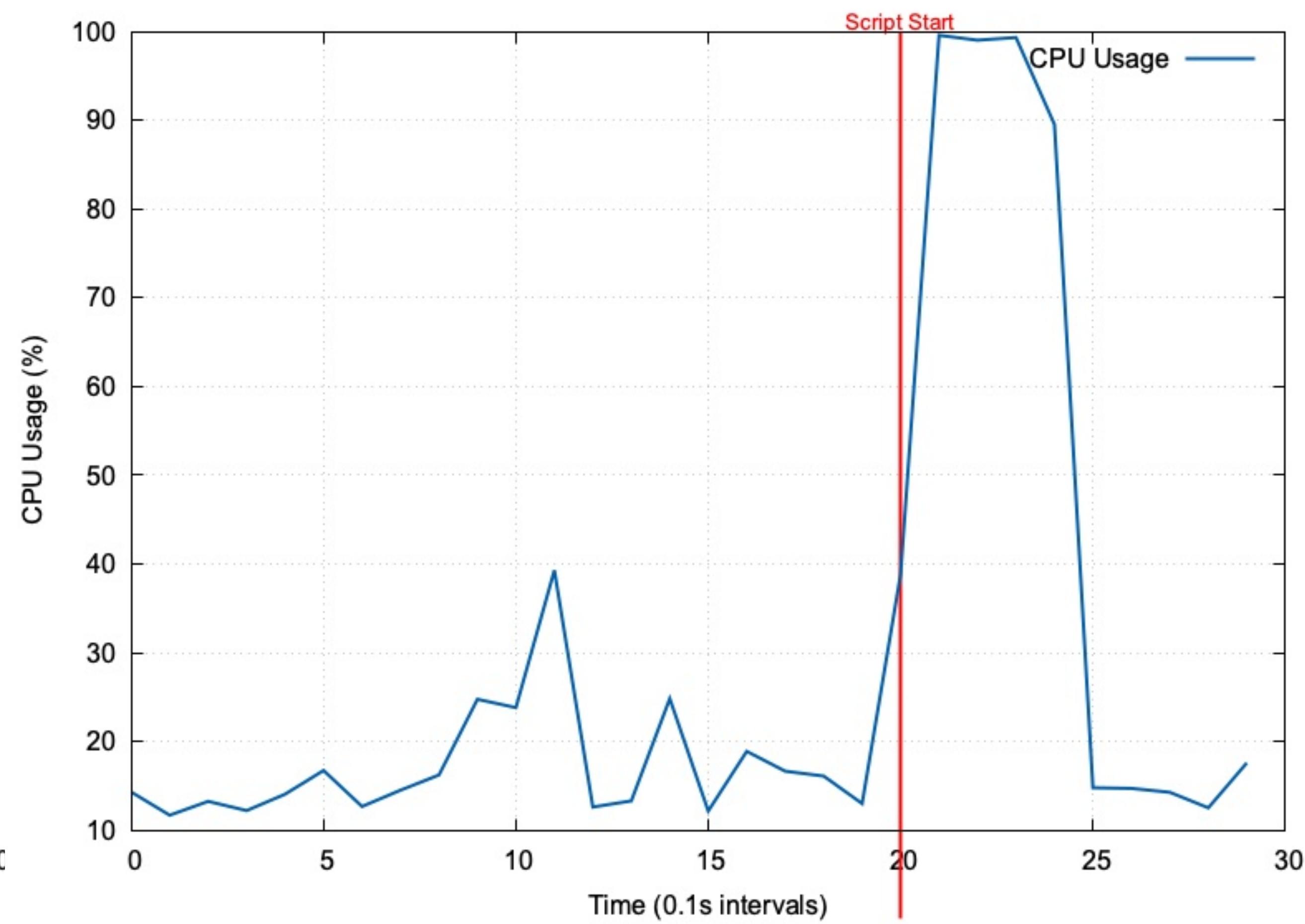


CPU usage of version 7

Overall CPU Usage Over Time (V6, 100M measurements)

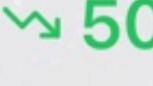
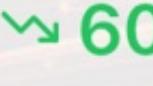


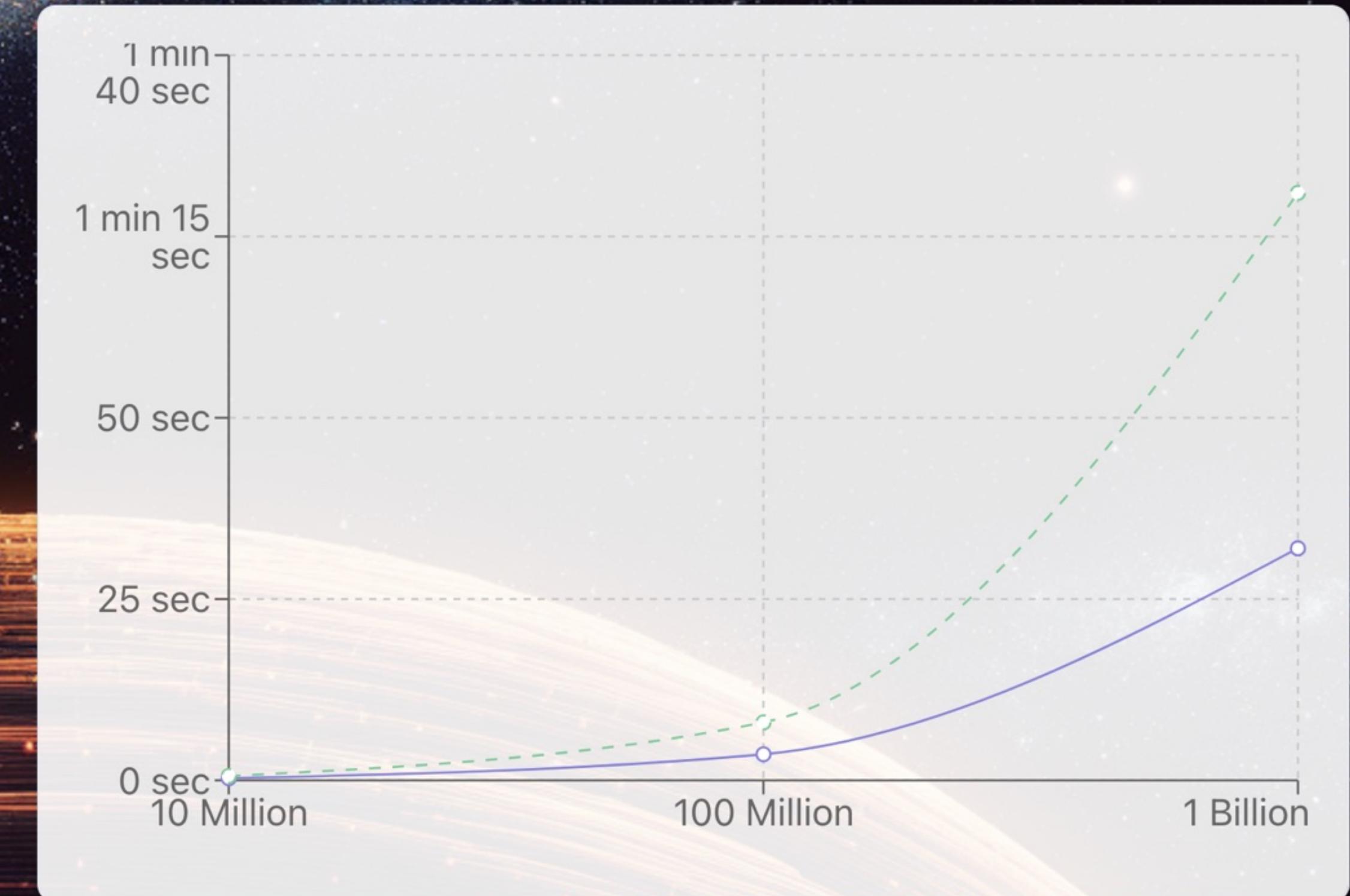
Overall CPU Usage Over Time (V7, 100M measurements)



CPU usage of version 6 vs version 7

1BRC in Elixir: Version 7

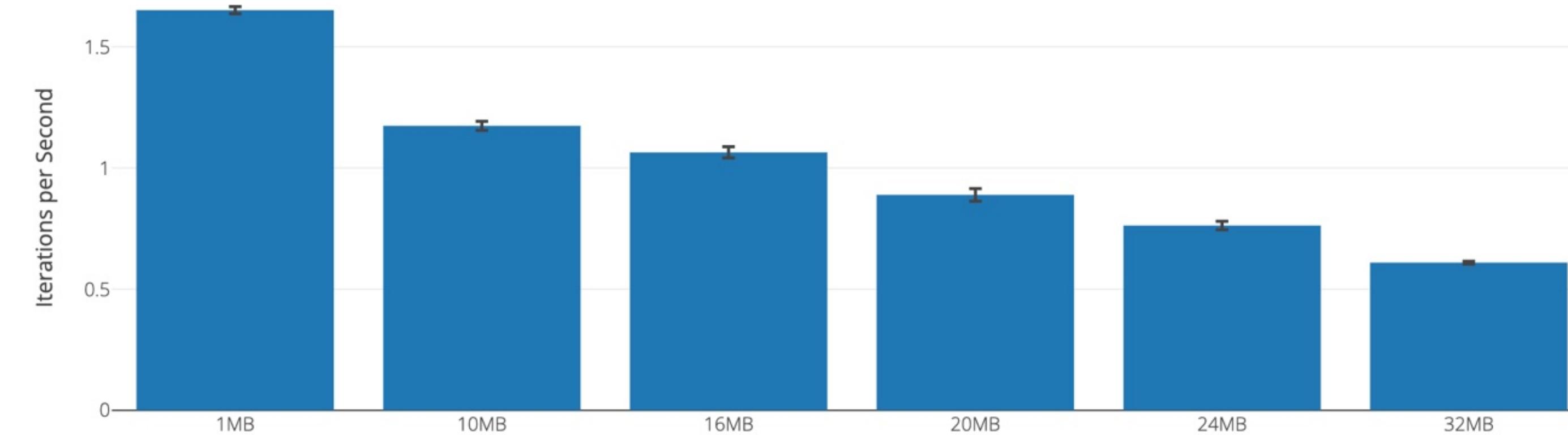
10 Million Rows	 0.3 sec	 ~50.0%
100 Million Rows	 3.6 sec	 ~55.0%
1 Billion Rows	 32 sec	 ~60.5%



Run Time Comparison [?](#)

Name	Iterations per Second	Average	Deviation	Median	Mode	Minimum	Maximum	Sample size
1MB	1.65	0.61 s	±0.88%	0.61 s	none	0.60 s	0.61 s	9
10MB	1.17	0.85 s	±1.58%	0.85 s	none	0.83 s	0.87 s	6
16MB	1.06	0.94 s	±2.16%	0.94 s	none	0.91 s	0.96 s	6
20MB	0.89	1.12 s	±2.91%	1.13 s	none	1.09 s	1.17 s	5
24MB	0.76	1.31 s	±2.24%	1.32 s	none	1.27 s	1.34 s	4
32MB	0.61	1.64 s	±0.98%	1.63 s	none	1.63 s	1.66 s	4

Average Iterations per Second



Run Time Boxplot

Using Benchee to find the optimal chunk size

```
defmodule Worker do
  def run(parent_pid) do
    send(parent_pid, {:give_work, self()})

    receive do
      {:do_work, chunk} →
        process_chunk(chunk)
        run(parent_pid)

      :result →
        send(parent_pid, {:result, :erlang.get()})
        # die
    end
  end

  defp process_chunk(bin) do
    :binary.split(bin, "\n", [:global])
    ▷ Enum.map(&parse_row/1)
    ▷ Enum.map(fn row →
      process_row(row)
    end)
  ...

```

```
# ex: -4.5
defp parse_temp(<<?- , d1, ?. , d2, "\n", rest::binary>>, key) do
    temp = -(char_to_num(d1) * 10 + char_to_num(d2))
    process_row(key, temp)
    process_chunk_lines(rest)
end

# ex: 4.5
defp parse_temp(<<d1, ?. , d2, "\n", rest::binary>>, key) do
    temp = char_to_num(d1) * 10 + char_to_num(d2)
    process_row(key, temp)
    process_chunk_lines(rest)
end

# ex: -45.3
defp parse_temp(<<?- , d1, d2, ?. , d3, "\n", rest::binary>>, key) do
    temp = -(char_to_num(d1) * 100 + char_to_num(d2) * 10 + char_to_num(d3))
    process_row(key, temp)
    process_chunk_lines(rest)
end

# ex: 45.3
defp parse_temp(<<d1, d2, ?. , d3, "\n", rest::binary>>, key) do
    temp = char_to_num(d1) * 100 + char_to_num(d2) * 10 + char_to_num(d3)
    process_row(key, temp)
    process_chunk_lines(rest)
end
```

```
defp process_chunk_lines(<>>) do
  :ok
end

defp process_chunk_lines(bin) do
  parse_weather_station(bin, bin, 0)
end

# ↓ found ";" - split and parse
defp parse_weather_station(bin, <<";", _rest::binary>>, count) do
  <<key :: binary-size(count), ";", temp_bin::binary>> = bin
  parse_temp(temp_bin, key)
end

# → no ";" yet - move to next char
defp parse_weather_station(bin, <<_c, rest::binary>>, count) do
  parse_weather_station(bin, rest, count + 1)
end
```

```
iex(1)> h <<>>  
  
defmacro <<args>>  
  
...
```

For binaries, the default is the size of the binary.

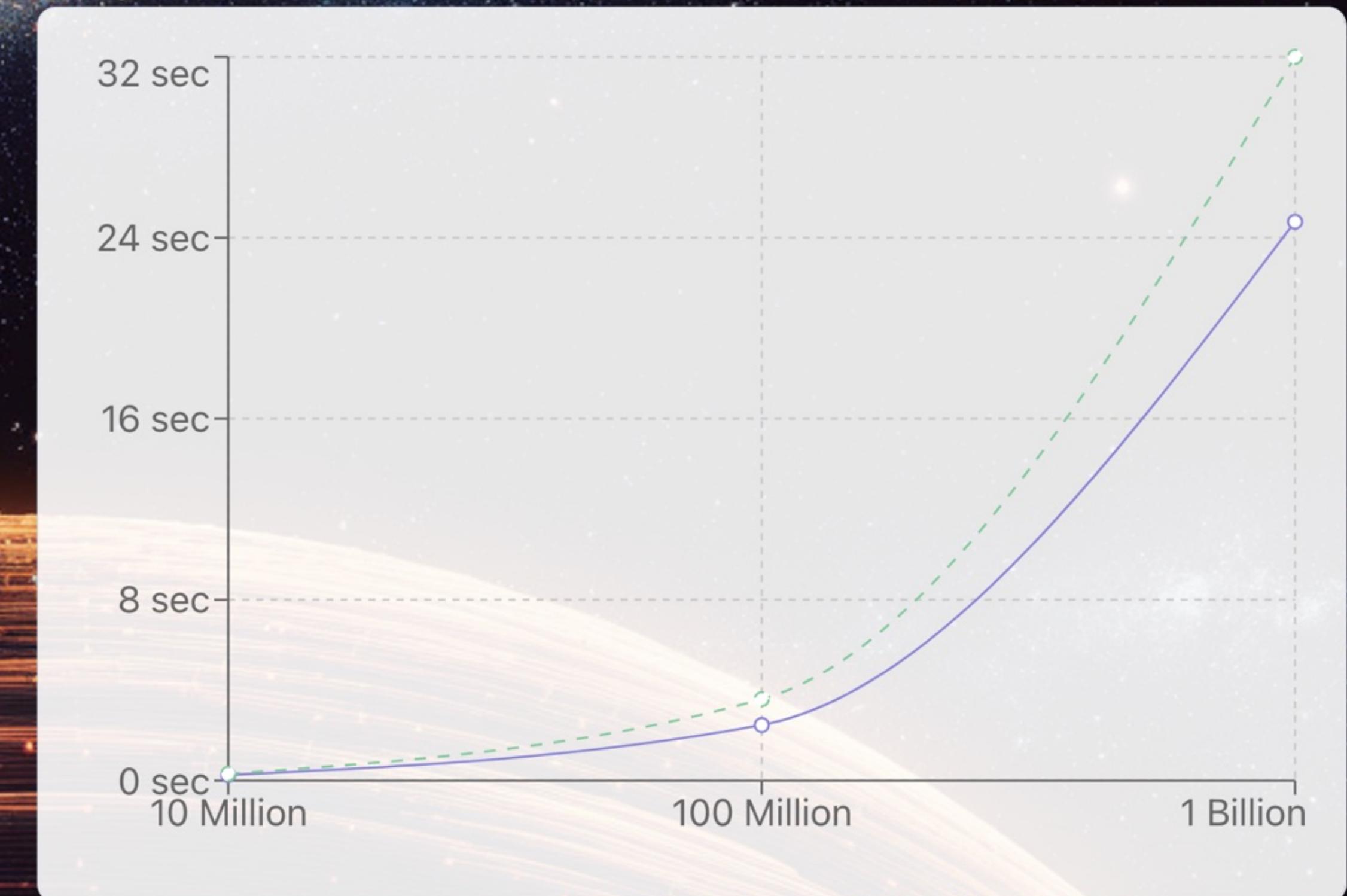
```
iex> <<name::binary-size(5), " the ", species::binary>> = <<"Frank the Walrus">>  
"Frank the Walrus"  
iex> {name, species}  
{"Frank", "Walrus"}
```

The size can be a variable or any valid guard expression:

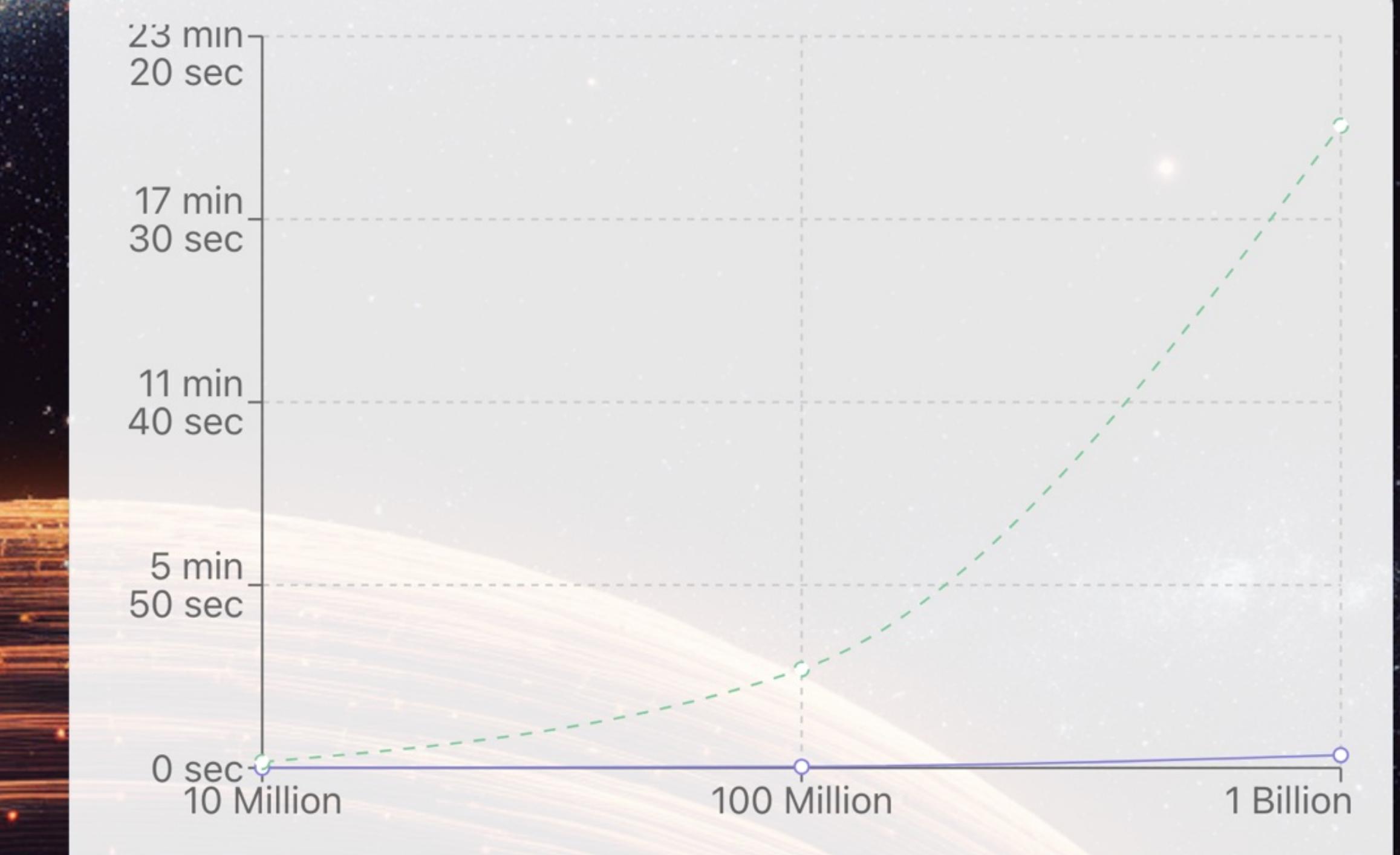
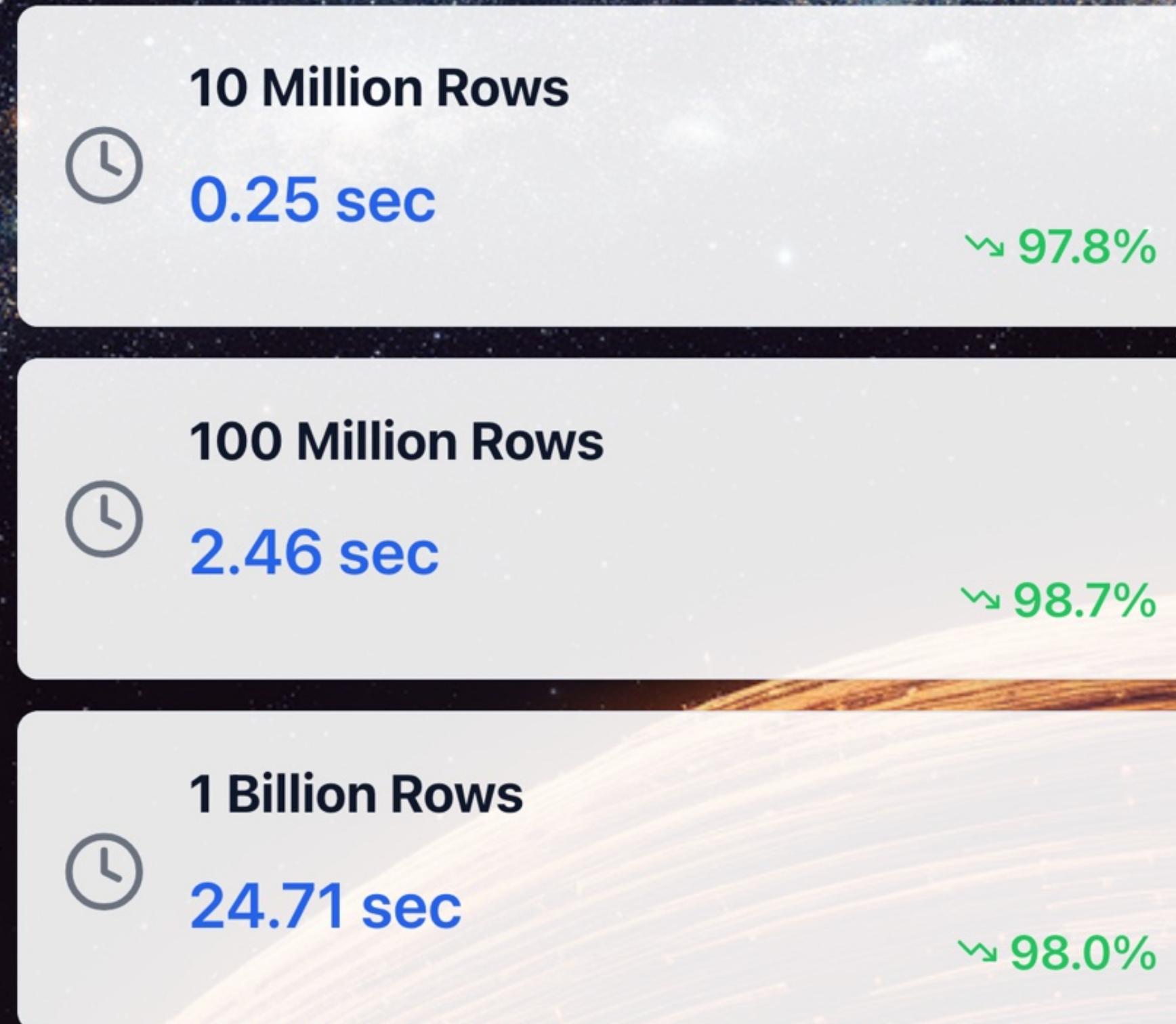
```
iex> name_size = 5  
iex> <<name::binary-size(^name_size), " the ", species::binary>> = <<"Frank the Walrus">>  
iex> {name, species}  
{"Frank", "Walrus"}  
  
...
```

1BRC in Elixir: Version 8

10 Million Rows	 0.25 sec	↘ 16.7%
100 Million Rows	 2.46 sec	↘ 31.7%
1 Billion Rows	 24.71 sec	↘ 22.8%

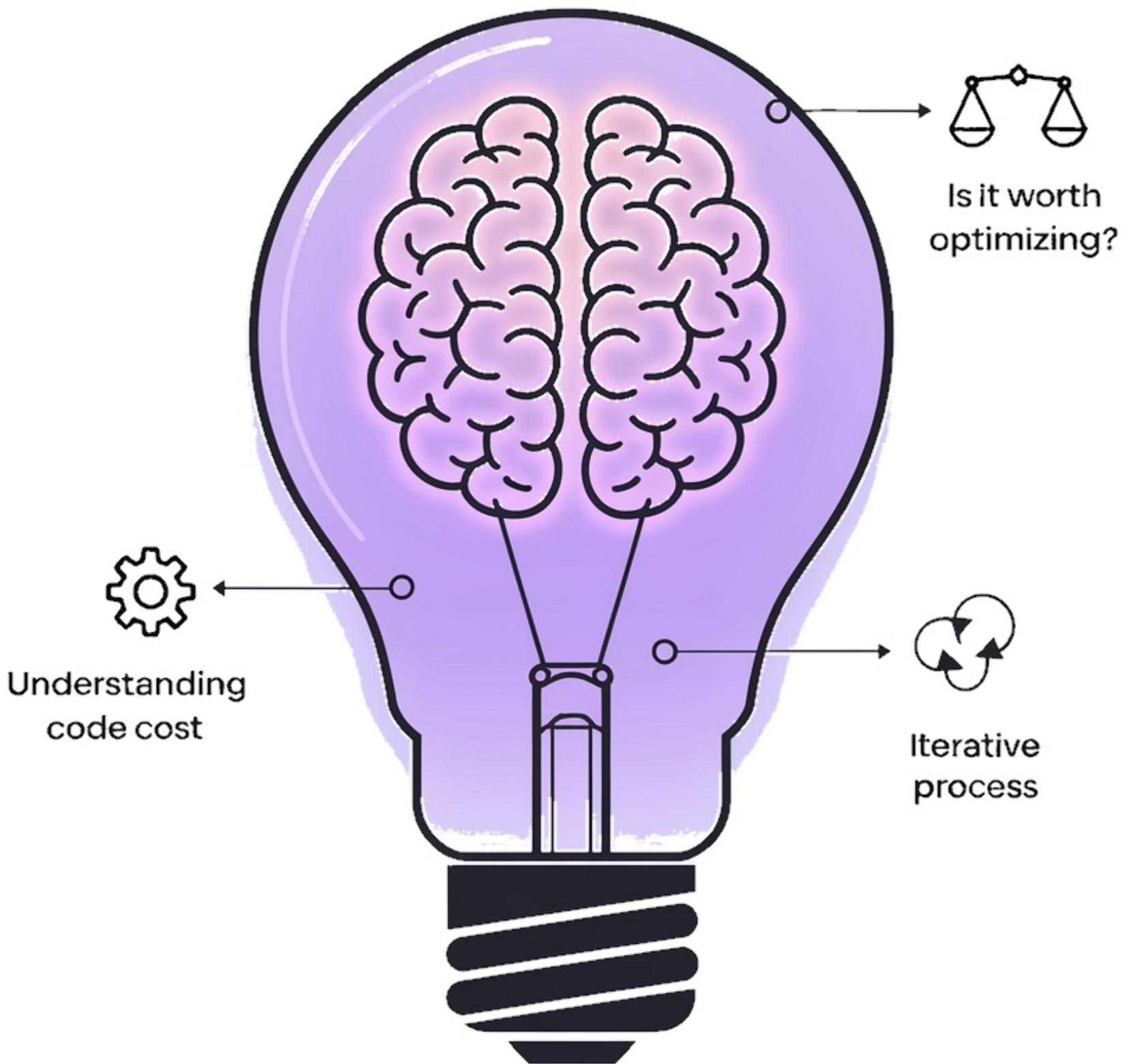


1BRC in Elixir: From Version 1 to Version 8



Some takeaways

- Developing a performance mindset.
- Understanding the true cost of code and it's performance implications.
- Ask: "is this code worth optimising"?
- Optimisation is a iterative process.
- Understanding trade-offs
- Using profiling tools effectively



Thanks!

**rajrajhans/
elixir_1brc**

The One Billion Rows Challenge in Elixir



@_rajrajhans

Thanks!



**rajrajhans/
elixir_1brc**

The One Billion Rows Challenge in Elixir



@_rajrajhans